Physics-based surface energy model optimization for water bodies in cold climates using visible and calibrated thermal infrared imagery

by

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CERTIFICATE OF APPROVAL

Ph.D. DEGREE DISSERTATION

The Ph.D. Degree Dissertation of May V. Casterline has been examined and approved by the dissertation committee as satisfactory for the dissertation required for the Ph.D. degree in Imaging Science

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Submitted to the Chester F. Carlson Center for Imaging Science in partial fulfillment of the requirements for the Doctor of Philosophy Degree at the Rochester Institute of Technology

Abstract

When tasked with accurately modeling a water body in a cold climate environment, the complexity of the system being simulated and the numerous parameters affecting the observable outcome pose an arduous task for any modeling effort. The task is increasingly complicated when the body of water is serving as a cooling pond for a power plant and can become partially frozen. The introduction of a heat effluent into the water creates a highly dynamic system whose physical state is not only reactionary to the surrounding environmental conditions, but the industrial facility's operating parameters as well. Both calibrated thermal and visible imagery offer a powerful and unique source of validation data for these hydrodynamic modeling codes when trying to simulate these industrial processes in cold climates. This work presents an approach which uses an evolutionary optimization algorithm to drive the inputs of a hydrodynamic modeling code simulating a power plant cooling pond through imagery validation. The result of this process is an optimized set of functional parameters to the hydrodynamic model that best simulates the observed conditions. While applied to a hydrodynamic code for this work, the process created introduces a unique infrastructure for solving multi-dimensional, multi-system problem sets in a modular and evolutionary framework.

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To my daughter, Claire - Mommy doesn't have to work on the computer on Saturday any more, we can go to the park! This work is dedicated to my Dad, who knew I was a scientist before I did.

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Chapter 1

Introduction

The marriage of remotely sensed imagery and three-dimensional hydrodynamic models yields a very powerful tool for simulating and inspecting complicated water environments. Traditionally, thermal information extracted from calibrated infrared imagery is the validation data for a hydrodynamic simulation and a source of comparison for evaluating the accuracy of the predicted environments. The complexity of the relationship between reliable validation imagery and the modeling environment is dramatically increased in cold climates. Water environments exposed to below freezing conditions present a challenge to both standard thermal calibration techniques as well as traditional hydrodynamic models. Any water present can exist in several different states simultaneously within an area: liquid water, solid ice, or snow. The thermal variation and distribution of water, ice, and snow is dependent on the inherent physical characteristics of the body of water as well as the meteorological conditions at any given time. It is very difficult to accurately describe the thermal and physical parameters of such an area (also referred to as a scene) using direct measurement techniques due to the spatially and temporally varying nature of said parameters.

Given some preliminary knowledge of the physical parameters bounding the observed scene, three-dimensional hydrodynamic models can calculate the energy fluxes at the observed surface and provide estimations for physical parameters. However, this powerful modeling tool can quickly become cumbersome if only limited knowledge of the environmental conditions is available. Lack of environmental knowledge leads to a "guess and check" approach in trying to select model inputs capable of generating results that adequately compare to environment observations. Additionally, the spatial variation evident in frozen water bodies, paired with the environmental challenges introduced when operating in cold climates, creates a situation where empirically measuring all data necessary for total model validation is a physical impossibility. With limited empirical measurements, only so many system assumptions can be made before the accuracy of a simulation code is questionable.

Both remote broadband thermal mapping and traditional remote sensing (VNIR) approaches, offer unique data collection capabilities for cold climate environments. Thermal mapping techniques provide instantaneous spatial coverage of extended areas and capture the varying thermal structure of the scene. The sensitivity of a broadband thermal sensor is limited to extracting thermal radiance properties of only the scene's surface and sheds no light on the three-dimensional physical structure below. Additionally, access to consistent thermal coverage of an area of interest is often not possible. Traditional VNIR technologies capture the same instantaneous spatial coverage as a thermal sensor, often at better spatial resolution, but cannot provide the same insight into the thermodynamic conditions on the ground. However, airborne or space-based VNIR systems with adequate spatial resolution are capable of observing the amount of ice coverage on a body of water which is a valuable observable in cold climate conditions. VNIR imagery is often more accessible and can offer more consistent observations.

The research presented here uses a genetically-inspired optimization algorithm (particle swarm optimization [17]) to drive the selection of input parameters for a three-dimensional hydrodynamic model (ALGE [9]) while using image-derived information for model validation. The operational goal of ALGE is to simulate a cooling pond for an industrial facility in a cold climate environment. In order to determine the level of success the model achieved when driven by this method, calibrated thermal imagery, airborne VNIR imagery, and other remotely sensed imagery of the actual water body being modeled is compared to the simulated state of the same scene. Assuming a favorable comparison, a simulation is considered successful if the corresponding input ALGE parameters effectively model the facility's heat load within 10% of the true value [10]. To restrict the potential solution inside the boundaries of physical possibilities, the solution space to be searched is defined by physics-based estimates, derived from empirical measurements.

The employment of an optimization routine in parameter selection has the potential to increase the simulated data's accuracy as well as decrease the time required to produce a quality simulation. Because the optimization is a genetic algorithm and evolutionary in nature, only the necessary amount of simulations will be performed to achieve a defined goal. In comparison to a brute-force technique where every possible parameter combination is run to create a large look-up table of simulations, a genetic algorithm conserves valuable computational time, performing only necessary simulations until a satisfactory result is achieved. This implementation has the potential to save hundreds of hours in simulation time in order to achieve the same results.

The overall contributions from the presented work are listed below. Each of these contributions are explained in detail in the following chapters.

- Developed and implemented automated calibration system for the WASP sensor system. The implemented technique includes a flight line specific thermal radiance calibration on a pixel-by-pixel basis.
- Created a general-use framework for model-wide optimization which uses imageryderived information as a validation metric. While the specific model and algorithm used here were ALGE and PSO, the approach created can be applied to any type of multi-dimensional system.
- Implemented an evolutionary optimization framework currently operational on a multiple core computing cluster. The system design was intentionally created in a modular fashion to allow the system to be applicable to other problem sets.
- Developed an approach to using temporally varying data as optimization inputs in a way that is both feasible and simple to implement.
- Demonstrated a strong correlation between observed ice fraction and the heat load present in a cooling pond. This correlation allows observed ice fractions to be the only necessary validation data when optimizing the ALGE routine. The implication of this relationship is a simple and elegant method for model validation and allows the approach to be executed when only visible imagery is available.
- Evaluated and determined an adequate collection interval for validation imagery observations. These results have a practical impact on the operational requirements of an application of this technique.
- Managed and executed two winter ground-truth campaigns to support the validation of the ice modeling capabilities added to the ALGE model. These campaigns resulted

in a library of meteorological, plant conditional, and multi-modal image data from both winters.

- Wrote a suite of IDL tools for interfacing with the ALGE model. These tools allow a user to extract results from specific points in time with minimal interaction with the raw data. Additionally, tools were created for evaluating an ALGE simulation with imagery in a headless and automatic fashion.
- Created a set of analyzing tools to inspect the progress of a given optimization in real-time. These tools aid the user in determining if the optimization is behaving as expected.

Chapter 2

Objective

The ultimate goal of this work is to improve upon the accuracy of the ALGE modeling environment when simulating industrial cooling water bodies in cold climates. The improvement is achieved through the use of image-derived information as validation metrics in an intelligent and efficient manner. The intelligent manner in this case is the implementation of particle swarm optimization (PSO) to perform the input parameter selection for ALGE. The following chapter explores how all the systems involved are necessary and linked together to form the final process workflow. A more detailed background on each of the systems is developed in Chapter 4.

2.1 Cooling pond basics

Cooling ponds are used by industrial facilities as a means of waste heat dissipation. The passive nature of this method of cooling creates a very reliable system that requires no maintenance or user interaction. A cooling pond is a body of water, either man-made or natural, within which a facility will inject its waste heat via hot water. The system will then replace the lost volume with cooler water from some extraction point located at a separate position, some distance from the injection site. To maximize the cooling efficiency of the system, the injection and intake points are often separated by some type of division, whether it be a manmade berm or natural barrier. An ideal cooling pond will have a large enough surface area to allow the hot effluent to cool as to close to ambient temperature as possible.

Typically, the size of cooling ponds is designed or chosen so the body of water will

be resistant to freezing during the colder months. By definition, there is a constant heat injection into the body of water; provided the size of the pond is sufficiently small, the cold weather will not be able to induce freezing. However, these ideal conditions are not always the case. When a facility is not dispensing a large enough heat load into its pond or the pond is too large, ice can form on the water's surface. An ice layer acts as an insulating blanket and reduces the surface area of open water exposed to the air. As conductive cooling is a significantly less efficient method of cooling, when compared to convective and evaporative, ice formation adversely affects the cooling efficiency of a pond. Any sort of additional snow accumulation will further exacerbate the problem. As a result of all these complexities, an already difficult environment to encapsulate in numerical models is made even more challenging with the introduction of the cold weather phenomenology.

2.2 The big picture

While recent research has extended the ALGE model's capability to simulate ice and snow formation on a cooling pond [12], the problem at hand still remains complex. In reality, when the model is applied to a real-world situation, the likelihood of having a well characterized area with access to all meteorological, environmental, and facility operational data is slim. However, there is a higher probability a user can access either remotely sensed thermal or visible imagery. The imbalance in available information is what leads to the approach implemented in this work. The methodology put forth and tested provides a user with a process to methodically determine adequate model parameters that accurately simulate a cooling pond in a cold environment. The workflow is developed in the next section.

2.3 Workflow

The overall workflow for the process is as follows:

- 1. Collect the appropriate calibrated, empirical data for use in model validation.
 - This data comes from imagery sources and data collection campaigns.
- 2. Designate the bounding conditions for the water body of interest based on existing knowledge about the environment. These bounding conditions include the

bathymetry and the physical boundaries.

- 3. Decide which ALGE parameters are going to be variables in the optimization.
 - Possibilities include the flow rate, plant temperature differential over the corresponding simulation time, the meteorological conditions, or all of the above.
 - The choice of variable is based on which information the user has the most confidence in versus which set is considered less reliable.
- 4. A PSO swarm of ALGE simulations, conforming to the boundary and initialization conditions, is initialized on a computing cluster.
- 5. In the swarm, each solution (or particle) is evaluated using the validation metric to compare the empirically known data to the offered simulated data.
- 6. The PSO architecture drives the selection of subsequent generations of ALGE input parameters based on the successes and failures of previously offered configurations.
- 7. Optimization continues until a user-chosen convergence parameter is met or the allotted number of PSO generations complete.
- 8. Depending on the outcome, either the converged solution or the best solution achieved at the end of the swarm's lifetime, are designated as the optimized, best set of input parameters for ALGE to model the given environment.

2.4 Evolution of thought

Based on previous work and experience, the initial focus of this work was on the potential dependency on thermal data as a validation source. It was hypothesized that due to the incredibly complicated state of the cooling pond environment at any given time, insight into the current thermodynamic conditions on the ground would be necessary to accurately model the system. As a result, significant efforts were invested into the thermal collection techniques surrounding the two executed ground truth campaigns, as well as thermal phenomenology. These efforts included the implementation of automated calibration routines for a broadband, airborne thermal sensor, subsequent sensitivity analysis of calibration results, construction and deployment of autonomous buoys to monitor thermal conditions at the ground truth site, and research into thermodynamic principles and phenomenology. As the work evolved it became evident that the emphasis on the thermal information was

unnecessary and attention was shifted to a more accessible and pragmatic observable: the overall extent of the cooling pond covered with ice at given point in time. With this modification of focus, a large portion of the collected data on the ground became immaterial to the final experiments. The progression to this final conclusion and the resulting experiments is explained in the following chapters. However, the significant amount of work that ultimately led to the final experiment and solution remains documented in the appendices.

Chapter 3

Theory

At the core of this work is the application of an exotic optimization routine to the ALGE model. This chapter will review the basic principles of optimization. The areas covered will include different optimization approaches, with a focus on particle swarm optimization. As referred to in Section 2.4, extensive research was completed on thermal phenomenology. While not included in this chapter, the work is documented in Appendices A-D.

3.1 Optimization routines

The goal of an optimization routine is to determine the minimum or maximum of some real function through a systematic search of a range of possible solutions. An optimization approach becomes advantageous to a particular problem when the potential solution space is so large that multiple results need to be compared to determine the best solution. Two types of optimization approaches are described below: hill climbing techniques and genetically-influenced techniques.

3.1.1 Hill climbing algorithms

Hill climbing optimization routines are forms of local search and encapsulate more traditional search techniques. In general, these approaches can be used to solve problems that have multiple solutions. Initially a potential solution is chosen and then alterations are made iteratively to the solution to generate a neighborhood solution. If the neighborhood solution is better than the current solution then it becomes the new current solution. This process continues until the current solution cannot be improved. For example, take the function $f(x, y) = e^{-(x^2+y^2)}$. This particular function has a single maximum value at [0, 0] as seen in Figure 3.1. Each vertex on this plot represents a possible solution. In order to determine the optimal maximum solution, the hill climbing routine will move through the function, vertex to vertex, locally increasing the functional evaluation of f until it has reached the peak.



Figure 3.1: Three dimensional graph of a simplistic function with a single maximum [25]

Hill climbing approaches are relatively simple optimization routines to implement and, as a result, are popular choices [?]. However, because hill climbing relies on making discrete steps to neighboring values in the solution space, it is often possible to obtain a locally optimal solution instead of the globally optimal solution for a complex function. As shown in Figure 3.2, a more complex function having both a local and a global maximum would present a challenge to this simplistic approach. In addition, any plateaus present in a solution space would pose a problem to this search method. Because neighboring values would be nearly indistinguishable in these areas, the algorithm will tend to wander aimlessly inside the plateau and cease any improvement. Additionally, because these approaches are single-node methods, it can take a considerable amount of time to effectively traverse a solution space. This characteristic becomes particularly troublesome when the function being optimized is computationally expensive.

3.1.2 Genetic algorithms

Genetic algorithms belong to a larger class of evolutionary algorithms, all of which generate solutions using techniques inspired by natural evolution processes such as inheritance, mutation, selection, and crossover [20]. These approaches become advantageous when



Figure 3.2: Three dimensional graph of a more exotic function exhibiting both a local and global maximum [25]

the function being optimized is computationally expensive and the time to perform an exhaustive search is not feasible. In a typical genetic algorithm, several different solutions are instantiated in the first generation. Each solution is evaluated using a fitness function. Based on the fitness level of the solutions in the first generation, certain solutions are mutated or evolved in some way to form a new version of the same population. This new generation of the population is then used for the next iteration of the algorithm and the process repeats itself until the ideal fitness function value is achieved or the maximum allowable generations have been created.

If this type of approach was applied to the function shown in Figure 3.1 several vertices would originally be chosen and comprise the first generation of the algorithm. Each vertex would be evaluated and the one yielding the largest functional value would be considered the best solution. All or some of the solutions would then be altered to position them at different vertices and then compared to the best solution from the previous generation. This process would complete itself when the maximum value is determined or the maximum number of generations allowed have been created.

Generally, genetic algorithms have been developed and used without an established theory as to why they perform well or why they fail in certain situations. As a result, the parameters which influence the performance of a given algorithm tend to be untested and unknown for a particular implementation. In addition, it is difficult to describe the evolution of a given population, which leads to challenges in altering inputs for improved performance. However, genetic algorithms perform well in solution spaces that are large, multi-dimensional, and contain many hills and valleys. For example, a genetic algorithm would perform well with the complex solution space presented in Figure 3.2. Unlike the hill climbing approach whose single investigation location can get stuck in the local maxima, a genetic algorithm would have several solutions instantiated across the solution space. Even if a single solution was trapped in the local maxima, there would be several other individual solutions left to explore the remainder of the solution space.

3.2 Particle swarm optimization (PSO)

Particle swarm optimization, or PSO, is a genetic algorithm introduced by Eberhart and Kennedy in 1995 which instantiates several solutions simultaneously to search multidimensional solution spaces [17]. Inspired by the social behavior of birds, PSO mimics the flock behavior that birds demonstrate while searching for food. If one imagines a flock of birds circling above some location, the ultimate goal of the flock is to find food somewhere on the ground below. If a single bird discovers food and dives to the ground, the entire flock will shift their individual courses and follow the bird diving to the food. The behavior of each member in the flock is influenced by both it's own history of success and the success of the other members of the flock.

3.2.1 Basic concepts

By extension, the flock behavior can be applied to solution optimization. In PSO, a potential solution to a function is represented by a particle (analogous to a bird). A group of possible solutions, or particles, is referred to as a swarm (analogous to a flock). Each particle is defined by a set of parameters. These parameters are initially unique to each particle and are the variables of the function to be optimized. A swarm is composed of N particles (solutions) that each have J-number of parameters. Each *i*th particle, $\vec{x}_i [\rho_1, \rho_2, ..., \rho_J]$ for (i = 1, ..., N), is initialized with random parameter values, bounded by each parameter condition. The quality of each particle's offered solution is judged by computing a fitness function using the parameters associated with that particle. For each iteration, or generation, the outcome of the function evaluation for each particle's history that have produced the best fitness function value to date. The global best solution, \vec{G} , is the parameter set that has produced the best functional value obtained out of the entire population to date. Using these two parameter sets, as well as other motion parameters, a velocity vector (Equation 3.1) for each particle is calculated.

$$\vec{v}_i(t+1) = \vec{v}_i(t) + \alpha_p(t)\gamma_p\left(\vec{P}_i - \vec{x}_i(t)\right) + \alpha_g(t)\gamma_g\left(\vec{G} - \vec{t}_i(t)\right)$$
(3.1)

$\vec{v}_i(t+1)$	current velocity vector of the i th particle
$\vec{v}_i(t)$	previous velocity vector of the <i>i</i> th particle
$\vec{x}_i(t)$	the position of the i th particle
$\alpha_{p,g}(t)$	weighted stochastic variables between $[0,1]$
γ_p	cognitive acceleration constant
γ_g	social acceleration constant
$\vec{P_i}$	<i>i</i> th's particle personal best parameter set
\vec{G}	global best parameter set achieved
i	current particle
t	current generation
J	total number of parameters defining a particle
T	total number of generations allowed
N	total number of particles in a swarm

Table 3.1: PSO velocity vector equation variables

The calculated velocity vector for a particle represents the incremental changes applied to each parameter, for a given particle, to move that particle closer to the optimum solution in the solution space. The parameters for each particle in the next generation (t + 1) are calculated by adding the velocity vector to the current particle's parameter set for the current generation, t (t = 1, ..., T). The position update equation is shown in Equation 3.2. The movement of the swarm continues until all of the personal best solutions obtained by each particle achieves a minimum or maximum functional evaluation within some margin of error, or until the total number of generations allowed, J, have occurred.

$$\vec{x}_i(t+1) = \vec{x}_i(t) + \vec{v}_i(t+1) \tag{3.2}$$

An example of an application of PSO in a two-dimensional solution space is shown in Figure 3.3. This figure demonstrates how the current particle's position, $\vec{x}(t)_i$, it's personal best solution, \vec{P}_i , and the global best solution, \vec{G}_i , contribute to the particle's position in the solution space for the next generation, $\vec{x}(t+1)_i$. The incorporation of the global and personal best parameters will push all of the particles in the swarm to follow the one

particle achieving the best answer.



Figure 3.3: A two dimensional representation of how an individual particle's current trajectory, personal best solution, and the global best solution all impact the position of the same particle in the next generation.

The PSO velocity equation can be dissected into three main components, as distinguished in Figure 3.4. The first component is referred to as the inertia component. This term models the tendency of a particle to continue on the same path. The second term is the cognitive term and is sometimes referred to as the particle's memory, self-knowledge, or remembrance. It represents the particle's linear attraction towards its personal best solution achieved to date. The third term is called the social term and is sometimes referred to as the social knowledge, group knowledge, or cooperation term. It represents the particle's linear attraction towards the best position achieved by any particle in the swarm.



Figure 3.4: The velocity update equation for PSO with the individual components identified.

3.2.2 Swarm explosion

As PSO has evolved, several methods have been proposed to facilitate convergence and combat an observed phenomena called swarm explosion. Because of the stochastic nature inherent to the velocity calculation, research has indicated that swarms have a tendency to diverge, sending all particles to infinity (or the solution space boundaries), if not controlled. Swarms can be controlled by several techniques including, limiting the maximum velocity allowed, boundary conditions, selecting appropriate acceleration constants, or an inertia weight. There are other solutions to mitigate swarm explosion, however, for this work these were the four methods chosen to explore [7] [?].

A maximum velocity sets a limit on how large of a step a given particle can make in a single iteration. This restriction prevents the velocity vector from becoming so large that the particle takes on an uncontrollable trajectory, bouncing from one end of the solution space to another. To prevent solution space wide oscillations, the maximum velocity is applied to restrict the step size, as shown below.

```
\begin{array}{ll} \text{if } \vec{v}[\rho_j]_i > v_{max} \text{ then} \\ \vec{v}[\rho_j]_i = v_{max} \\ \text{else if } \vec{v}[\rho_j]_i &< -v_{max} \\ \text{then} \\ \vec{v}[\rho_j]_i = -v_{max} \\ \text{end if} \end{array}
```

There are several ways to calculate this maximum velocity. Some methods have proposed that the maximum velocity be set to the range of the domain you are searching (Equation 3.3). However, for the research here, a more conservative approach was taken, and the maximum velocity was set to 15% of the domain range[23].
$$v_{max} = 15\% \frac{(x_{max} - x_{min})}{N}$$
(3.3)

Boundary conditions restrict particles from escaping the solution space. Based on user-defined dimensional limits, if a particle's position moves outside the boundaries of these dimensions, then it is reverted to the limit value. The logic to make this decision is shown below [19].

if
$$\vec{x}[\rho_j]_i > x[\rho_j]_{max}$$
 then
 $\vec{x}[\rho_j]_i = x[\rho_j]_{max}$
else if $\vec{x}[\rho_j]_i < x[\rho_j]_{min}$ then
 $\vec{x}[\rho_j]_i = x[\rho_j]_{min}$
end if

The acceleration constants control the attraction each particle has to the best positions. Smaller values weaken the influence of the social and cognitive terms and lead to limited particle motion. Under these conditions it will take more iterations for the particles to reach an optima. Larger acceleration values can contribute to particle divergence and result in the step size for a given iteration defaulting to the maximum allowable velocity, v_{max} . Several studies have explored the effect these constants have on swarm behavior [6]. Previous research observed that increases in the acceleration constants cause an increased frequency in the oscillations around a solution space's optimal point. Additionally, when the summation of the two acceleration constants increases beyond 4, the particle trajectories go to infinity. Based on these studies, a ceiling value of 4 is assigned to the summation of cognitive and social acceleration constants. The nature of the problem being optimized will dictate whether these values are held equal or are different. This decision is based on user experience and intuition.

The final tactic for limiting the swarm is the implementation of an inertia weight, $\phi(t)$ [23]. This parameter is a multiplier of the previous velocity, v_i , in the velocity equation. The inertia weight can be set to a constant, however having the value be a linearly decreasing quantity allows the parameter to control the exploration of the solution space. Initially, with the weight set to a high value (typically ≈ 1) the particles have freedom to move through the entire space. This phase is referred to as the exploration phase. As time progresses, this factor reduces to 0 at constant increment to decrease the influence of the stochastic velocity and allow the swarm to focus on the personal and global optimas. This secondary phase is called the exploitation phase. With the addition of the inertia weight factor, the new velocity vector changes to Equation 3.4.

$$\vec{v}_i(t+1) = \phi(t)\vec{v}_i(t) + \alpha_p\gamma_p\left(\vec{P}_i - \vec{x}_i(t)\right) + \alpha_g\gamma_g\left(\vec{G} - \vec{x}_i(t)\right)$$
(3.4)

3.2.3 Example PSO Application

To illustrate how PSO works in application, a swarm was used to solve for the global minimum of the Rastrigin function. The Rastrigin function is a non-convex function that is typically used for performance testing optimization approaches [2]. It presents an optimization approach with a fairly difficult challenge due to the large number of local minima over the extent of the search space.



Figure 3.5: The two-dimensional Rastrigrin function.

The Rastrigin function shown in Figure 3.5 is defined by Equation 3.5 where A = 10and $x_i \in [-5.12, 5.12], y_i \in [-5.12, 5.12]$. The global minimum occurs at [x, y] = [0, 0]where f[x, y] = 0.

$$f[x,y] = 2A + \left(x^2 - A\cos(2\pi x)\right) + \left(y^2 - A\cos(2\pi y)\right)$$
(3.5)

To solve this function, a swarm of 16 particles was generated using the same code engine designed to implement the PSO-ALGE framework. Each particle was initially defined by random parameter values bound by the extent of the solution space. Shown in Figure 3.6 is a 2D view of the initial swarm distribution for the Rastrigin function. Each point represents the initial position of a particle. The parameters for a particle are the guessed x and y values. The swarm was given 250 generations to converge to a point where every particle's solution was within an error margin of $\pm 1 \cdot 10^{-4}$ of 0. This determination is made by inserting each particle's parameter set into Equation 3.5, determining the value and comparing it to 0. The smaller the difference between the particle's value and 0, the better ranked that particle becomes against the global population. It should be noted that for the PSO-ALGE implementation the convergence condition has no known minimum like the Rastrigrin. As a result convergence was determined to have occurred when all the particles were within an error margin away from one another.



Figure 3.6: Initial swarm distribution for the Rastrigrin swarm. Each point indicates the location of each particle in the solution space at initialization (t = 0).

The Rastrigrin swarm successfully converged on the global minimum after 225 gen-

erations. Figures 3.7(a) through 3.9(b) show the evolution of the swarm through time from the perspective of the personal best solution achieved by each particle. A critical component of PSO is that while a particular particle explores the solution space, a social and cognitive memory exists to generate a convergence condition. This behavior is an important feature for PSO in that it ensures that a memory of good candidate solutions are preserved while the particles are still exploring the solution space. Additionally, this feature helps mitigate the swarm succumbing to local minimas. These plots show that as time progresses the swarm evolves and the particles converge on the appropriate global minimum.



Figure 3.7: Evolution of the Rastrigrin solutions through the lifetime of swarm population. The population of personal best solutions are shown in black.

From the point of view of this example function, the particle/parameter relationship and how it relates to the functional output is easily understood. When applied to the PSO-ALGE framework, the implementation is not as straightforward. For reasons explained in Sections 5.4.1 and 5.4.2, only a single parameter is being optimized from the ALGE perspective. However, the implementation of a temporal input averaging technique translates the single ALGE parameter into a several parameters in the temporal dimension from the PSO perspective.



(b) Generation 135

Figure 3.8: Evolution of the Rastrigrin solutions through the lifetime of swarm population. The population of personal best solutions are shown in black.



Figure 3.9: Evolution of the Rastrigrin solutions through the lifetime of swarm population. The population of personal best solutions are shown in black.

3.3 Summary

This chapter reviewed the fundamentals of the optimization technique utilized for this work. The mathematical basis for the optimization routine, particle swarm optimization, was explored. The next chapter will discuss, in specifics, the multiple systems which had to be used to construct the approach utilized.

Chapter 4

Background

This chapter provides an overview of the different systems that are required to cooperate with one another in order to determine the validity of the developed approach. These systems included the ALGE hydrodynamic code, Rochester Institute of Technology's WASP instrument, and an oblique imaging system. Enhancements and modifications were required of all systems in order to employ them in this work. Additionally, the data validation site is discussed.

4.1 ALGE hydrodynamic model

ALGE is a three-dimensional (3D) hydrodynamic model developed at the Savannah River National Laboratory as part of the Multi-spectral Thermal Imager (MTI) project [11]. ALGE was developed, using thermal imagery, to simulate power plant discharge waters into cooling lakes and other free surface water bodies (cooling canals, direct discharge to rivers, and oceans). Situations in which ice formation occurred were not considered in the earlier versions of the code. Originally, the inputs for ALGE, by definition, included physical parameters which describe the three-dimensional hydrodynamic and thermodynamic states of a body of water, the meteorological conditions at a given time, and the cooling pond bathymetry [13]. The outputs from the ALGE model included a surface and volume temperature distribution as well as a three-dimensional velocity flow map of the given body of water.

Recent work has been completed to validate the extension of the ALGE model to generate ice and snow when the water body is in a cold climate [12]. The ice and snow



(a) Simulated thermal structure dur- (b) Simulated thermal structure during freeze-up ing warm-up

Figure 4.1: ALGE surface temperature predictions for the Midland Cogeneration Venture cooling pond in Midland, MI using historical weather information. Blue indicates colder temperatures and red indicates warmer temperatures. Solid, dark blue areas represent areas covered with well formed ice.

extension added a snow thickness parameter as an additional input into the model. As a result of this extension, the ALGE model now also produces an ice thickness distribution. Figure 4.1 depicts simulated surface temperature maps for a pair of ALGE model runs for the same pond depicting the effects of varying weather conditions on the thermal distribution observed for the surface waters. A significant difference between total amount of ice coverage is evident with a larger portion of the pond covered by ice during the freeze-up period. While a larger area of the pond is ice-free during a warm-up period, there is still an almost discrete transition between the water and ice boundary layer.

The ALGE code optimizes the mass flow rate prediction for a given lake and weather conditions by incrementally changing the power generation facility's operating parameters. The rate at which the thermal waste is discharged into the pond can be used in subsequent engineering process models to predict operating power levels for the power generation site [9]. A predicted thermal plume is produced for each combination of parameters and is compared to the observed thermal plume image. The parameters used to produce the thermal plume prediction that best matches the observed thermal plume are designated as the hypothesized plant operational parameters. The comparison process is depicted below in Figure 4.2.



Figure 4.2: Data workflow for ALGE comparison process. A user selected combination of inputs generated simulated ice, temperature, and flow velocities that are then compared to calibrated thermal imagery and observed ice cover fractions for validation.

4.2 Operating ALGE

In order to execute an ALGE simulation a series of input files, which adhere to strict FORTRAN formatting rules, need to be generated. Even though some of the information is spatial in nature (e.g pond layout and bathymetry), these input files are limited to the form of text files. Each of the input files required are listed below with a description. Sample ALGE input files can be found in Appendix P.

- param.dat
 - This file contains all the simulation variables that are not temporally or spatially dependent. These variables include the number of nodes in the horizontal and vertical directions, the total simulation time, the temporal resolution, snow thickness, etc. The total list of variables is too long to list here and the reader is referenced to Appendix P for a complete listing.

- idepth.dat
 - This file specifics the depth of the body of water being simulated and is laid out as a grid of positive values. Each value represents the depth in units specified by the user. A depth of 0 means ground level, while any other positive value is the depth of the water column. The dimensions of the grid are dictated by the number of nodes in both the horizontal and vertical direction, as specified by the user in the param.dat file.
- igrid.dat
 - This file specifies the layout of the body of water being simulated and is organized as a grid of positive values. A value of 1 indicates the presence of water, a value of 0 indicates no water, a value of 7 indicates the heat discharge location, and a value of 6 indicates the location of the fluid intake. The dimensions of the grid are dictated by the number of nodes in both the horizontal and vertical direction, as specified by the user in the param.dat file.
- flow.dat
 - A file containing temporally varying flow rate data for the cooling pond. This is simply a text file with as many lines required to satisfy the time requirements of a simulation. Each line contains a single floating-point value which represents the flow rate of the heat discharge into the cooling pond at some desired time increment. The total number of lines is determined by dividing the total time of simulation required by the time increment.
- deltat.dat
 - A file containing the temporally varying temperature differential across the cool water intake and hot injection points. This is simply a text file with as many lines required to satisfy the time requirements of a simulation. Each line contains a single floating-point value which represents the temperature difference in degrees at some desired time increment. The total number of lines is determined by dividing the total time of simulation required by the time increment.

- sfc.dat
 - A file containing temporally varying surface meteorological conditions which match the temporal resolution of the simulation. This file is a series of columns of data. These parameters are total hours of simulation, wind direction, wind speed, air temperature, dew point, cloud fraction, cloud height, pressure, snow emissivity, date, and time.
- dimar.inc
 - This file contains references to parameters set in the param.dat file for FOR-TRAN array definition.
- snd.dat
 - This file contains sounding data for the upper air. These variables are temperature and perceptible water. ALGE expects the values in 12 hour intervals and uses a cubic spline to generate hourly data.
- peramp.dat
 - This file contains tidal forcing data (which has no variation for pond modeling).
- seadens.dat
 - This file contains containing water density values as a function of temperature and salinity.
- \bullet srsfl2.dat
 - If the modeled cooling pond has a secondary mass source (such as a river or stream), this file contains the flow data for this secondary source.

Once all of the input files are created and in one directory, the required FORTRAN files are compiled and executed from a terminal. Feedback from the ALGE routine regarding its progress can be viewed from the terminal or redirected to a log file as the process runs in the background. Upon completion of the model execution, several files will have been created containing the results. All results are stored in text files. The results contain information about the vertical temperature profiles through the columns of water, ice thickness and location, and the fluid velocity at a given position. Each of these output files contains the results data organized into arrays the size of the user-defined grid. The arrays are appended one after another with each increment of simulation time. In order to extract an exact time, day, or depth, the user must know the total simulation time, the temporal resolution, and the grid size used to model the environment.

A suite of tools were created for the express purpose of interfacing with output files produced by the ALGE model. These tools are command line scripts written in IDL that allow a user to extract either the entire time series of resulting data or only a subset of specific points in simulation time. The resulting data is written out as standard TIFF image that can then be further processed. Additionally, tools were created for extracting pertinent information from the resulting imagery, such as the ice extent for a given point in time. All of these tools are documented in Appendix S.

4.3 RIT WASP system

RIT's Wildfire Airborne Sensor Program (WASP) instrument, shown in Figure 4.3, is a multiple sensor aerial mapping system with broadband coverage in the infrared and visible spectrum. The sensor was built by the RIT Digital Imaging and Remote Sensing Laboratory (DIRS). WASP utilizes direct georeferencing hardware and processing techniques to create orthorectified imagery on-the-fly as the sensor is flown over the target scene.



(a) WASP sensor head

(b) WASP computer racks

Figure 4.3: WASP sensor in laboratory.

Originally designed as a wildfire detection and mapping system, WASP was built with three 640x512 pixel infrared cameras covering $0.9 - 1.7 \mu m$, $3-5 \mu m$ and $8-9.2 \mu m$; this spectral coverage allows the use of a multispectral technique for positively detecting the presence of a wildfire in the imaged scene. Each infrared (IR) camera has a 25 micron pixel pitch and a lens with an approximate focal length of 25mm. The system also carries a 4000x2672 pixel RGB camera with a 9 micron pixel pitch and 50mm lens [16]. Each camera's optical system is stabilized for flight conditions and is geometrically modeled for lens distortion, principle point offsets, and focal length. To enable the creation of orthophotos by direct georeferencing, an Applanix POSAV-310 is utilized to record attitude information during the mission's flight. The Applanix's Litton LN-200 inertial measurement unit (IMU) is rigidly mounted to the camera frame assembly and boresight alignment angles for each camera are applied to generate exterior orientation parameters for each exposure station. Boresight angles for each camera are developed through a traditional bundle adjustment process utilizing highly-overlapped imagery, flown over a surveyed control point field or using a custom built calibration cage [16].

All imagery and metadata from the mission flight are recorded by a rack-mounted computer system on solid state removable media allowing for a service ceiling of at least 20,000 feet (tested) and high reliability without the use of specialized sealed hard drive enclosures. The WASP automated data processing computer (ADP) has the ability to orthorectify imagery on-the-fly as its collecting, utilizing real-time exterior orientation solutions calculated by the POSAV-310 and an archived digital elevation model of the area. Real-time generated orthophotos typically tie together acceptably for tactical applications and are absolutely accurate to about 4 meters RMS. The raw recorded data can be further refined in a post-processing workflow directly yielding georeferenced orthophotos absolutely accurate to better than 0.5 meters RMS [16].

4.3.1 WASP Sensor Blackbodies

The midwave infrared (MWIR) and longwave infrared (LWIR) array cameras on the WASP system are inherently susceptible to changes in environment that manifest as radiometric non-uniformities in the collected imagery. Most commercial IR camera systems provide mechanisms to perform uniformity corrections in a fixed environment; these procedures are not practical when applied to a constantly changing environment onboard an aircraft. As part of this work, two thermoelectric plate blackbody reference sources were added to

the system to address these issues. During a typical flight, the calibrators are moved to fill the field-of-view of the camera and imaged at two temperatures that bracket the expected temperatures in the scene to be mapped, typically at the beginning and end of each flight line. Imagery and temperatures gathered during the calibration process are used to post-process imagery from the MWIR and LWIR cameras to perform a non-uniformity correction and calibrate the images to sensor reaching radiance. The blackbody sources and their configuration on WASP are shown in Figures 4.4(a) and 4.4(b).



(a) Both blackbody sources

(b) AutoCAD image of WASP with black-bodies

Figure 4.4: Shown on the left in Figure 4.4(a) are the blackbody reference sources that are mounted on the WASP sensor head. Shown on the right in Figure 4.4(b) is an AutoCAD rendering of the WASP sensor head with the two blackbody reference sources mounted.

4.4 Ice coverage camera

The extent of ice coverage on the cooling pond was a significant parameter to observe. Due to weather restrictions on flight feasibility during winter months, a stationary camera system with a fisheye lens was constructed and mounted on the roof of the main power plant facility building. A Sigma fisheye lens was mounted onto a Nikon D50 digital SLR and used to capture a time series of the cooling pond from this high vantage point. This camera system was capable of producing a 180° FOV image of the cooling pond in a single exposure. The methodology used to extract the ice extent from the resulting distorted images is described in Section 5.1.3.

4.5 Data validation site

The Midland Cogeneration Venture (MCV) in Midland, MI was chosen as the validation site for this research. MCV is a gas-fired power and steam cogeneration facility. The plant operates with a baseline power load of 200 MW to supply steam to a nearby industrial facility and has the ability to spike to 1500 MW based on grid demands. The facility uses both cooling towers and a cooling pond to serve its cooling requirements. The waste heat injected into the cooling pond ranges from 200 to 500 MW. The cooling pond is a man-made water body and covers an area of $3.7 \ km^2$ (880 acres). The average depth of the pond is approximately 30 feet, with a large reserve reservoir near the cold water intake at a depth of 60 ft. Figure 4.5 is an aerial image of the MCV facility.



Figure 4.5: Aerial view of MCV facility and cooling pond. Power facility is located on the northern end of the pond with a concrete berm separating the hot out flow on the left from the cold intake on the right.

This particular site satisfied a unique set of conditions that proved to create an ideal area of study. In order to collect the appropriate validation data for the ALGE ice formation modification, the site was required to freeze during the winter. Typically, industrial cooling ponds are designed to be immune to freezing in an effort of maximize the cooling efficiency of the pond. When ice forms on the surface of the pond it leads to conductivelydriven cooling, a significantly slower cooling process than convective heat loss. However, MCV was originally intended as a nuclear power plant and would have required a large cooling pond to be able to effectively cool the proposed amount of rejected waste heat in the pond. Due to lack of funds, regulatory issues, and construction problems, the plant was converted to a gas-fired plant after 85% of the original construction had been completed - including the construction of the cooling pond. Because the power load generated by the gas-fired plant is significantly lower than the projected power load of the nuclear plant, the waste heat entering the pond is not significant enough to maintain an ice-free body of water during the winter months.

4.6 Summary

This chapter reviewed the three different systems that will be merged together to execute the implemented approach aimed at improving the modeling of a cold climate environment. These systems included the imagery collection platform, hydrodynamic modeling code, and the ice coverage camera system. Additionally, the ground site chosen for model validation was identified. The next chapter will discuss the methodology which implemented all these systems to complete this research.

Chapter 5

Methodology

The following chapter will walk through the data collection campaigns and the steps taken to build the PSO-ALGE architecture. Each of the systems used for the ground truth campaign are outlined as well as their exploitation. Extensive work was performed to investigate how to appropriately evaluate an ALGE simulation and compare simulation results to actual observations. The PSO architecture and how ALGE was implemented to run within the RIT Research Computing (See Appendix Q.2.

5.1 Data collection

A large scale, multi-year data collection campaign was executed in order to accomplish the validation of the ALGE ice and snow extension. These campaigns yielded a database of seven ground-truthed, calibrated, thermal datasets of the power plant facility in Midland, MI. These aerial data sets provided some of the empirical data to be used for the optimization's functional evaluation. Data campaigns were carried out across two winters from November of 2008 to April of 2010. The collected ground-based data was used to calibrate the acquired thermal imagery. When weather became a limiting factor in flying the WASP sensor, digital aerial images of the pond were acquired using a Canon DSLR camera by a pilot in the Midland, MI area. The stationary camera system that was mounted on the roof of the main power plant facility building continuously monitored the ice extent across the pond. These ancillary images proved indispensable for fortifying the ice coverage data set. Additionally, sets of buoys were designed, built, deployed, determined to have failed, re-designed, and deployed again over the course of the two winters. While the original

purpose of the buoys was to continually collect data on the thermal conditions in the cooling pond, the results from these systems collected over both winters were not used in the final workflow. However, the experience in managing these assets led to many insights into quality measurement taking in extreme weather conditions. Appendices I.1 and I.2 describe these systems and their modifications.

5.1.1 Autonomous weather station

A single weather station was located near the hot water injection point at the power plant. The weather station was constructed entirely from Campbell Scientific products and remained unchanged throughout both winters except for the addition of a second solar panel during the 2009-2010 winter. A Campbell Scientific CR3000 datalogger queried all individual weather modules at 30-second intervals and recorded averages or instantaneous values, depending on the module, at five-minute intervals. All recorded data was stored into data files that were transmitted twice daily (noon and midnight) via a cellular modem imbedded in the system. Data recorded by the weather station included air temperature, relative humidity, precipitation amount, wind speed, wind direction, shortwave irradiance, longwave irradiance, and barometric pressure. The constructed weather station is shown in Figure 5.1.



Figure 5.1: Weather station constructed on the northern shore of the MCV cooling pond

5.1.2 Manual ground truth collection

Due to the strong dependence of ground truth collection on favorable weather conditions, a RIT ground team was stationed in Midland, MI at all times for the duration of the 2008-2009 experiment period. During the first winter all ground truth measurements were made from an airboat in order to minimize the chance of any personnel injury on thin ice regions of the lake. The airboat offered the unique ability to not only maneuver on water but also on ice. In lieu of making ice and snow measurements from the boat, transects of data were also collected by walking onto the ice from the shore of the cooling pond.



Figure 5.2: Photos from ground truth campaign. Figure 5.2(a) shows a team member measuring water temperatures with a thermistor. Figure 5.2(b) shows the airboat used for data collection.

During the second winter data campaign, the RIT ground team traveled between RIT and Midland when weather permitted. Due to more reliable buoy instrumentation, there was little interaction required by the team to maintain the equipment in working order. The team worked from a pontoon boat for the entirety of the winter and relied on buoyderived ice thickness estimations.

Data collected by the ground truth team included localized relative humidity, water surface temperature, and bulk water temperature. All ground truth measurements were made from a boat and were recorded immediately following the collection of aerial imagery. It was not advisable to collect surface temperatures concurrently with the flight due to the thermal influence the boat would have on the surface temperatures of the exposed water. It was assumed there was approximately a one-hour window following the imagery collection where any collected surface temperatures were valid. Bulk temperature measurements were made with both a contact thermistor mounted on a styrofoam float and an Omega HH41 temperature probe. Surface temperatures were observed using both an Omega OS36 infrared radiometer and a Heitronics KT19.82 infrared radiometer. Positioning information was recorded using a handheld Garmin E-Trax GPS and localized weather data (*i.e.* relative humidity and wind speed) was collected using a handheld Kestrel 4000 weather meter.

5.1.3 Ice cover estimation

To facilitate the collection of ice extent data, irregardless of flight conditions, a camera system was designed and installed on the roof of the main power plant facility building. This system incorporated the use of a fisheye lens to capture a 180° FOV image of the cooling pond in a single exposure. The resulting images had geometrical distortions introduced by the lens. To acquire the necessary parameters to remove the geometric lens distortion, a calibration cage maintained by the DIRS research group at RIT was imaged. A block bundle adjustment was performed to solve for focal length, symmetric radial distortion, and de-centering distortion. The results of this adjustment were applied to the rooftop images using a program written in IDL. Each pixel was transformed onto a new grid based on the distortion coefficients. The image was then interpolated back onto a regular grid using a radial basis function [4]. An example of this process is shown in Figure 5.3. The pixels in the distortion free image that contain ice or water were identified by hand using the ROI tool within ENVI as shown by Figure 5.4.

In order to determine the area of each pixel from the undistorted image, the location of the horizon needed to be found in each image. The distance from the center of the image to the horizon was found using edge detection. A region of interest (ROI) is drawn which contains the horizon. Within this region a "rake" of vertical lines are created. The points which contain the strongest falling edge (from bright sky to dark horizon) were found and then used to find the horizontal best fit line as well as the angle of the line relative to the x-axis. This process was implemented in the Labview environment. The geometry of the image and its content are shown in Figure 5.5(a).



(a) Original from roof-top.

(b) After de-fish process

Figure 5.3: Original image captured from roof-top with processed version with geometrical distortions from fisheye lens removed. It should be noted that pixels near the edges of image begin to exhibit correction errors. This is due to low point density of calibration grid at the edge of the FOV.



Figure 5.4: Ice and water pixels have been identified with two different ROI's. Water is tagged as blue, ice as red.

To convert each pixel into a unit of area three things needed to be known: the height of the camera relative to the pond surface (H'), the focal length of the lens (f), and the true depression angle (θ) . The true depression angle was measured from the camera's optical axis to the true horizon line. The geometry is shown in Figure 5.5(b).

H' was found by comparing the height of the building to the pond surface using a hand-held GPS unit. The focal length was an output of the lens correction routine. The true depression angle, θ , was calculated using equations and a process described by Wolf [27]. Once H' and θ were found, these parameters were used to rotate and translate the image so that the center/origin of the image aligned with true horizon and was parallel to the x-axis. For each pixel the lengths along the vertical (Δy) and horizontal (Δx) sides



(b) Side-view geometry

Figure 5.5: Tangent line needed for calculations of scale shown in 5.5(a). Length OK' and the angle of the tangent line relative to the X-axis are needed. Side view of principle plane of the oblique photograph shown in 5.5(b).

were calculated in pixel units from two of the image's corners. Both lengths $(\Delta x, \Delta y)$ were projected into the world plane and translated into arbitrary world coordinates (see Equations 5.2 and 5.3). It should be noted that the pixel shape was distorted from a square into a polygon. However, since the camera height was small relative to most airborne scenarios, the error introduced into the area calculation was assumed to be negligible. The area was now found by Equation 5.1.

$$A = \Delta X \cdot \Delta Y \tag{5.1}$$

$$\Delta X = \Delta x \left(\frac{H'}{|y_h| \cos\theta} \right) \tag{5.2}$$

$$\Delta Y = \left(\frac{1}{y_l} - \frac{1}{y_h}\right) \left(\frac{fH'}{\cos^2\theta}\right) \tag{5.3}$$

In order to determine the accuracy of this implemented approach, two data sets representing the best and worst case scenarios were compared. The results extracted using the oblique images were compared to ice cover estimation values calculated from overhead nadir imagery captured by the WASP system on the same days and are show in Table 5.2. Images collected on 24 February 2009 show most of the pond uniformly covered in ice and therefore allows the user to create accurate ROIs in both the nadir and oblique images; this data set represents the "best case scenario". Imagery collected on 4 March 2009 illustrates a variable ice distribution on the lake surface. This type of ice distribution is difficult to distinguish in the oblique imagery as the majority of the exposed water is obscured by the perspective and represents a "worst case scenario". Figure 5.6 shows each day used in the comparison as both an oblique image, a nadir LWIR image, and a nadir LWIR image with the open water ROI selected.

Date	Image Type	Total Area [acres]	Water Area $[\%]$	Ice Area [%]
02/24/09	Oblique	853.570	7.62	92.34
	Nadir	853.810	9.28	90.71
	Difference	0.02%	1.76	1.63
03/04/09	Oblique	853.722	52.01	47.99
	Nadir	854.182	43.71	56.29
	Difference	0.05%	8.3	8.3

Table 5.1: Pond Area Comparison (oblique vs. nadir)

Indicated by the results in Table 5.2, the approach performed well. For the ideal conditions occurring on the 24th of February, both the open water and ice coverage estimations derived from the oblique imagery deviated from the same estimations derived from nadir imagery by 1.76% and 1.63%, respectively. Calculations performed on data from the "worse case scenario" day, the 4th of March, still only show a percentage difference of 8.3% for both calculations. Considering the approach used, the small errors in estimation were considered more than acceptable and this technique was used to collect ice cover estimations.



Figure 5.6: Images used in comparison and error metric calculations. Left-most image shows de-fished fisheye images. Middle images show nadir captured LWIR images used to select the open water ROIs for error comparison.

5.1.4 Calibration of WASP imagery

An ad-hoc calibration technique was chosen for the thermal calibration of WASP flights over the MCV site. A review of this type of method is in Appedendix B.2. A detailed description of the how this technique was implemented for this application is in Appendix E. It should be noted that this technique could have been applied in a way as to skip the conversion of digital counts to radiance space. The implication of that choice being there would be a direct relationship established to measured ground temperature and the digital count observed at the sensor. The removal of a radiance conversion from the process would reduce the amount of calculated error in the calculated temperatures. However, in the interest of implementing a sensor-based radiance calibration that would increase the abilities of the WASP sensor to perform other data acquisition campaigns, a process was put in place to produced calibrated sensor-reaching radiance images. The code written to accomplish the calibration can be found in Appendix R.

5.2 Evaluation of ALGE simulations

To determine the validity of an ALGE calculated simulation, the surface temperature distributions and ice coverage estimations generated by ALGE needed to be compared against calibrated LWIR data collected by the WASP sensor as well as ground and aerial-based observations of ice coverage (categorized as image-derived information). In order to fully implement this comparison, a metric was developed to determine the quality of a given simulation output when compared to the image-derived information.

In previous optimization approaches, the RMS (root mean squared) error was calculated using every point in the water body in both the simulated and actual imagery [14]. This metric produced a single RMS value for a given comparison between a simulation and an actual image. However, the current version of ALGE has been extended to be operational in cold-climate conditions. As a result, ice and snow can occupy portions of a simulated body of water. The introduction of ice and snow into the scene removes the possibility of an image-to-image direct comparison because of the emissivity differences introduced by the ice and snow. In order to derive a comparison metric, a new, modified RMS solution was proposed and compared to a standard RMS solution. Both approaches are applied to thermal and ice coverage data to evaluate the model's ability to produce valid surface temperature distribution estimations and valid ice coverage estimations. For each calibrated thermal image a collection of geo-referenced temperature points are collected from each acquired thermal image to serve as the collection of observed thermal measurements. Ice coverage values were derived from all possible imagery sources and served as the collection of observed ice coverage values.

5.2.1 Root Mean Squared Error (RMSE)

The equation to calculate the RMS error for a set of observed (O_i) and expected (E_i) values is shown below in Equation 5.4 where N is the total number of samples. A RMS error value can also be normalized, RMS_{norm} , by dividing the quantity by the range of observed values, shown in Equation 5.5. The resulting value will range from 0 to 1 and represent the amount of residual variance in the data set. The lower the normalized RMS value, the less residual variance in the set and the better the simulated values match the

observed values.

$$RMS = \sqrt{\frac{\sum_{i=0}^{N} (E_i - O_i)^2}{N}}$$
(5.4)

$$RMS_{norm} = \frac{RMS}{O_{max} - O_{min}} \tag{5.5}$$

While a normalized RMS error value will indicate the level of relative variance that a given simulation has as compared to other simulations, the value itself is susceptible to outliers in the observed population. If an extreme value exists on either end of the observed range, the denominator in the RMS_{norm} calculation becomes large and reduces the range distribution of calculated normalized RMS values. Also, since there is no restriction on the data sets using this metric, it is possible the denominator could be calculated as zero.

5.2.2 Modified Root Mean Squared Error (M-RMSE)

Similar to a standard RMS error calculation, the described quantity uses the difference between the expected and observed values of a model to determine how well the given model describes the observed behavior of a system. This technique was developed and tested specifically for this work under the motivation to avoid a situation where the quantity would have a denominator of 0. The new metric is shown in Equation 5.6 where E_i (Equation 5.7) and O_i (Equation 5.8) represent the de-meaned, N-element time series for both the expected and observed values, respectively.

$$RMS_{mod} = \sqrt{\frac{\sum_{i=0}^{N} \left(\overline{E}_{i}^{2} - 2\overline{E}_{i}\overline{O}_{i} + \overline{O}_{i}^{2}\right)}{\sum_{i=0}^{N} \left(\overline{E}_{i}^{2} + \overline{O}_{i}^{2}\right)}}$$
(5.6)

$$\overline{E}_i = E_i - \frac{\sum E_i}{N} \tag{5.7}$$

$$\overline{O}_i = O_i - \frac{\sum O_i}{N} \tag{5.8}$$

The modifications to the standard RMS calculation to produce Equation 5.6 bounds the possible values for RMS_{mod} between -1 and $\sqrt{2}$. In addition, RMS_{mod} can never have a denominator equal to 0, unless the time series being examined are both zero at all elements. It is important to note that the middle term in the numerator of Equation 5.6 represents the correlation coefficient for the two sets. If the observed and expected data is uncorrelated, the numerator reduces to the denominator and produces a metric value of 1. If the two data sets are perfectly correlated then the entire quantity reduces to 0.

5.2.3 Application to data sets

Data was collected over two winters and has produced 7 quality, calibrated thermal images of the Midland Cogeneration Venture (MCV) cooling pond. In addition there are 14 days during the first winter and 25 days during the second winter where the percentage of the total ice coverage was observed either from aerial imagery or from stationary imagery collected using a roof-mounted camera. Because the goal of the ALGE simulation is to accurately model the conditions of a given environment throughout the entire winter, a given simulation will be compared to all data collected within a winter. For example, if the ALGE model is run for the 2008-2009 winter season, water comparisons will be made for each day simulated that correspond to a day for which there exists observation data (*i.e.* the 3 days worth of calibrated thermal imagery collected during that winter). In addition, the modeled ice coverage will be compared at 14 simulation days that correspond to the dates of collection for the observed ice coverage data.

Data Type	Winter 2008-2009	Winter 2009-2010
Imagery	16 February 200924 February 20094 March 2009	 12 February 2010 (day) 12 February 2010 (night) 4 March 2010 (day) 4 March 2010 (night)
Ice Fraction	14 days	25 days
Temperature Pts.	2900 over 4 days	1324 over 4 days

Table 5.2: Overview of data sets for both winter collection campaigns

Two different calculations were performed for each modeled winter: one for the water temperature distributions and one for the ice coverages. These calculations were repeated using both the standard RMSE and the modified-RMSE metrics. The two parameters that were used to determine the validity of a given simulation are as follows:

1. the ALGE-modeled temperature distribution at the water surface compared to the observed temperature distribution of the pond by the LWIR sensor, and

2. the ALGE-modeled percentage of total lake area that is covered with ice compared to the observed percentage of ice coverage observed by the WASP sensor, ground-based observations, and aerial handheld observations.

5.2.4 Metric calculation for water temperature

For a given simulation, the observed data set, O_{water} , was a set of temperatures for each comparison day and is defined in Equation 5.9, where K was the total number of points in the set. Each set was comprised of temperatures chosen based on pre-determined geographical coordinates. Similarly, the expected data set, E_{water} (defined in Equation 5.10), was a set of temperatures extracted from the simulated thermal imagery at the same geographical locations on the same day as the corresponding thermal imagery was acquired. The set of pre-determined coordinates were generated using tools within ENVI to extract point information from the thermal imagery. The set for the first winter contained a total of 2900 points collected from all 3 LWIR images. The set of points was chosen to exclude any locations where ice is observed in the WASP imagery. Figure 5.7 shows an example data set with the selected temperature points.



Figure 5.7: WASP image collected 10 March 2010 with collected temperature points overlaid.

$$O_{water} = [T_{obs,1}, T_{obs,2}, T_{obs,3}, \dots, T_{obs,K}]$$
(5.9)

$$E_{water} = [T_{est,1}, T_{est,2}, T_{est,3}, \dots, T_{est,K}]$$
(5.10)

With these data set definitions, the de-meaned versions were calculated as follows (Equations 5.11 and 5.12).

$$O'_{water} = O_{water} - \frac{\sum_{k=0}^{K} O_{water,k}}{K}$$
(5.11)

$$E'_{water} = E_{water} - \frac{\sum_{k=0}^{K} E_{water,k}}{K}$$
(5.12)

The modified-RMS metric, $RMS_{mod,water}$ is calculated was shown in Equation 5.13.

$$RMS_{mod,water} = \sqrt{\frac{\sum_{k=0}^{K} \left(E_{water,k}^{'2} - 2E_{water,k}^{'}O_{water,k}^{'} + O_{water,k}^{'2} \right)}{\sum_{k=0}^{K} \left(E_{water,k}^{'2} + O_{water,k}^{'2} \right)}}$$
(5.13)

The standard RMS metric, $RMS_{norm,water}$ was calculated as shown in Equation 5.15. The standard RMS calculation did not use the de-meaned version of the expected and observed datasets.

$$RMS_{water} = \sqrt{\frac{\sum_{k=0}^{K} \left(E_{water,k} - O_{water,k}\right)^2}{K}}$$
(5.14)

$$RMS_{norm,water} = \frac{RMS_{water}}{O_{water,max} - O_{water,min}}$$
(5.15)

5.2.5 Metric calculation for ice coverage

To apply the metric to ice coverage, the observed data set, O_{ice} , was a the set of ice coverage percentages observed either from handheld aerial, mounted aerial, or roof camera imagery throughout the winter. The expected data set, E_{ice} , was the modeled ice coverage percentages from the ALGE simulation that correspond to the observation days. Jrepresented the total number of point sets in the population.

$$O_{ice} = [P_{obs,1}, P_{obs,2}, P_{obs,3}, \dots, P_{obs,J}]$$
(5.16)

$$E_{ice} = [P_{est,1}, P_{est,2}, P_{est,3}, \dots, P_{est,J}]$$
(5.17)

With these data set definitions, the de-meaned versions are calculated as follows (Equations 5.18 and 5.19).

$$O_{ice}^{'} = O_{ice} - \frac{\sum_{j=0}^{J} O_{ice,j}}{J}$$
(5.18)

$$E_{ice}' = E_{ice} - \frac{\sum_{j=0}^{J} E_{ice,j}}{J}$$
(5.19)

The modified RMS metric, $RMS_{mod,ice}$ is calculated as shown in Equation 5.20.

$$RMS_{mod,ice} = \sqrt{\frac{\sum_{i=0}^{J} \left(E_{ice,j}^{'2} - 2E_{ice,j}^{'}O_{ice,j}^{'} + O_{ice,j}^{'2} \right)}{\sum_{j=0}^{J} \left(E_{ice,j}^{'2} + O_{v,j}^{'2} \right)}}$$
(5.20)

The standard RMS metric, $RMS_{norm,ice}$ is calculated as shown in Equation 5.22. The standard RMS calculation does not use the de-meaned version of the expected and observed datasets.

$$RMS_{ice} = \sqrt{\frac{\sum_{j=0}^{J} (E_{ice,j} - O_{ice,j})^2}{J}}$$
(5.21)

$$RMS_{norm,ice} = \frac{RMS_{ice}}{O_{ice,max} - O_{ice,min}}$$
(5.22)

5.2.6 RMS Metric comparison

The impact of both the observed parameters (temperature conditions and ice coverages) on the overall thermodynamic environment was investigated in order to evaluate both metrics' responses to changes in the parameters. A simulation was completed using known plant operational data, observed meteorological data, and a simple snow coverage model (10 cm blanket) for the 2008-2009 winter. The resulting simulated ice fractions demonstrated a



reasonable correlation with measured ice fractions as shown in Figure 5.8.

Figure 5.8: Comparison of simulated and measured ice fractions using measured environmental and plant data from the 2008-2009 winter.

Because of this demonstrated correlation, confidence was given to the simulated data, allowing it to be used for further investigation of metric behavior. The waste heat load from the plant was varied for additional simulations to determine the relationship between simulated ice fraction and the heat load being injected into the cooling lake. The heat load, Q, was varied at levels of 0%, 50%, 150%, 200%, 250%, and 300% of the measured load. Both RMS metrics were calculated for the ice fraction and surface temperature data resulting from the different simulations. Figures 5.9 and 5.10 show the results from the 2008-2009 and 2009-2010 season simulation data, respectively.



Figure 5.9: Metric sensitivity to 2008-2009 data set. $RMS_{mod,ice}$ and $RMS_{mod,water}$ represent the metric data using the modified RMS method while $RMS_{norm,ice}$ and $RMS_{norm,water}$ represent the metric data using the traditional RMS calculation.



Figure 5.10: Metric sensitivity to 2009-2010 data set. $RMS_{mod,ice}$ and $RMS_{mod,water}$ represent the metric data using the modified RMS method while $RMS_{norm,ice}$ and $RMS_{norm,water}$ represent the metric data using the traditional RMS calculation.

An ideal metric response to each data set would show the lowest metric value occurring at the 100% waste heat load level and produce increasingly higher values as the waste heat load is increased from this baseline value. Additionally, it would be expected that the simulation at 50% waste heat load would produce a worse simulation than the 100% level simulation and thus would have a higher metric value. From the results displayed in Figures 5.9 and 5.10, one can see this behavior is observed to an extent, however, neither metric performs ideally. In both seasons, however, the traditional RMS metric was more aligned with the expected result.

Based on the observed metric results for simulations completed at different waste heat loads, the traditional RMS metric performed slightly better than the modified RMS metric. As a result, this metric approach was implemented in evaluating a given simulation during the optimization process.

5.2.7 Metric combination

The two resulting metric values, for ice fraction and surface temperature, separately quantify how the model compared to both the observed temperature conditions and ice coverages. In order to implement this functional evaluation into an optimization routine, either these two values need to be combined into a single value or only one value needs to be chosen to be representative of the accuracy of a simulation. A simple linear combination is proposed in the event both metrics are required to describe the accuracy of a simulation. This linear combination is shown in Equation 5.23, where α and $1 - \alpha$ represent weighting factors.

$$R_{total} = (\alpha)RMS_{water} + (1 - \alpha)RMS_{ice}$$
(5.23)

5.2.8 Metric weighting

The average ice coverage for each simulation was calculated and compared to the corresponding average waste heat load for the simulation duration. This comparison is shown in Figure 5.11. Additionally, for each simulation performed at different waste heat levels, the average water temperature was compared to the average air temperature via a differencing function. This temperature difference was compared to the average waste heat load simulated in the cooling pond. This comparison is shown in Figure 5.12.



Figure 5.11: Comparison of average simulated ice fraction to waste heat load. Each point represents the average simulated ice fraction for an entire winter simulation.



Figure 5.12: Comparison of average difference between average water temperature and air temperature to waste heat load. Each point represents the average difference between the two temperature values for an entire winter simulation.
The observed relationships between the average waste heat load into the body of water and the two parameters are both nearly linear, while exhibiting an almost quadratic behavior at the tail. However, the relationships are inversely related to one another. From a physical standpoint, this inverse correlation is expected. As the average temperature of the water being injected into the pond increases with an increased waste heat load, the ice would recede further from the injection point in the pond, producing a positive correlation between waste heat and temperature and a negative correlation between waste heat and ice fraction.

As a result, it can be concluded that insight into both the thermal distribution and ice coverage parameters for a particular simulation are of equal importance when evaluating a simulation. The same level of confidence can be drawn from a simulation comparison performed by examining either the temperature distribution or the ice fractional coverage, or a straight combination of them where both parameters are equally weighted.

5.3 Correlation between ice extent and heat load

While the implementation of a PSO-driven ALGE model represents the majority of the work in this document, it is important to remember that the main ambition of the ALGE model is to model the thermodynamic conditions of a cooling pond to an acceptable level of accuracy in cold climate conditions. The confidence in this accuracy and the resulting ALGE outputs ultimately yield the information necessary to infer the current working conditions of a power plant facility. From this perspective the insight gained and described in Section 5.2.8, as well as work presented in Garrett *et al.* [12], are significant.

Upon completion and validation of the cold climate extension to ALGE, Garrett *et al.*[12] investigated the relationship between the average heat load injected into a cooling pond and the resulting average ice coverage over the simulated winter time periods. The data collected at the Midland site was used to execute 5 simulations where meteorological conditions were held constant. The heat load, Q, that the model injected into the cooling pond was varied from 0%, 50%, 100%, 200%, and 300% and generated synthetic data for the ice coverage at these different conditions. Figure 5.13 shows the temporal variation in ice coverage for the duration of simulation time for each heat load condition.

As indicated in Figure 5.13, when the heat load is brought to 0% the cooling pond maintains a constant ice coverage for the majority of the winter as expected. Conversely,



Figure 5.13: Comparison of temporal ice fractional coverage for each heat load condition.

when the heat load was set to 300% the cooling pond stayed relatively ice free, with the exception of a very cold period of time during the middle of winter. The relationship between the average heat load and the average ice fractional coverage is shown in Figure 5.14.

The nearly linear connection demonstrated between the heat load and ice coverage further indicates that the ice coverage is generally a robust indicator of the average power being generated by the power facility for the duration of the winter. Garrett *et al.* [12] go on to attribute this simple correlation to the negative feedback loop that exists between the heat transfer from the lake to the atmosphere and the ice cover, despite the highly nonlinear 3-D thermodynamic and hydrodynamic relationship used to describe the melting and freezing. In combination with the Section 5.2.8 results, these results support the position that the ice fraction is a valid observable for model performance validation due to the linear relationship between that and heat load.

It is because of this established linearity that the ice fractional coverage is used as the sole driving validation parameter in the PSO-ALGE simulations. This conclusion has interesting repercussions for the practical application of this work. Because the ability of a simulation to accurately model a given environment can equally be evaluated by either comparing thermal data or observed ice fractional coverage, the presence of quality thermal image data is not necessarily required to assess the validity of a simulation. Therefore, the model may be evaluated when the only data available is visible imagery. It is important to



Figure 5.14: Comparison of average heat load and average ice fractional coverage for each heat load condition.

note however, that this assumption assumes some knowledge of the temperature differential between the intake and output point of the cooling pond. For these experiments, this information was measured and known. For the proposed application to work in absence of thermal data, the temperature differential would have to be an optimized parameter.

5.4 Application of PSO to ALGE

In a traditional ALGE implementation, a user sets up a single simulation using input files, executes the code, and allows the simulation to run. The results produced from the simulation are compared to validation data derived from an image source (or sources). Depending on how well the model performed, the original input parameters are either accepted or changed. In an effort to create a more systematic and efficient approach in validating an ALGE simulation, PSO was applied to the parameter selection for the ALGE model. ALGE simulations were instantiated to run for simulation times representing entire winters. Inside the particle swarm optimization (PSO) paradigm, some input parameters for an ALGE simulation were generated via the evolutionary optimization process and some were pulled from constant parameter sets. Simulations were evaluated using real data that, due to the environmental challenges of cold weather data collection, was collected at sparse and irregular intervals.

5.4.1 Optimizing parameter choice

In order to determine which ALGE input parameters contained the uncertainty that needed to be reduced via PSO optimization, all inputs were examined. The possibilities included the meteorological conditions, the plant operation parameters, or both. There are challenges and limitations to all three choices, as well as different ways of approaching how to optimize the parameters.

As meteorological conditions are temporal in nature, they can be extremely variable and difficult to model. If a parameterized function exists which can model these conditions, then the variables defining this function become the parameters of each particle. The bounding values for these parameters are generated by the physical limitations on the environment. If there is not a functional basis that describes the meteorological variation, a scaling parameter has to be used to increase or decrease an entire time series of data by a defined multiplier. For example, one could say they want to vary the air temperature and wind speed within a range $\pm 15\%$ from a baseline approximated time series of those variables. The parameters to be optimized in the PSO scheme would be the two scalar weights for both weather variables. The solution space would be bound by $\pm 15\%$.

The plant parameter inputs to the ALGE model are also temporal. These inputs include the temperature differential across the injection and intake sites in the pond, as well as the flow rate of the effluent used to dissipate heat into the cooling pond. When examining an entire winter, at hourly simulation intervals, these inputs become approximately a 2,600-element time series with each value representing either the flow rate or temperature differential at a given point in simulation time (24 hours/day x 108 days/winter). Similar to the meteorological conditions, if these inputs can be modeled using some type of parameter-driven function, the number of these parameters become the dimensionality of the solution space. However if these variables are inherently related to one another, then modeling them accurately requires this correlation to be accounted for, resulting in an arduous task.

5.4.2 Temporal input averaging

In an already complex modeling environment, the PSO engine was only allowed to control a single parameter for a given simulation, the temporal flow rate for the modeled cooling pond's heated effluent. For clarity, it is important to highlight that while the flow rate is in fact a single parameter from the perspective of the ALGE model, it is not a singledimensional parameter from the PSO perspective. For ALGE the flow rate is an array of values representing the time series of flow rates for the desired amount of simulation time. For example if a simulation was created to run for 300 hours of simulation time the input expected by the ALGE model would be a text file containing 300 values, each one representing the flow rate per hour. Thus, the flow rate is a single input parameter for ALGE. Inside the PSO paradigm, the flow rate is a multi-dimensional parameter that defines a particle. The flow rate cannot be represented by a single value; it is a temporal series of data. Given the example mentioned previously, if nothing is done to either parameterize or distill the flow rate, each particle in the swarm would be defined by 300 parameters (or flow rate values), one for each hour of simulation time. Because a particle's dimensionality is analogous to the dimensionality of the solution space, it is clear that a reduction in dimensionality would be advantageous.

In order to simplify the solution space, as well as create more comprehensible results, an averaging technique was implemented to reduce the number of parameters required to describe the temporal flow rate or temperature differential. The high temporal resolution input data was downsampled and averaged in the process. Figure 5.15 is a plot demonstrating the temporal averaging technique. The data plotted in black are the flow rate fluctuations actually occurring in a cooling pond for the duration of a winter and is the 2,600-element time series referred to previously. The red line represents the average flow rate, calculated every 144 simulation hours. The averaging process reduces what was possibly a 2,600-dimensional space to a 20-dimensional space. With this shift, the swarm of particles that would be created would be defined by only 20 parameters, versus 2,600.



Figure 5.15: High resolution flow rate (black) plotted with the average flow rate (red) using an approximate 6-day window. This average flow rate plotted here is not a result of the PSO process. This data is included to help illustrate the temporal averaging implementation and implications.

The time interval for averaging is determined by the characteristics of the problem set. A balance must be met between the number of parameters to optimize versus an adequate windowing to accurately represent the fluctuating flow rate. An increase in the number of windows used increases the dimensionality of the solution space to be searched. If too few windows are chosen, the averaged flow rate will not accurately reflect the actual conditions of the cooling pond and will yield poor simulation results. The balance was reached using user experience and intuition.

Once a window size is determined, the average flow rate is calculated over the amount of time contained within the average window and then assigned to each temporal point contained within that window. Each flow rate value, repeated for the entirety of a step (or window) in the plot, becomes a parameter for a given particle. For this particular example, the total amount of simulation time, divided into 144 hour increments, yields 20 different averaging windows (or steps). A particle for this application would be defined by 20 parameters, each of whose value would represent the flow rate at the corresponding windowed time. Each iteration of a particle would have different values assigned to each of the 20 averaging windows derived from the success of the particle in its previous history and the swarm's overall history. A similar method can be applied to the temperature differential across a cooling pond. For the test cases, the meteorological and temperature differentials were held constant at their observed values.

5.4.3 Convergence condition

To determine the validity of an ALGE simulation, the ice coverage estimations generated by ALGE were compared to ground and aerial-based image observations of ice coverage. The exclusion of the temperature comparisons from the swarm processes is supported in Sections 5.2.8 and 5.3. Originally, a swarm was considered to have converged if all of the personal best solutions achieved by each particle produced a metric value within $\pm 1 \cdot 10^{-4}$ of the best globally achieved RMS value. However, upon inspection of the progress of each swarm, it was decided that this original goal, considering the problem set being attempted, was a far too aggressive convergence parameter. The constraints for convergence were relaxed to allow convergence to be declared once all the best particle solutions achieved metric evaluations within $\pm 1 \cdot 10^{-2}$ of the global best.

5.4.4 Implementation of PSO-ALGE on computing cluster

Because of the parallel nature of PSO, the workflow to perform the optimization process was implemented on a high performance computing cluster. Process drivers were constructed to initiate ALGE runs as swarms of particles (See Appendix Q.2). For example, a swarm of 16 particles in this application would take the form of 16 separate ALGE runs, each initialized on a different processing node of the computing cluster. Each one of the ALGE simulations would be initialized with input parameters that were randomly selected based on the bounding parameters of the solution space. Each of the 16 simulations would complete and then be evaluated using the functional metric. The simulation which produces the closest match to the observed data, as determined by the metric, is designated the global best solution in the whole swarm. For the first generation, every solution represents its own personal best solution. Based on the positions in the solution space of the globally best achieved solution and the swarm's personal best solutions, the velocity vectors are calculated using Equation 3.1. The velocity vector is added to each solution's current position in the solution space to create the next generation of input parameters.



Figure 5.16: Graphical representation of the PSO optimized ALGE algorithm as implemented on a computing cluster

5.5 Summary

This chapter walked the reader through the methodology applied to implement a PSOdriven ALGE optimization. The acquisition of all empirical data and the instruments used were detailed. In order to evaluate the success of a given ALGE simulation, a new approach to validation was developed to account for the ice formation now possible in the cold climate environment. Using the developed metric as the functional evaluation, ALGE was implemented using a PSO architecture on a high performance computing cluster. A custom set of analysis tools were created to process the results and interface with the PSO algorithm. The next chapter will outline the test cases created to pilot this methodology by applying it to real and synthetic data sets.

Chapter 6

Results

This section presents the results from the PSO optimization of ALGE. The optimization was tested for both the 2008-2009 and 2009-2010 winter data sets, as well as shorter simulation times to investigate the required validation interval and the swarm approach repeatability.

6.1 Initial optimization results

With each swarm there is a plethora of data produced that needs to be distilled to determine the success or failure of the simulations produced. An ideal success for a swarm would be for all solutions (or particles) to produce an average flow rate that matches the actual measured flow rate. A simulated flow rate that matches the observed average would produce simulated ice fractions that demonstrate high correlation with observed values.

Each of the swarms consisted of 16 different particles, or ALGE simulations, whose parameters were the windowed flow rate averages for the corresponding winter. A particle in a generation represents a set of flow rate parameters for a single ALGE simulation. Each particle had 20 parameters, each parameter is the flow rate for a segment of 144 simulation hours (approximately a week). For both winters, this definition resulted in a 20-dimensional solution space bound by an upper and lower limit of 25.0 $\frac{m^3}{s}$ and 8.0 $\frac{m^3}{s}$, respectively. These bounds were determined based on user interaction with the data set. In future applications these values would be characteristic of the problem set being solved. Each swarm was initialized to allow for up to 250 generations to be processed.

The ice fraction data that was used for the simulations of both the 2008-2009 and

Winters 2008-2009			Winter 2	2009-2010		
Date	Ice Fraction	Date	Ice Fraction	Date	Ice Fraction	
12/18/08	0.72	12/18/09	0.33	02/07/10	0.76	
01/15/09	0.90	12/21/09	0.32	02/08/10	0.77	
01/26/09	0.75	12/24/09	0.44	02/11/10	0.65	
02/02/09	0.52	12/30/09	0.34	02/11/10	0.66	
02/03/09	0.69	01/07/10	0.94	02/11/10	0.66	
02/04/09	0.59	01/10/10	0.94	02/12/10	0.63	
02/05/09	0.75	01/12/10	0.87	02/15/10	0.65	
02/06/09	0.67	01/15/10	0.74	02/18/10	0.54	
02/09/09	0.44	01/18/10	0.41	02/23/10	0.46	
02/10/09	0.44	01/21/10	0.59	02/28/10	0.22	
02/16/09	0.00	01/23/10	0.39	03/04/10	0.17	
02/24/09	0.91	01/27/10	0.32	03/04/10	0.17	
02/25/09	0.71	01/30/10	0.42	03/04/10	0.12	
03/04/09	0.56					
03/13/09	0.00					

2009-2010 winters is shown in Table 6.1. Duplicate days represent multiple observations recorded at different times for the given date.

Table 6.1: Observed ice fraction values for both the 2009-2009 and 2009-2010 winters

Using the ice metric evaluation, the 2008-2009 swarm converged after 18 generations and ran a total of 288 ALGE simulations. While actual individual computational time varied depending on the computing resource acquired for a given simulation, the average ALGE simulation required 7 hours to complete. To generate the results, approximately 2,016 hours of cumulative computational time were required, or 84 days. However, due to the parallel nature of PSO, 16 simulations were running simultaneously at any given time. The actual processing time was 126 hours, or 5.25 days. Analogously, the 2009-2010 swarm converged after 47 generations and ran a total of 752 ALGE simulations. These simulations represent 5,264 hours of cumulative computational time, or 219 days. Under the parallel processing paradigm, the actual processing time was approximately 329 hours, or 13 days.

6.1.1 Winter 2008-2009 Results

Shown in Table 6.2 are the simulated ice fraction results from the best achieving particle during it's initial and final generation for the 2008-2009 swarm. These ice fractions are compared to the observed values and evaluated using a standard RMS metric at each generation. The last row of the table shows the initial and final RMS calculation for this particular particle in these generations. The metric values behaved as expected. The swarm was designed to converge on a solution producing the lowest metric value out of the entire population. However, the improvement in correlation between the initial optimization-driven ice fractions and the final values was small.

Date	Observed	Initial	Final	
12/18/08	0.72	0.84	0.75	
01/15/09	0.90	0.90	0.96	
01/26/09	0.75	0.91	0.88	
02/02/09	0.52	0.69	0.62	
02/03/09	0.69	0.73	0.67	
02/04/09	0.59	0.79	0.70	
02/05/09	0.75	0.88	0.83	
02/06/09	0.67	0.83	0.78	
02/09/09	0.44	0.52	0.53	
02/10/09	0.44	0.50	0.45	
02/16/09	0.00	0.12	0.22	
02/24/09	0.91	0.95	0.98	
02/25/09	0.71	0.66	0.84	
03/04/09	0.56	0.66	0.67	
03/13/09	0.00	0.00	0.00	
RMS Metric Value		0.126	0.111	

Table 6.2: Simulated ice fractions from the best achieving particle's initial and final generations for the 2008-2009 winter.

The reason for the small gain made by the optimization is evident when one examines where the swarm began and where it finished. The linear correlation between the simulated ice fractions and observed values, shown in Figure 6.1, were calculated for both the first and final solutions. It is evident that the swarm did not converge on a significantly better solution because the initial solution was randomly initialized to a relatively good solution. The initial solution produced ice fractions that had high correlation with the observed values. The swarm did not have a lot of error to reduce in the solution. Additionally, despite having a very low RMS value for both the initial and final states of the simulation, the resulting "optimized" flow rate was a very poor candidate solution.



Figure 6.1: Correlation between the observed and simulated ice fractions for the best particle in the first and final generations of the 2008-2009 winter simulations.

An ideal solution will produce an average flow rate that mirrors the average flow rate observed. Figure 6.2 shows two plots illustrating the average flow rate used to produce the first and final simulations for the best particle. As indicated by these plots, there is little, to no, similarity between the true averaged flow rate and the swarm produced flow rates, despite the low RMS values when comparing the simulated and observed ice fractions.



(a) Initial simulation flow rate

(b) Final simulation flow rate

Figure 6.2: Comparison of the averaged flow rate used to produce both the initial and final simulations for the swarm's best solution. The true average, derived from known plant parameters, is shown in blue while the swarm results are shown in red. And ideal solution would produce an averaged flow rate matching the true average.

6.1.2 Winter 2009-2010 Results

Shown in Table 6.3 are the simulated ice fraction results from the best achieving particle during it's initial and final generation for the 2009-2010 swarm. These ice fractions are compared to the observed values and evaluated using a standard RMS metric at each generation. The last row of the table shows the initial and final RMS calculation for this particular particle in these generations. Once again, only a small gain was made by the optimization. From the linear correlation between the simulated ice fractions and observed values, shown in Figure 6.3, it is evident that the swarm did not converge on a significantly better solution. The optimized solution did not offer much improvement over the initial, randomized solution. Again, an ideal solution will produce an average flow rate that mirrors the average flow rate observed. Below, in Figure 6.4, are two plots showing the flow rate used to produce the first and final simulations for the best particle.

Date	Observed	Initial	Final	Date	Observed	Initial	Final
12/18/09	0.33	0.53	0.47	02/07/10	0.76	0.89	0.79
12/21/09	0.32	0.36	0.36	02/08/10	0.77	0.96	0.87
12/24/09	0.44	0.30	0.34	02/11/10	0.65	0.83	0.61
12/30/09	0.34	0.94	0.65	02/11/10	0.66	0.86	0.56
01/07/10	0.94	0.79	0.71	02/11/10	0.66	0.78	0.51
01/10/10	0.94	0.91	0.96	02/12/10	0.63	0.79	0.48
01/12/10	0.87	0.80	0.90	02/15/10	0.60	0.69	0.37
01/15/10	0.74	0.61	0.67	02/18/10	0.54	0.63	0.26
01/18/10	0.41	0.57	0.56	02/23/10	0.46	0.47	0.11
01/21/10	0.59	0.59	0.54	02/28/10	0.22	0.41	0.11
01/23/10	0.39	0.78	0.68	03/04/10	0.17	0.35	0.09
01/27/10	0.32	0.61	0.36	03/04/10	0.17	0.34	0.63
01/30/10	0.42	0.96	0.82	03/04/10	0.12	0.32	0.58
RMS Metric Value				INITIAL: 0.276	FINAL: 0.172		

As indicated by these plots, there is little, to no, similarity between the true averaged flow rate and the swarm produced flow rates.

Table 6.3: Simulated ice fractions from the best achieving particle's initial and final generations for the 2009-2010 winter.



(a) Initial simulation ice fractions

(b) Final simulation ice fractions

Figure 6.3: Correlation between the observed and simulated ice fractions for the best particle in the first and final generations of the 2009-2010 winter simulations.



(a) Initial simulation flow rate (b) Final simulation flow rate

Figure 6.4: Comparison of the averaged flow rate used to produce both he initial and final simulations for the swarm's best solution during the 2009-2010 winter. The true average, derived from known plant parameters, is shown in blue while the swarm results are shown in red. And ideal solution would produce an averaged flow rate matching the true average.

6.1.3 Overall conclusions from initial simulations

When one examines how all the particles in the 2008-2009 and 2009-2010 swarms behaved, all the particles did converge to similar solutions while reducing the convergence parameter. Shown in Figures 6.5 and 6.6 are comparison plots illustrating all the particle flow rates for each swarm from both the beginning and end of the swarm's life for the respective winters. Each individual red line is a single particle's flow rate. The entire swarm of particle-specific flow rates are overlaid on top of one another other to demonstrate the initial spread in the data and the convergence to approximately the same flow rate. The true average flow rate is shown in blue. The initial generation of flow rates for both winters' swarms spanned the entire range of possible flow rates and were random. As the swarms progressed, the solutions in each swarm converged to similar averaged flow rates, but not the true averages. If these swarms were to have performed perfectly, all of the plotted red lines would have laid nearly, if not directly, on top of the blue average lines. The demonstrated behavior indicates that the swarms are performing as expected, but the model results being produced were not adequate.





(b) Final simulation flow rate

Figure 6.5: Comparison of all the flow rates used to produce both the initial and final simulations for the entire swarm during the 2008-2009 winter. The true average, derived from known plant parameters, is shown in blue while the swarm results are shown in red. And ideal solution would have all the swarm produced flow rates converging to match the true average flow rate.

A theory was formed that the inability of the PSO-ALGE system to converge on reasonable solutions using these swarms was tied to the initialization of the swarm and the downstream impacts on the thermodynamic conditions being modeled. The initialization states potentially hindered the swarm's ability to recover to a reasonable flow rate solution through the evolution of the population because the starting flow rates were so erratic. The radical change from one temporal averaging window to the next in the initial flows imply that the flow rate of heated water effluent from the power plant changed dramati-



(a) Initial simulation flow rate

(b) Final simulation flow rate

Figure 6.6: Comparison of all the flow rates used to produce both the initial and final simulations for the entire swarm during the 2009-2010 winter. The true average, derived from known plant parameters, is shown in blue while the swarm results are shown in red. And ideal solution would have all the swarm produced flow rates converging to match the true average flow rate.

cally after being held constant for a considerable amount of time. Not only was the change dramatic, but it spanned the entire range of possible flow rates. While in reality the power plant being modeled did have rapid fluctuations in flow rate, the total range of flow rates was much smaller and the fluctuations were on an hourly scale. The true average rate did not fluctuate wildly or widely. The swarms were initialized in states that did not mimic true ground conditions and created difficult and potentially unstable thermodynamic conditions. Additionally, the possible range of flow rates averaged to approximately the true average flow rate in the cooling pond. Because of the work completed by Garrett *et al* [12] and described in Section 5.2.8 that demonstrated the strong correlation between simulated ice fraction and average seasonal heat load, the average answer from these erratic flow rates would still generate an ice correlation with a relatively low RMS error.

6.2 Swarm initialization impact

In order to investigate the theory that the swarm initialization conditions had a significant impact on the overall outcome, a 2009-2010 swarm was re-run under different start-up conditions. The initial flow rates were forced to conform to a distribution of lower mean and markedly smaller variance. The hypothesis supporting this decision was that a more controlled initialization state would allow each of the particle's candidate ALGE solutions to spin up to a reasonable thermodynamic state without introducing a memory issue into the ice formation that would ultimately be hard to recover from. Shown in Figure 6.7 are the initialization states for each particle in the re-run swarm.



(a) Initial simulation flow rates

(b) Final simulation flow rates

Figure 6.7: Initial and final flow rate distribution for the trial swarms for the 2009-2010 data set. This swarm was initialized at a lower mean flow rate and a smaller variance to help mitigate the initialization failures of the previous full winter simulations.

Both of these swarms converged to successful solutions and performed noticeably better than initial simulations. Shown in Figure 6.8 are the differences in linear correlation between the simulated and observed ice fractions for the initial and final swarms under the new start up conditions.



Figure 6.8: Comparison of initial and final ice fraction correlations for the re-run 2009-2010 swarm. This swarm was initialized at a lower mean flow rate and a smaller variance to help mitigate the initialization failures of the previous full winter simulations.

As seen in these results, the initialization states were significantly different than the original swarm attempts. All initial flow rates were forced to a mean of approximately 8 $\frac{m^3}{s}$ with a variance of approximately 1 $\frac{m^3}{s}$. This average flow rate was significantly lower than the true known average, denoted by the dotted blue line in Figure 6.7. The final converged solution, while not identical to the known flow rate, produced an average flow rate within approximately 12%. An adequate solution is required to be within 10% of the true value [10].

6.3 Sparse validation data theory

A second trial was run to investigate the effect of sparser validation data on the overall performance of the swarm and the quality of the simulations produced. For this application, the time interval between validation data points is analogous to the time difference between image acquisitions. Using the same setup conditions implemented for the previous re-run 2009-2010 data set, a second re-run trial swarm was created using a subset of the validation data. The use of the subsetted validation data set created a condition where there were extended periods of time between collection intervals. While the time between collection points for the original dataset varied from 1 hour to a few days, this subsetted data set was forced to have a minimum of 12 days in between validations points. The resulting flow rates and ice fraction correlations are shown in Figures 6.9 and 6.10, respectively.



(a) Initial simulation flow rates

(b) Final simulation flow rates

Figure 6.9: Initial and final flow rate distribution for the trial swarms for the 2009-2010 data set with a sparser validation data set.



Figure 6.10: Comparison of initial and final ice fraction correlations for the sparse validation data swarm.

As seen in Figure 6.10, the swarm was able to converge onto a solution that produced good ice fraction correlations. However, the average flow rates (shown in Figure 6.9) that generated those good correlations deviated from the true average flow rate by approximately 29%. The deviation from the implied performance from the metric and the actual performance indicated by the average flow rate is potential evidence of a "breaking point" in the metric. The ramifications of a "breaking point" translate to an insensitivity in the metric to detect a convergence failure at a given validation interval. The effect of this observation was the creation of a sparse validation data theory to describe the potential limitation of the approach as a practical application. This finding was not unexpected.

Insight into the existence of a metric weakness would be valuable due to the likelihood of intermittent data collection in real world operations. In the full winter swarm implementations, each windowed average flow rate is allowed to vary throughout the duration of a simulation, irregardless of the presence of observation values. An assumption is made that the flow rate at a point in time prior to and after the validation point is bound by the governing thermodynamic equations and laws inherent to the ALGE model. While this assumption most likely holds true for a system with very little or gradual variation, it may not remain true for a dynamic system that can change rapidly on an hourly time scale with sparse validation data sets. The full winter ALGE simulations were composed of approximately 2,600 hours worth of simulation time. While environmental and thermodynamic properties changed at the hourly rates, each winter simulation was supplied 20-30 points in time, collected at inconsistent intervals, to validate the model state. Given the high variability in the plant operating parameters, there was a desire to analyze the conditions where the temporal interval between validation data points was sparse and whether it would allow for too much freedom in parameter optimization of a highly dynamic system.

6.3.1 Sparse validation data experiment

An experimental approach was designed and executed to determine the effect of sparse image validation data. To reduce as much uncertainty as possible, shorter simulations were created using both collected and manipulated plant and meteorological conditions. The sparse validation theory was tested by measuring a swarm's ability to converge to a solution at varying validation intervals under constant flow rate conditions. The validation interval refers to the simulation time allowed to lapse between two points in the simulation period where the simulated ice fraction is compared to the image-derived, observed ice fraction. Again, in reality this validation data is derived from acquired imagery and the validation interval refers to the time lapse between collection. For these experiments, the image-derived observations were replaced with simulated ice fractions. Constant flow rate conditions imply that the flow rate of the simulated facility was held constant for the duration of the simulation. The meteorological conditions act as the only influencing factor on ice formation.

Nine swarms were started using the same initial conditions, however, the validation intervals were varied from every 1 hour to every 576 hours (24 days). The original experimental design did not anticipate the requirement to explore validation intervals beyond 72-hours and resulted in a limiting simulation duration of two weeks. Preliminary results indicated a need to investigate longer validation intervals and as a result an additional constant flow rate condition simulation was created. For the first simulation, the heat effluent flow rate was held at a constant $20.7 \frac{m^3}{s}$ and the air temperature was manipulated to induce two "melt and freeze" periods over a two week timeframe in December of 2008. The second constant flow rate, however it spanned four weeks of simulation time during February 2009. Additionally, the air temperature was not manipulated to force "melt and freeze" periods during longer the simulation. The hourly ice fractions resulting from the simulations were treated as the observed ice fractions, or truth, and replaced the actual

acquired image-derived ice fractions for the PSO attempts. It was assumed that at more condensed validation intervals, the PSO approach would perform better. Similar to the full winter simulations, the temporal averaging technique was employed to limit the dimension of the solution space for each swarm. To avoid the random initialization of the first swarm solutions to good solutions, starting flow rates for all instances were forced to have a significantly lower mean rates.

6.3.2 Sparse validation data results

Shown in Figures 6.11-6.19 are the differences in the linear correlations of observed and simulated ice fractions for both the initial and final solutions generated by the PSO swarms for each of the different validation intervals. The red plotted line and the associated correlation data overlaid in the plot are derived from the correlation between the simulated and observed data. The green dotted line is a perfect one-to-one line with a zero intercept. These two lines are displayed to illustrate that while the correlation can be high for a data set, it does not necessarily mean a one-to-one correspondence. The only variation is the validation interval used in the convergence metric, which would represent the collection interval between image observations.



Figure 6.11: Comparison of initial and final ice fraction correlations for the 1-hour validation interval.



Figure 6.12: Comparison of initial and final ice fraction correlations for the 12-hour validation interval.



Figure 6.13: Comparison of initial and final ice fraction correlations for the 24-hour (1 day) validation interval.



Figure 6.14: Comparison of initial and final ice fraction correlations for the 48-hour (2 day) validation interval.



Figure 6.15: Comparison of initial and final ice fraction correlations for the 72-hour (3 day) validation interval.



Figure 6.16: Comparison of initial and final ice fraction correlations for the 120-hour (5 day) validation interval.



Figure 6.17: Comparison of initial and final ice fraction correlations for the 168-hour (7 day) validation interval.



Figure 6.18: Comparison of initial and final ice fraction correlations for the 288-hour (12 day) validation interval.



Figure 6.19: Comparison of initial and final ice fraction correlations for the 576-hour (24 day) validation interval.

Each of the validation intervals perform satisfactory under the constant flow rate conditions, however, the convergence metric alone does not indicate how successfully a given swarm performed. Shown in Figures 6.20-6.28 are comparisons between the initial and



final swarm flow rates produced for each validation interval.

Figure 6.20: Swarm flow rates for constant flow rate conditions and 1-hour validation interval.



Figure 6.21: Swarm flow rates for constant flow rate conditions and 12-hour validation interval.



Figure 6.22: Swarm flow rates for constant flow rate conditions and 24-hour (1 day) validation interval.



Figure 6.23: Swarm flow rates for constant flow rate conditions and 48-hour (2 day) validation interval.



Figure 6.24: Swarm flow rates for constant flow rate conditions and 72-hour (3 day) validation interval.



Figure 6.25: Swarm flow rates for constant flow rate conditions and 120-hour (5 day) validation interval.



Figure 6.26: Swarm flow rates for constant flow rate conditions and 168-hour (7 day) validation interval.



Figure 6.27: Swarm flow rates for constant flow rate conditions and 288-hour (12 day) validation interval.



Figure 6.28: Swarm flow rates for constant flow rate conditions and 576-hour (24 day) validation interval.

As the validation interval grows, the average converged swarm flow rates drifts from the true average flow rate, beginning at the 288-hour (12 day) interval. The dispersion pattern in the data, away from the true, desired average, is directly related to the freedom allowed to the flow rate as the validation interval became larger. Segments of the flow rate that remain unchecked for longer periods of simulation time are susceptible to larger variance due to the randomness inherent in the PSO process. The natural randomness of PSO allows a swarm to adequately search a large solution space. However, if a parameter has no data for comparison and is only weakly related or responsive to the behavior of neighboring parameters, then it will merely behave randomly. Because parameters in this application are actual flow rates, this randomness, and its associated increase with lack of validation, directly affect the ice formation and ultimately the outcome of the candidate solution.

It is reasonable to assume that there are bounds within which the validation interval can shift and the resulting flow rates will remain restricted by the thermodynamic and fluid dynamic rules imposed by the ALGE model. Shown in the data presented above in Figures 6.11-6.28 and Table 6.4, that this boundary occurs between the 168- and 288-hour (7-12 days) intervals. At the 1-hour through the 168-hour (7 day) intervals, the convergence metric and the resulting flow rates all behaved as expected and produced satisfactory ice coverage fractions and simulation flow rates. These simulations were considered to have

Validation Interval [Hours]	Initial Corr.	Final Corr.	Initial RMS	Final RMS
1	0.623	1.000	0.760	0.005
12	0.715	0.988	0.665	0.006
24 (1 day)	0.689	0.999	0.673	0.017
48 (2 days)	0.704	0.997	0.660	0.049
72 (3 days)	0.717	1.000	0.847	0.020
120 (5 days)	0.790	1.000	0.631	0.022
$168 \ (7 \ {\rm days})$	1.000	1.000	0.558	0.034
288 (12 days)	0.681	0.926	0.626	0.306
576 (24 days)	1.000	1.000	0.904	0.418

Table 6.4: Ice coverage correlation values and RMS error metrics between the simulated and observed ice fractions. These values are representative of the initial and final states of the converged solutions.

behaved as expected because the resulting simulated average flow rates were within an acceptable amount of error from the true average. At the 288-hour (12 day) and 576-hour (24 day) intervals, the solutions converged onto average flow rates that are significantly displaced from the true average flow rates. While the RMS metric values for these last two intervals continue to indicate that the swarms had produced adequate simulation parameters, the yielded flow rates had larger variance and no longer recreated the true average flow rates within an acceptable margin of error. An argument can be made that the "breaking point" of this approach actually is dependent on the acceptable error in the flow rate estimation. However, the observed variation in flow rate at this boundary point, coupled with the fact that the metric was insensitive to the poorer results, further illustrates that the "breaking point" occurs between the aforementioned hourly intervals. Additionally, this corroborates the observed results from the subsetted full winter run discussed in Section 6.2 and shown in Figures 6.9 and 6.10. The simulated data used to generate those results had a validation set with an interval minimum of 12 days between data points and resulted in less than adequate flow rate estimates.

6.4 Swarm Repeatability

The randomness inherent to the PSO process generated a question as to the repeatability of a swarm. In order to determine if the initialization conditions of a given swarm could be relied upon to create the same convergence parameters repeatedly, the 12-hour interval swarm, under constant flow rate conditions, was repeated 12 times. The initial and final

Swarm Num.	Initial	Final	Num. of Gens.
1	0.706	1.000	98
2	0.715	1.000	98
3	0.711	1.000	98
4	0.710	1.000	98
5	0.691	1.000	98
6	0.715	0.988	31
7	0.698	0.998	26
8	0.705	1.000	22
9	0.698	0.997	19
10	0.704	0.999	29
11	0.726	1.000	20
12	0.711	0.998	16

RMS error values between simulated and observed ice fractions for each swarm repetition is shown below in Table 6.5.

Table 6.5: Initial and final RMS error between simulated and observed ice fractions for the repeatability swarms. The number of generations indicates the number of swarm generations required to achieve convergence.

Each swarm instance was able to successfully converge onto accurate ice coverage estimates. It can be seen that the first group of swarms took considerably longer to converge (98 generations versus 20-30). The discrepancy between these convergence times was the result of an aggressive convergence condition for the first few swarms. Initially the swarms 1-5 were run and only allowed to converge if all of the personal best solutions achieved by each particle produced a metric value within $\pm 1 \cdot 10^{-4}$ of the best globally achieved RMS value. This was a mistake during the setup of the swarms for reasons addressed in Section 5.4.3. The constraints for convergence were relaxed to allow convergence to be declared once all of the best particle solutions achieved metric evaluations within $\pm 1 \cdot 10^{-2}$ of the global best for swarms 6-12. With this difference taken into account, these results indicate that the swarm results are reliable and repeatable. For completeness, the accompanying flow rate and ice coverage correlation plots are included in Appendix O.

6.5 Summary

This chapter presented results from several different experiments aimed at exploring the effectiveness and limitations of the PSO-ALGE architecture. Original results indicated that satisfactory results had a dependency on the initialization parameters the swarm

conditions. Subsequent swarm runs led to an investigation into the impact varying validation intervals had on simulation performance and accuracy. These investigations yielded the identification of a "breaking point" at which the data collection interval becomes too wide to expect adequate simulation results. Additionally the repeatability of a swarm applied to ALGE was tested and determined to be reliable.
Chapter 7

Summary and Conclusions

The ultimate motivation for the work presented here was to improve the accuracy of the ALGE thermodynamic model when modeling cooling ponds in cold climates through the introduction of a novel parameter optimization technique, particle swarm optimization. The introduction of cold climate environmental possibilities (ice and snow) creates a very complex environment to both model and measure. The employed optimization technique used image-derived observables to drive the evolution of the candidate solutions to final solutions. The final workflow built to achieve this goal involved an implementation of a PSO-driven ALGE modeling environment running on a computing cluster.

In support of this effort, a two-year data campaign was planned, managed, and executed to collect a database of observations that would be useful for several facets of the effort. In order to accomplish the data campaigns several hardware systems were either improved or designed and built from scratch for deployment at the data validation site in Midland, MI. The WASP sensor was upgraded to include on-board blackbodies for calibration needs. A large effort was undertaken to create a calibration workflow for the WASP sensor's MWIR and LWIR channels. The resulting tool set provides users with automated and headless command-line tools for producing radiance images for both channels, calibrated on a pixel-by-pixel basis. In-water buoys, a weather station, and a roof-mounted oblique imaging system were designed, deployed, and maintained at the collection site. A methodology was created for extracting ice conditions from pond imagery acquired by the oblique imaging system.

With the collection of all the various data sources, a PSO-ALGE architecture was created and stood up on RIT's Research Computing Cluster to run ALGE using all the collected data. The resulting system is a combination of IDL and bash scripts which execute a fully parallelized, file-based, PSO application for the ALGE model. In order to interface with the swarm of ALGE simulations both during execution and after convergence, another set of tools was created for monitoring swarm performance while actively running, as well as processing the final swarm results down to a series of plots, images, and text reports. These tools allow the user to not only execute an ALGE instance from the command line, but also to determine mid-swarm if the evolution of the potential solutions is reasonable and to analyze final results.

Prior to executing full ALGE swarms inside the cluster framework, an appropriate fitness metric had to be identified that would determine if a particular set of simulation parameters were performing better or worse than previous attempts. The two potential observables that could serve as validation data were the thermal distribution in the open water areas of the cooling pond or the amount of ice coverage present on the body of water. Initially, because of the complex thermodynamic conditions present in the environment, it was thought that thermal data would be a required observable. However, after experiments described in this work and supported by work by Garrett *et al.*[12], it was determined that ice coverage is an effective indicator of current plant operating conditions. This outcome by itself was a significant finding. The removal of the thermal data from collection requirements alleviates the need for a thermal imaging system to monitor a site of interest. As a result, a visible imaging system can be used and generate adequate validation data. However, this assumption requires either *a priori* knowledge of the temperature differential between the cooling pond intake and outflow points or the addition of this differential as an optimizing parameter.

Upon completion of all the processing tools, functional metrics, and data collection, several experiments were completed to determine the effectiveness and limitations of the PSO-ALGE approach. It was determined, that given a reasonable initialization state, PSO could adequately drive ALGE simulations to an appropriate flow rate solution. In order to marry the PSO approach to the ALGE model, a new method was developed for incorporating flow rate data as optimization inputs using temporally-based window averaging. After analyzing initial swarm results, it became of interest to determine if the interval between imagery collection times, or validation data intervals, would affect the sensitivity of the metric. It was found that this "breaking point" occurred at approximately 12 days. This interval helps define the concept of operations for a functional use of this technique for a real world application. Additionally, the repeatability of these swarm results were investigated and determined to be excellent. A swarm was initialized 12 times with the same start up parameters. All 12 instances converged on the correct solution.

7.1 Recommendations for future work

The effort and results described in this work do not answer all the questions related to trying to effectively model a complex simulation such as the one outlined here. There are several areas that warrent recommendations for further work. These areas and their associated suggestions are listed below.

- Particle Swarm Optimization: Because of the nature of PSO and the lack of theoretical basis as to why it is able to converge to solutions in these complex solution spaces, it would be worthwhile to investigate further tuning of the PSO operational parameters. Values chosen for the parameters were taken from literature where they were documented as successful for other problem sets. It is possible these values could be tuned to produce faster convergence rates or better flow rate estimates.
- Temporal Inputs for Optimization: The temporal averaging technique created and implemented helped distill a large solution space into a manageable size, while reflecting the real world limitations of *a priori* information available to a user. It would have been much simpler to infer a baseline temporal flow rate and have a multiplicative factor be the optimized parameter. However, in real world applications, there would be no baseline flow rate estimate and its variations, more than likely, wouldn't be multiplicative. It would be useful to investigate the development of a parameterize model for a facility flow rate that were driven by the actual function of the plant. For example, if a power plant's power production rate was correlated to weather events (cold winters influence heating usage, hot summers influence amount of A/C use) then perhaps a model could be developed that incorporated these trends. If such a model was created, the variables controlling it's evaluation would become the optimization parameters that define the PSO particle.
- **Optimization parameters:** The only variable investigated for this work was the flow rate. It would be worthwhile to apply the same approach to the meteorological

conditions, temperature differential on the ground, and the ice material and radiative properties.

• Observable ice extent: Only the amount of ice coverage was used as an input parameter to the process. It would be interesting to investigate whether the ALGE model was not only accurately modeling the amount of ice present on the pond, but where in the pond the ice was forming.

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Appendix A

Radiation propagation in the thermal region

In order to remotely retrieve the temperature of a desired target, the radiant energy emitted from a target needs to be observed by a sensor that is sensitive in the thermal infrared region of the electromagnetic spectrum. Energy collected at the sensor focal plane is a combination of several sources, including the radiant energy originating from the target itself, the surrounding environment, and the atmosphere between the sensor and the ground plane. In order to extract a particular target's absolute temperature, the observed signal needs to be deconstructed into its contributing parts and analyzed. The retrieval of a target's absolute temperature is a difficult task due to the complex nature and interdependencies of the contributing elements in the total observed energy signal. The following section reviews the concepts behind the physical properties and observables in the thermal infrared region of the electro-magnetic spectrum [22].

A.1 Self-emittance

The amount of energy present within a material is described by a material's temperature. Every material on earth sits at a temperature greater than absolute zero and will radiate and absorb energy within its environment in an attempt to reach thermodynamic equilibrium with its surroundings. The amount of energy radiated or absorbed by said material during interactions with its environment is a function of both the material's temperature, T, and emissivity, ϵ .

A.2 Planck's equation

An ideal material or surface is characterized as a blackbody when it absorbs and re-emits radiation at all wavelengths with perfect efficiency. Derived by Max Planck [21], the Planck blackbody radiation equation describes the spectral radiance, $L_{BB}(\lambda, T)$, emitted from a blackbody radiator into a solid angle about the blackbody's surface. Planck's equation is defined as

$$L_{BB}(\lambda,T) = \frac{2hc^2}{\lambda^5} \frac{1}{e^{\frac{hc}{\lambda kT}} - 1} \qquad \left[\frac{W}{m^2 s r \mu m}\right],\tag{A.1}$$

h	Planck's constant	$6.6256 \cdot 10^{-34} \left[J \cdot s \right]$
c	speed of light in vacuum	$2.9979 \cdot 10^8 [m/s]$
k	Boltzmann constant	$1.3807 \cdot 10^{-}23 \left[J/K \right]$
λ	wavelength of emission	$[\mu m]$
Т	absolute temperature	[K].

Table A.1: Equation variables and constants for Planck's equation

Investigation of the equation terms shows that the radiance emitted by a blackbody is dependent on both the wavelength of emission as well as the target temperature. If the temperature of a blackbody was set to several fixed values, a family of blackbody curves would result. When plotted comparatively (Figure A.1), it is clear that as the temperature of a material increases, the radiance emitted by the material increases and the peak wavelength shifts towards shorter wavelengths.

Upon further analysis of a family of blackbody curves, it is demonstrated that a Planckian energy distribution is a well-behaved function and has only one maximum value. Solving for the zero-point of the first derivative of a distribution produces the wavelength at which the blackbody emits the maximum amount of radiant energy. Referred to as Wien's displacement law, this particular solution describes the relationship between an object's temperature and the wavelength at which the object exhibits maximum radiance. Mathematically speaking, as an object's temperature increases, the overall shape of the



Figure A.1: Blackbody energy distributions for blackbodies sitting at 5800K, 3000K, and 300K. A solar spectra is compared to the energy distribution of a blackbody sitting at 5800K [22].

energy distribution remains the same, however, the peak wavelength for emittance is displaced on the plot towards shorter wavelengths. The mathematical expression for Wein's displacement law is shown below in Equation A.2, where $A = 2897.768 \, [\mu m K]$,

$$\lambda_{peak} = \frac{A}{T} \qquad [\mu m] \,. \tag{A.2}$$

Earth-based materials have an average temperature of 300 K. Through an application of Wein's law, the resulting peak wavelength for radiant emission is in the longwave infrared region of the spectrum, approximately $10\mu m$. This peak wavelength is advantageously located in the middle of an atmospheric transmission window (Figure A.2) and has dictated the development of thermal sensors using materials sensitive to radiant emission in the $8 - 14\mu m$ range.

A.3 Emissivity

Materials exist in nature that behave similarly to blackbodies, but not identically. In order to describe how blackbody-like a material is, a ratio is calculated to compare the actual spectral emission from an object at a particular temperature to that of a perfect



Figure A.2: Atmospheric transmission spectrum. Regions of the atmosphere exhibiting 0% transmission are optically opaque because the corresponding molecule absorbs energy at the specified wavelengths. [26].

blackbody's spectral emission at the same temperature. This ratio is called the material's emissivity, $\epsilon(\lambda)$, and is shown in equation A.3.

$$\epsilon(\lambda) = \frac{L(\lambda, T)}{L_{BB}(\lambda, T)} \tag{A.3}$$

The resulting value is a unitless number with a value from 0 to 1. A perfect blackbody would have an emissivity of 1 and be a perfect emitter and absorber at a given temperature. Materials that exhibit emissivity values less than 1 and maintain the same value across all spectral regions are described as graybodies. Selective radiators have a wavelength-dependent emissivity [22].

A.4 Conservation of energy and Kirchoff's law

Emissivity is a material-dependent property. Similarly, absorbtivity, transmittance, and reflectivity, are properties which describe how a given material interacts with energy in its environment. All these properties are intrinsic to the material. Incoming irradiance, E_i , that falls incident on an object is transformed with respect to these three material properties. It is this alteration that distinguishes one material from another [22].

The absorbtivity, $\alpha(\lambda)$, of a material describes the material's ability to turn incident energy into an alternative form of energy, E_a (*i.e.* thermal or kinetic energy). This property is described using a ratio of incoming radiant energy to the produced alternative energy (Equation A.4).

$$\alpha(\lambda) = \frac{E_a}{E_i} \tag{A.4}$$

A material's reflectivity, $r(\lambda)$, describes the ability of the material to change the direction of incident radiant energy and send it back into the above hemisphere. Reflectivity is described as the ratio of incoming irradiance to the irradiance leaving the material's surface, E_r (Equation A.5).

$$r(\lambda) = \frac{E_r}{E_i} \tag{A.5}$$

The transmittance, $\tau(\lambda)$, of a material is defined as the capability of the material to allow energy to propagate through itself. Mathematically this property is represented by the ratio of incoming irradiance to the irradiance leaving the opposite side of the material, E_t (equation A.6).

$$\tau(\lambda) = \frac{E_t}{E_i} \tag{A.6}$$

By the law of conservation of energy, when radiant energy comes in contact with an object, it is either absorbed, transmitted, or reflected. The unitless quantities of absorbtivity $\alpha(\lambda)$, transmittance $\tau(\lambda)$, and reflectivity $r(\lambda)$, must sum to unity to satisfy this condition (Equation A.7).

$$\alpha(\lambda) + r(\lambda) + \tau(\lambda) = 1 \tag{A.7}$$

Kirchoff's Law states that, by definition, the absorbtivity of a material is equal to the emissivity when the material is at thermal equilibrium [24]. In practical terms this statement declares that good absorbers are also good emitters and the absorbtivity term in Equation A.7 can be substituted with emissivity as shown in Equation A.8.

$$\epsilon(\lambda) + r(\lambda) + \tau(\lambda) = 1 \tag{A.8}$$

Furthermore, a blackbody would exhibit zero transmission and zero reflectivity of incident energy due to the defining characteristic that all energy absorbed is then reemitted. Therefore, for a blackbody the transmittance is zero and Equation A.8 is reduced to Equation A.9.

$$\epsilon(\lambda) = 1 \tag{A.9}$$

A.5 Atmospheric and background effects

Similar to objects on the ground whose temperature is of interest, all matter between or near the object and sensor (*i.e.* the air column and background objects) will sit at an absolute temperature above zero and therefore will emit energy. As a result, the collected energy at the focal plane is a combination of several sources of energy taking different paths to enter the sensor. Figure A.3 illustrates all self-emissive sources and their related path to the sensor within a scene, including the target itself [22].



Figure A.3: Thermal energy paths from potential sources of interest. Path A photons are photons emitted by the atmosphere and radiated directly into the sensor. Path B photons are emitted from some background object, fall onto the target, and are then reflected back towards the sensor. Path C photons are photons emitted by the target of interest. Path D photons are emitted by the atmosphere, towards the target, reflect of its surface, and are collected at the sensor.

Radiance emitting from the target of interest, or energy traveling along path C, is the most important source of radiance. Photons traveling along path B are emitted from some background object, fall onto the target, and are then reflected back towards the sensor.

These photons are grouped into the background radiance component. The atmosphere also emits photons, some of which are radiated directly into the sensor (path A). This radiant component is referred to as the upwelling radiance. Photons traveling along path D, which are emitted from the atmosphere, towards the target, reflect off its surface, and are collected at the sensor. This radiant component is referred to as the downwelling radiance.

A.6 Atmospheric transmission

As radiant energy travels through the atmosphere from the target to the sensor, some energy from the self-emissive sources will be lost due to absorption and scattering. The total effect of these two phenomena is modeled by the total atmospheric transmission.

Component molecules of the atmosphere absorb a fraction of the radiant energy and translate it into another form of energy (*i.e.* thermal energy). The amount of energy a layer of atmosphere can absorb is dependent on the atmospheric constituents, their associated concentrations, temperature, and pressure and is calculated using Equation A.10 [15].

$$\tau(\lambda) = e^{-C(\lambda)_{\alpha}mz} \tag{A.10}$$

Equation A.10 represents the atmospheric transmission in terms of concentration-depth absorption. The absorption cross-section, $C(\lambda)_{\alpha}$, is the effective size of a molecule to the photon flux at that wavelength. Additionally, m is the number density or number of molecules per unit volume and z is the path length.

Energy is scattered when it is forced out of the propagating beam of energy through interaction with molecules it encounters along its path of travel. Scattering is classified into three types: Rayleigh scattering, Mie scattering, and nonselective scattering. Rayleigh scattering describes an event where an energy wave interacts with spherical particles significantly smaller than the wavelength of the incident flux. Mie scattering occurs when the wavelength of the incident flux is the same order of magnitude in size of the particles. Nonselective scattering occurs when the wavelength of the incident flux is significantly smaller than the size of the particles.

All specified types of transmission loss sum together to produce a total value for transmission for a given atmosphere, shown in Equation A.11.

$$\begin{array}{|c|c|c|c|c|} \beta(\lambda)_{\alpha} & \mbox{fractional amount of energy lost due to absorption per unit length} \\ \beta(\lambda)_{r} & \mbox{fractional amount of energy lost due to Rayleigh scattering} \\ \beta(\lambda)_{m} & \mbox{fractional amount of energy lost due to Mie scattering} \\ \beta(\lambda)_{ns} & \mbox{fractional amount of energy lost due to Nonselective scattering} \\ \beta(\lambda)_{ext} & \mbox{summation of all scattering and absorption coefficients} \\ z & \mbox{path length of propagating beam} \end{array}$$

$$\tau(\lambda) = e^{-(\beta(\lambda)_{\alpha} + \beta(\lambda)_r + \beta(\lambda)_m + \beta(\lambda)_{ns})z} = e^{-(\beta(\lambda)_{ext})z}$$
(A.11)

Table A.2: Equation variables for total transmission

In Equation A.11 the variables represent the following physical parameters: $\beta(\lambda)_{\alpha}$ is the fractional amount of energy lost due to absorption per unit length, $\beta(\lambda)_r$ is the fractional amount of energy lost due to Rayleigh scattering, $\beta(\lambda)_m$ is the fractional amount of energy lost due to Mie scattering, $\beta(\lambda)_{ns}$ is the fractional amount of energy lost due to nonselective scattering, $\beta(\lambda)_{ext}$ is the summation of all scattering and absorption coefficients, and z is the path length of propagating beam.

In the thermal region of the spectrum (8-14 μm) scattering is negligible and the calculation for total transmission is reduced to the expression shown below in Equation A.12 under clear sky conditions.

$$\tau(\lambda) = e^{-\beta(\lambda)_{\alpha}z} \tag{A.12}$$

This simplified relationship demonstrates that the atmospheric transmission in the thermal region under clear sky conditions is exclusively dependent on atmospheric absorption. This assumption breaks down when the atmosphere is hazy, filled with aerosols, or contains lots of moisture. Under those conditions a more rigorous atmospheric modeling tool, like MODTRAN, would be the appropriate approach to determine the atmospheric transmission [18].

A.7 Sensor-reaching radiance

In order to calculate the total sensor-reaching radiance, all potential self-emissive sources in the scene need to be accounted for, as well as the impact of atmospheric constituents on the detected radiance. Based on previous discussion, the radiance leaving the target is approximated using Planck's equation and the material's emissivity. This signal combines with the upwelled, downwelled, and background radiance terms (described in Section A.5) to form the observed sensor-reaching radiance. Mathematically, this combination is expressed below in Equation A.13.

$$L_{\lambda} = (\epsilon_{\lambda} L_{BB} + F(1 - \epsilon_{\lambda})L_d + (1 - F)(1 - \epsilon_{\lambda})L_b)\tau_{\lambda} + L_u$$
(A.13)

ϵ_{λ}	target spectral emissivity	
L_{BB}	total radiance emitted by blackbody at temperature T	
F	fraction of above hemisphere observable by the target	
$1 - \epsilon_{\lambda}$	target spectral reflectivity	
$ au_{\lambda}$	total atmospheric spectral transmission	
L_d	downwelling self emitted radiance from sky dome	
L_b	background self emitted radiance falling on target	
L_u	upwelling self emitted radiance from atmosphere	

Table A.3: Sensor-reaching radiance equation variables

Note, the $1 - \epsilon_{\lambda}$ term is equivalent to the target's reflectivity as developed in Section A.4 via Kirchoff's Law. In Equation A.13 the variables represent the following: ϵ_{λ} is the target spectral emissivity, L_{BB} is the total radiance emitted by blackbody at temperature T, F is the fraction of the sky observable by the target, $1 - \epsilon_{\lambda}$ is the target spectral reflectivity, τ_{λ} is the total atmospheric spectral transmission, L_d is the downwelling self-emitted radiance from sky dome, L_b is the background self-emitted radiance falling on target, and L_u is the upwelling self-emitted radiance from atmosphere.

Appendix B

Temperature retrieval methods

As discussed previously in Section A, radiance signals detected at the sensor are a combination of several sources within and outside of the sensor's field-of-view. Buried inside the observed radiant energy is information regarding a target's temperature. In order to validate any sensor-reaching radiance signal, a calibration method needs to be implemented which translates the sensor-acquired digital counts into sensor-reaching radiance and ultimately the material's apparent or absolute temperature. Calibration methods will either use in-scene targets consisting of known material characteristics or sensor-mounted blackbody calibration targets. Any method executed must take into account atmospheric contributions and material emissivity effects in order to derive an absolute material temperature.

B.1 Atmospheric compensation

Atmospheric compensation methods remove the effects of the atmospheric on an acquired radiance image. A modification is performed on the radiance signal observed at the sensor to compensate for both atmospheric transmission losses and upwelling radiance contributions. Unless additional steps are taken to account for surface emissivity and material surface properties, atmospheric compensation will only deliver apparent surface temperature instead of absolute temperature (i.e the temperature associated with the surface leaving radiance).

B.2 Correlation with ground-based measurements

The simplest method to derive absolute temperature from a radiance image is through the correlation of remotely observed data with ground-based measurements. While the resulting calibration is conceptually easy, this approach is labor intensive and prone to error due to the difficulty of obtaining simultaneous overhead and ground measurements without significantly interfering with the system being measured. This method does not make an attempt to perform any sort of atmospheric compensation, but instead aims to derive a functional relationship between the remotely sensed radiance and the parameter of interest, in this case temperature. This functional relationship will take the form shown in Equation B.1, where Y is the parameter of interest and $DC_1 \dots DC_N$ are observed values at the different spectral bands of the sensor.

$$Y = f(DC_1, DC_2, \dots, DC_N) \tag{B.1}$$

Generally, when there is no knowledge of the relationship between the parameter and the observed signal, a large amount of data is required to produce a functional regression form which successfully minimizes the residual error for the function and maintains a robust, constrained solution. The required amount of collected ground-based data points would be extremely large and need to coincide with image acquisition. These requirements make the task of successfully collecting enough data daunting. However, if given some knowledge about the environment and parameters being observed, an assumption can be made that the relationship between the observed signal and the parameter of interest is linear, a simple linear regression can be formed.

When this simpler approach is applied, several basic malleable equations fall out of the process. For temperature retrieval, the observed digital counts are first regressed against radiance observed from calibration targets. Assuming that the calibration targets emitted radiance values bracket the observed scene temperatures adequately, the resulting regression coefficients (m_R and b_R in Equation B.2) are used to translate a raw digital count image into a radiance image. The choice of adequate targets to bracket a scene thermally is significant in that it insures that your linear assumption between radiance and temperature will hold across the range of temperatures being observed.

$$DC = f(L) = m_R L + b_R \tag{B.2}$$

Next ground-based temperature measurements are correlated with their corresponding image-based radiance values to perform a second regression. The resulting coefficients (m_T and b_T in Equation B.3) from the second regression are then used to translate the radiance image into apparent ground temperatures.

$$L = f(T) = m_T T + b_T \tag{B.3}$$

Equation B.2 and B.3 can be combined to form the overall functional relationship between the observed digital count at the sensor and the ground temperature, shown in Equation B.4. Until further steps are made to take into account surface emissivity effects, the ground temperatures will not be absolute.

$$DC = m_R \left(m_T T + b_T \right) + b_R \tag{B.4}$$

A drawback to this approach is the lack of flexibility in the derived solutions. One is essentially avoiding performing a true atmospheric compensation technique by assuming the atmospheric affects can be accounted for by a linear regression. Because of this assumption, the derived linear coefficients will be unique to the collection conditions and environment and will only be valid for the single data set. Additionally, the assumption is made that not only is the detector's response linear with radiance, but the observed radiance values are linearly related to temperature. Given the highly non-linear behavior of the Planck equation, care needs to be take that within the spectral and thermal ranges of interest, the Planck equation does behave linearly. This behavior can be demonstrated by calculating the Plank equation using the ranges desired as well as verifying the relationship via any data collected.

B.3 Ground-based temperature measurement

The following approach aims calculate the atmospheric calibration values, τ and L_u , when calibrating a thermal scene using collected ground truth. The difference between this method and the previous is this technique allows for more flexibility in the number of in-scene targets, assuming the emissivities of the varying targets are well characterized. Essentially, the radiance values observed by a calibrated sensor can be regressed against the measured emitted radiance from ground targets at some temperature. By choosing targets that behave as blackbodies, the governing Equation A.13, is reduced to Equation B.5 where L is the sensor-observed radiance, τ is the atmospheric transmission, and L_u is the upwelling radiance.

$$L = L_T \tau + L_u \tag{B.5}$$

When applying this simplified equation to this ground truth technique, the atmospheric transmission and upwelling radiance are captured in the gain $(m = \tau)$ and bias $(b = L_u)$ calculated by the regression. In order to apply the calculated coefficients to other materials in the scene (assuming they are gray bodies with known emissivities), the slope and intercept of the regression absorb the residual error introduced by the target emissivity and down welled radiance, shown in Equation B.6 where L is the sensor-observed radiance, ϵ is the target emissivity, τ is the atmospheric transmission, L_d is the downwelling radiance, and L_u is the upwelling radiance.

$$L = L_T \epsilon \tau + \tau r L_d + L_u \tag{B.6}$$

Equation B.6 can be rearranged into Equation B.7 and the regression relationship is evident. The quantity $\epsilon \tau$ is the contained in the gain and the quantity $\tau rL_d + L_u$ is contained in the bias.

$$L = (\epsilon \tau)L_T + (\tau r L_d + L_u) \tag{B.7}$$

Appendix C

Direct temperature retrieval

When measuring temperature, the true challenge is to derive a material's absolute temperature without influencing the temperature with the measurement itself. There are two different methods of measuring temperature: contact and non-contact measurements. Contact measurements rely on making physical contact with the target of interest and is usually accomplished with a device such as a thermistor or thermocouple. Non-contact measurements rely on the same principles that allow emitted radiance to be observed from either aerial or satellite platforms. Non-contact devices, such as infrared radiometers, are simple single detector instruments that observe the radiance being emitted by the target in the longwave infrared region of the spectrum. The measurement is usually at close range to minimize atmospheric effects in the observed signal.

C.1 Contact vs. non-contact methods

Any type of contact measurement inherently interacts with the material surface being measured and induces an energy flow across the interface between the material and the instrument. Essentially, a contact device will measure its own temperature once it has reached thermal equilibrium with the target. By being in contact with the material, the contributors of error in measurement are limited to the material and the instrument.

When observing the temperature of a material via non-contact methods, there is no influence of the instrument on the material, but the phenomenon being observed is different. As discussed in Section A, energy being emitted by a target is related to the target's temperature through Planck's equation and is not directly measurable by remote techniques. Therefore, additional processing must be performed on non-contact measurements to derive the target's temperature. Many commercially available instruments (*e.g.* Heitronics KT19.82 and Omega OS36 radiometers) will perform this task for the user, however, many times the process implemented is somewhat of a black box with the user having little insight into how the target emissivity and the spectral response of the detector are being handled.

C.2 Skin temperature effects

The surface temperature at an air-water interface is not a trivial measurement. Significant temperature measurement differences arise when an observation is made using a contact device at some depth in the water column below the surface (referred to as T_{bulk}) and when the surface is observed by a non-contact radiometer (referred to as T_{skin}). The reason for the difference is directly related to the energy transfer mechanisms at work at the interface. In the top 10-100 μm of the interface the energy fluxes are dominated by molecular conduction. A positive temperature gradient with depth, referred to as the "cool skin effect", across the molecular layer is required to maintain the net heat flux in the direction from the water to the air.

The temperature-depth profile of a given water column will be strongly dependent on the amount of solar flux falling on the surface and the wind speed. As wind blows across a body of water the surface is cooled by the convective forces. As wind speed increases it will dominate any influence of solar flux and lead to a more thermally mixed near-surface layer. In contrast, light to no wind conditions allow the solar heating to dominate and induce a large thermal stratification through the water column as a function of depth. Figure C.1 shows the difference between idealized temperature-depth profiles for different wind conditions.

Generally speaking, the net flux will always move in the direction from the water to the air because of net radiation losses of a warmer water body to a colder sky. It is possible, however, that with high solar loading on an interface and minimal wind (less than 1 m/s), the cool skin effect can be overcome to produce either no skin effect or a warm skin effect.



Figure C.1: Idealized temperature profiles of the near-surface layer of a water body. Blue line represents the temperature profile of a body water during the day in low wind conditions. The purple, dotted line represents the temperature profile of the same body of water during the night or day in strong wind conditions.

Appendix D

Error propagation

No measurement device or experimentalist is perfect and will inject an error into any measured quantity. In order to quantify the error introduced by a particular individual measurement, the total standard error is calculated. The total standard error in a measurement, σ_m , is determined by taking the root sum square of the accuracy, σ_i , and precision, σ_p , metrics for the measurement. The precision of a measurement describes its repeatability and the accuracy of a measurement describes how closely an instrument can match a value determined to be truth. The calculation for the total standard error is show below in Equation D.1 [22].

$$\sigma_m = \sqrt{\left(\sigma_p^2 + \sigma_i^2\right)} \tag{D.1}$$

For a particular process, where the desired parameter can be described using a general governing equation, a simple expression (derived by Beers [5]) can be used to derive contributions for each single source of error to the total measurement error. The dependent variable Y is calculated using a functional form with N independent variables X_i as inputs, shown in Equation D.2.

$$Y = f(X_1, X_2, \dots, X_N) \tag{D.2}$$

The standard error in Y, σ_Y , is expressed as the following relationship of individual input variable errors, σ_{X_i} .

$$\sigma_Y = \left[\left(\frac{\delta Y}{\delta X_1} \sigma_{X_1} \right)^2 + \left(\frac{\delta Y}{\delta X_2} \sigma_{X_2} \right)^2 + \dots + \left(\frac{\delta Y}{\delta X_N} \sigma_{X_N} \right)^2 \right]^{\frac{1}{2}}$$
(D.3)

When the input variables, X_i , are correlated, however, the total error calculation must take into account the dependency between the various input parameters. This compensation is accomplished by including, ρ_{xy} , the correlation coefficient between each pair of variables [5]. Below, the formula shown in Equation D.4 is calculating the variance, σ_Y^2 , in the function Y and is related to the standard error through the square root.

$$\sigma_Y^2 = \left(\frac{\delta Y}{\delta X_1}\sigma_{X_1}\right)^2 + \left(\frac{\delta Y}{\delta X_2}\sigma_{X_2}\right)^2 + \dots + \left(\frac{\delta Y}{\delta X_N}\sigma_{X_N}\right)^2 + \sum 2\rho_{ij}\left(\frac{\delta Y}{\delta X_i}\right)\left(\frac{\delta Y}{\delta X_j}\right)\sigma_{X_i}\sigma_{X_j}$$
(D.4)

Appendix E

WASP sensor calibration

E.1 Digital counts to radiance

Raw data from both the LWIR and MWIR detectors on WASP are written out as 14-bit ITTVIS ENVI format images. In order to minimize projection effects and preserve the radiometric integrity of the raw data contained in these images, the conversion from digital number to radiance units is performed prior to the georeferencing process. Additionally, due to significant non-uniformity across the LWIR focal plane and variable readout gain visible in the MWIR focal plane, each image is calibrated to sensor-reaching radiance on a pixel-by-pixel basis.

For most aerial collections, blackbody imagery is collected at the beginning and end of each flight line. Each reference source is driven to either a hot or cold set point and moved to fill the field of view for both sensors simultaneously. The hot and cold set points are chosen to adequately bracket the scene's thermal content of interest. After the first reference source imagery collection (at either a hot or cold set point), the blackbodies are driven to the opposite end of the thermal range during the imagery acquisition over the scene, and then re-introduced into the field-of-view while the aircraft is making a turn. Figure E.1 is a conceptual example for how this type of imagery collection scheme is implemented.

Each collection of reference source imagery is temporally averaged to reduce noise during collection. Prior to any radiometric calculation, an analysis is performed to identify and interpolate any dead pixels on the detector's focal plane. It is assumed that 0.05% of the total number of pixels are dead or misbehaving. Using the histogram statistics



Figure E.1: Flight line collection scheme for blackbody imagery collection during flight. Green squares represent frames over the area of interest. Red and blue squares represent frames acquired while the blackbody is in the field of view of the LWIR detector and set to a hot and cold set point, respectively.

for a given average blackbody image, the top 0.025% and bottom 0.025% of pixels are designated as dead pixels and are filled with a bi-linear interpolation of neighboring pixel values.

Given the known spectral emissivity of the blackbody material, $\epsilon(\lambda)$, the spectral response of each of the WASP thermal cameras, $R(\lambda)$, and the measured temperature of the blackbody during image acquisition, the total radiance emitted by the reference source and detected by the WASP detector, L, is determined by integrating the Planck blackbody equation over the spectral range of the WASP detector. This calculation is performed for both the hot- and cold-averaged blackbody images.

$$L_{hot} = \int_{\lambda} L_{BB,T_{HOT}}(\lambda) R(\lambda) \epsilon(\lambda)$$
(E.1)

$$L_{cold} = \int_{\lambda} L_{BB,T_{COLD}}(\lambda) R(\lambda) \epsilon(\lambda)$$
(E.2)

Because the WASP LWIR detector response is linear with radiance, for each flight, the

digital count values at every pixel for both the hot- and cold-averaged blackbody images is related to the calculated total emitted radiance from the reference sources using a linear regression model. Due to the fact that the set points for the reference sources were chosen based on the thermal content of target scene, the gain (m_R) and bias (b_R) calculated for each pixel will generate an apparent sensor reaching radiance value for any given digital count acquired while imaging the scene (Figure E.2).

$$L_{app_{i,j}} = m_{R_{i,j}} DC_{i,j} + b_{R_{i,j}}$$
(E.3)

The end result of this process are gain and bias masks for each flight line. These masks are applied to each image acquired during a flight line to convert the raw data into apparent sensor reaching radiance. Following this conversion, image tiles are georeferenced and stitched together to create a single image mosaic encompassing the entire scene of interest.

E.2 Radiance to temperature

In order to compensate for atmospheric effects and correlate to apparent ground temperature, georeferenced ground truth measurements of the target (water surface) were collected. Both skin and bulk temperature measurements of the water were recorded, however, the skin temperature measurements were used for calibration efforts. The choice to use only skin temperature measurements was made because a skin temperature model would have needed to be implemented to convert bulk measurements to surface measurements. None of the models researched adequately handled the highly dynamic environment observed on the cooling pond.

Using the map coordinates associated with each measurement, the corresponding calculated radiance value was extracted from the georeferenced, sensor-reaching radiance mosaic. It was assumed that over the range of temperatures investigated and using the WASP system, the relationship between sensor-reaching radiance and target temperature was linear. To confirm that not only a linear relationship was maintained over the entire thermal range, but also over the smaller range of actual target temperatures, the total theoretical emitted radiance for a water target at a given temperature, as observed by the WASP LWIR detector, was calculated. The relationship between temperature and radiance is demonstrated below in Figure E.4. It should be noted that when fit with a linear



Figure E.2: Digital count to radiance conversion depicting the linear relationship assumed between the digital counts recorded at each pixel and the apparent radiance emitted from the blackbody at each temperature set point.

model, the gain and bias remain relatively unchanged for both the full thermal range and the subset.



Figure E.3: Relationship between radiance and temperature for entire range possible scene temperatures as well as a fitted linear model.



Figure E.4: Relationship between radiance and temperature for subset of thermal range of possible scene temperatures as well as a fitted linear model.

The calibrated, ground-collected, skin temperature measurements were then compared to the corresponding sensor-reaching radiance values. All radiance values are corrected for the water target emissivity ($\epsilon_{water} = 0.987$) as shown in Equation E.4.

$$L_{obs} = \frac{L_{app}}{\epsilon_{water}} \tag{E.4}$$

Based on the aforementioned linear relationship assumption, a linear model was fit to the radiance-temperature data pairs, producing a gain (m_T) and bias (b_T) that is used to convert from sensor-reaching apparent radiance to the ground temperature of water at a given location. This relationship is shown in Equation E.5.

$$T_{obs} = m_T L_{obs} + b_T \tag{E.5}$$

The gain and bias are single values that are only valid for the particular data campaign they were collected for and the corresponding thermal imagery. The relationship between the radiance temperature pairs is depicted in Figure E.5. It is important to note that all derived ground temperatures are only valid for water.



Figure E.5: Graphic depicting apparent sensor-reaching radiance to temperature conversion. Each point, both shown spatially in the image domains and graphically in the plot, represent points on the ground where geo-located temperature measurements were recorded. The relationship between the calculated sensor-reaching radiance at these points and their corresponding temperatures measured on the ground is then fit with a linear model.

Using both Equation E.3 and Equation E.5, a governing equation can be produced for the entire digital count to ground observed temperature conversion process (Equation E.6).

$$L_{obs_{i,j}} = m_{R_{i,j}} DC_{i,j} + b_{R_{i,j}}$$

$$T_{obs} = m_T L_{obs} + b_T$$

$$T_{obs_{i,j}} = m_T [m_{R_{i,j}} DC_{i,j} + b_{R_{i,j}}] + b_T$$
(E.6)
Appendix F

Ground instrument calibration

An additional step was taken to calibrate the instrument-acquired measurements to actual temperature using instrument calibration data acquired in the field. A Heitronics KT19.82 radiometer and Omega OS36 radiometer were used to collect skin temperature measurements for the results presented. Calibration points were collected using a portable Omega blackbody calibration source that was driven to temperatures that thermally bracketed the water targets to be measured. A linear model, Equation F.1, was used to generate a gain (m_C) and bias (b_C) to be used to convert observed temperatures to absolute temperatures.

$$T_{obs} = m_C T_{abs} + b_C \tag{F.1}$$

Field instruments (Heitronics KT19.82 radiometer and Omega OS36 radiometer) were calibrated in the field using a portable blackbody radiative source. Shown in Figure F.1 are the calibration curves resulting from the in-field calibration. All on-board instrumentation built into the buoys was calibrated, pre-deployment, using controlled thermal conditions in the laboratory.



Figure F.1: Calibration plot for skin temperature retrieval instruments generated by data collected in the field using a blackbody thermal source.

Appendix G

WASP sensor sensitivity analysis

The entire process of conversion from digital number to absolute ground temperature can be described using a single governing equation (Equation G.1) based on all the linear regression models used to determine the final temperature. The process to develop Equation G.1 is shown below. Because the conversion from digital count to sensor-reaching radiance was performed on a pixel-by-pixel basis, a temperature is derived for every pixel using a unique gain (m_R) and bias (b_R) . All variables are considered independent and uncorrelated.

$$T_{obs_{i,j}} = m_T[m_{R_{i,j}}DC + b_{R_{i,j}}] + b_T$$

$$T_{obs} = m_C T_{abs} + b_C$$

$$m_C T_{abs} + b_C = m_T[m_R DC + b_R] + b_T$$

$$T_{abs_{i,j}} = \frac{m_T m_{R_{i,j}}DC_{i,j} + m_T b_{R_{i,j}} + b_T - b_C}{m_C}$$
(G.1)

Applying Equation D.4 to Equation G.1 produces the formula (Equation G.2) for determining the variance in a produced temperature map of the water on a pixel-by-pixel basis. The variables are independent and uncorrelated so the last term in Equation D.4 can be ignored. The final error measure will have the same units as the governing equation (temperature, K). It is important to note that because the temperature is calculated on a pixel-by-pixel basis, a error will be calculated for every pixel, generating a corresponding error map for each temperature map.

$$\begin{aligned} \sigma_{T_{abs_{i,j}}}^2 &= \left(\frac{\delta T_{abs_{i,j}}}{\delta m_C}\right)^2 \sigma_{m_C}^2 + \left(\frac{\delta T_{abs_{i,j}}}{\delta m_T}\right)^2 \sigma_{m_T}^2 + \left(\frac{\delta T_{abs_{i,j}}}{\delta m_{R_{i,j}}}\right)^2 \sigma_{m_{R_{i,j}}}^2 \\ &+ \left(\frac{\delta T_{abs_{i,j}}}{\delta DC_{i,j}}\right)^2 \sigma_{DCi,j}^2 + \left(\frac{\delta T_{abs_{i,j}}}{\delta b_{R_{i,j}}}\right)^2 \sigma_{b_{R_{i,j}}}^2 + \left(\frac{\delta T_{abs_{i,j}}}{\delta b_T}\right)^2 \sigma_{b_T}^2 \\ &+ \left(\frac{\delta T_{abs_{i,j}}}{\delta b_C}\right)^2 \sigma_{b_C}^2 \end{aligned}$$
(G.2)

Each of the error terms in Equation G.2 are calculated from various sources and methods. A method called bootstrapping is used to calculate the linear regression used in both the radiance to temperature conversion (Equation E.5) and the ground instrument calibration (Equation F.1). Bootstrapping is a method of calculating the properties of a statistical estimator (*e.g.* variance) by measuring those properties from approximating distributions [8]. The approximating distributions are created from replicating the sample distribution shape's through a sampling with replacement technique. Each one of the approximate distributions are referred to as a bootstrap sample. The estimator of interest is calculated for each bootstrap sample. Additionally, with this increase data the variance of the estimators can be determined. This method is used to determine the variance in both the gain and bias of the calculation. This method was implemented using an existing routine, written in IDL. This function calculated the values for $\sigma_{m_T}^2, \sigma_{m_C}^2$ and $\sigma_{b_C}^2$.

Both $\sigma_{m_{R_{i,j}}}^2$ and $\sigma_{b_{R_{i,j}}}^2$ have values of 0 because of how the variables whose variance they represent was calculated. For each pixel a single hot value and single cold value are used to produce the pixel's gain and bias for is conversion to radiance space. Because this linear fit is based on only two points, instead of a series, there is no error in the calculation. In order to calculate the variance in the raw WASP image, $\sigma_{DC_{i,j}}$, the variance is calculated for each pixel. During the averaging of the blackbody images for calibration, the standard deviation is calculated for each pixel. Figure G.1 illustrates this process.



Figure G.1: Graphic illustrating the calculation of the variance terms for each pixel. The variances are calculated for each pixel using the average of each series of blackbody images. These calculated variances are then regressed against their corresponding digital counts to determine the variance gain and bias masks.

These standard deviation images are calculated for both the hot and cold averaging processes. Using the average blackbody images as independent variables, a linear regression is calculated between the digital counts in the images and their corresponding standard deviations. The results of this regression are a gain and bias to calculate a standard deviation image from a raw WASP image. Because the blackbody averaging is accomplished with every flight line, this technique has the ability to absorb any error from non-uniformities that may arise after prolonged operation.

Appendix H

Imagery Calibration

Two sets of data, that were calibrated using the aforementioned process (Sections 5.1.4 and G). Both data sets were acquired at night, however the water surface temperature data acquired during the 11 February 2010 collect was measured using the Heitronics KT19.82 radiometer while the data acquired during the 4 March 2010 collect was measured using the Omega OS36 radiometer. Each data set was processed to generate both temperature maps (Figure H.1 and Figure H.2) and error maps. Derived temperatures are only valid for water and each pixel's error is designated by the corresponding per-pixel error map.



Figure H.1: Calibrated temperature map for the 11 February 2010 night collect created using the implemented calibration technique. Temperature is reported in Celsius.



Figure H.2: Calibrated temperature map for the 4 March 2010 night collect created using the implemented calibration technique. Temperature is reported in Celsius.

Date	Mean $\sigma_{T_{cal}}$	Standard deviation in $\sigma_{T_{cal}}$	
02/11/10	0.94	0.02	
03/04/10	0.50	0.01	

Table H.1: Statistics from uniform area of generated error maps

Shown in Table ?? are the mean-calculated standard deviations for a section of approximately uniform temperature water as well as the amount of variation about that calculated standard deviation. The data collected during the 4 March 2010 collection has a distinctly better accuracy which is directly attributable to quality of ground truth collected and the atmospheric homogeneity.



Figure H.3: Radiance to ground temperature calibration model for the 11 February 2010 night collect. Each point represents a geo-located temperature measurement and its corresponding sensor-reaching radiance.

Figure H.3 and Figure H.4 show the collected surface temperatures for each day plotted against the corresponding radiance values extracted from the sensor-reaching radiance mosaics. It can be seen that surface temperature data collected during the 4 March 2010 collect had a stronger linear relationship to the sensor-reaching radiance than the collected



data from the 11 February 2010 collect. Additionally, the measurements made are more evenly distributed throughout the range of possible temperatures.

Figure H.4: Radiance to ground temperature calibration model for the 4 March 2010 night collects. Each point represents a geo-located temperature measurement and its corresponding sensor-reaching radiance.

The notable variation between the two days' ground data can be attributed to the strength of the linear fit generated for the translation between sensor-reaching radiance and ground observed temperature. The ground truth collected during the 4 March 2010 collect has a distinctly stronger linear relationship than the data collected for 11 February 2010 collect. As the linear fit between sensor-reaching radiance and ground observed temperature weakens, the error terms attributed to the linear model, σ_{m_T} and σ_{b_T} , grow and as a result increase the magnitude of the derived standard deviation.

This strong dependence on well fit ground truth data can be expected due to the linear assumption made regarding the relationship between radiance and temperature for a given target. Under that assumption, the atmospheric affects are believed to have a uniform, homogeneous affect on the emitted radiance from a given target; an affect that can accounted for by a simple gain and bias. As soon as the atmosphere between the WASP cameras and water surface becomes more spatially variant, this assumption deteriorates. For the particular environment observed for this research, the linear assumption does not

consistently hold true. The body of water being observed has a highly varying thermal structure that produces a localized boundary layer micro-climate. In addition, the lake is accompanied by cooling towers, positioned on shore, which introduce a significant amount of moisture into the atmosphere. The presence of these phenomena are directly influencing the atmospheric make-up of the air column above the pond and can lead to a distinctly complicated radiometric environment.

Appendix I

Autonomous in-situ measurements

I.1 Winter 2008-2009

The data campaign for the winter of 2008-2009 was segmented into two major branches: the aerial data collection and the ground truth collection. While the aerial data collection has a single node of collection, the ground truth collection was a multi-faceted venture involving both manual and automatic measurements of water surface temperature, ice thickness, and weather conditions. Five buoys were deployed in the cooling lake of the Midland Cogeneration Venture (MCV), while a weather station was constructed on the shore. The buoys, as well as the weather station, took automatic measurements of various parameters of interest and transmitted the data on daily intervals via cellular modems. In addition to the constant monitoring provided by the buoys, manual, high-density surface temperature measurements and ice thickness measurements were taken immediately following imagery collects. Flights were attempted on a weekly interval, as weather permitted. Five identical buoys were deployed within the lake. Each buoy was equipped with a Campbell Scientific CR1000 datalogger to perform all data acquisition as well as control all telecommunications and GPS monitoring. The internal components of a constructed buoy is shown below in Figure I.1(a).

The CR1000 monitored two different deployments of thermocouples used to measure the temperature profile of the water and ice thickness. The temperature profile thermocouples were attached to the mooring chain at one-foot increments and were queried by the datalogger at 30-second intervals. Every five minutes an average temperature value at each thermocouple was calculated and recorded. The second set of thermocouples was



(a) Internal buoy components

(b) Ice thickness probe

Figure I.1: Inside of buoy containing datalogger, multiplexors, GPS units, battery, and cellular modem shown in I.1(a). Ice thickness probe (long, black pole) mounted on side of buoy shown in I.1(b)

attached to a metal pole, at approximately 1-inch increments, beginning at the base of the buoy. These high-density thermocouples measured the temperature of either water or ice every 30 seconds with an average temperature recorded every five minutes. In addition to the main measurement systems on the buoys, twelve Tidbit dataloggers were attached to the chain of each buoy to serve as a backup temperature measurement system. Notable problems from the 2008-2009 winter season included: power failures, communication failures, challenging accessibility issues for maintenance, lack of insight into the actual 3-axis positioning of a given buoy, and lack of a backup system for collected data.

I.2 Winter 2009-2010

Following the challenges of the 2008-2009 collection efforts, a massive overhaul and reengineering of the deployable buoy monitoring systems was completed. While the basic construction of the buoys remained unchanged, in order to combat the system failures mentioned in Section 5.1.2, modifications were made to the buoy design as well as the controlling software. A comparison between the two design approaches are shown in Figure J.1 The internal components of a newly designed and constructed buoy is shown above in Figure I.4(a). A compact flash memory card was installed on each buoy to serve as a backup should there be a communication failure. In addition, an accelerometer was added to report on the 3-axis orientation of a given buoy. This additional information



(a) Buoy floating in open water



Figure I.2: Buoys in both open water and iced conditions while deployed in the MCV cooling pond during the 2008-2009 winter collection season.

provided insight into the angle at which a buoy was oriented should it become frozen in the ice. The angle at which a buoy freezes directly affects the position of any thermocouple on the ice profiler and, by association, the derived location of an ice/water boundary.

In addition to a dynamic mooring chain assembly, the float size and buoyancy rating was increased from 200 lbs buoyancy to 700 lbs buoyancy to increase the platform's resistance to freezing at non-horizontal angles. To address power failure issues, a 12-watt solar panel was mounted to the top of the environmental enclosure and the battery location was moved to an external mount point, shown in Figure I.4(b). Each weatherproof box containing all electrical components was permanently sealed shut to prevent any water seepage. In case of software failures mid-winter, the capability to manually turn on the modem was added via a physical toggle switch on the antenna. This added functionality allowed the software and firmware on the datalogger to be modified via a wireless internet connection and alleviated the need to access the datalogger while deployed. Figure I.5 shows the buoys successfully deployed in the MCV cooling pond [3].



(a) Buoy design from 2008-2009 winter (b) Buoy design from 2009-2010 winter

Figure I.3: Comparison of buoy design differences between the 2008-2009 and 2009-2010 winter collection seasons.



(a) Internal buoy components

(b) Externally mounted solar panel

Figure I.4: Newly designed buoys in the RIT laboratory



Figure I.5: Newly designed buoys afloat in MCV cooling pond

Appendix J

Ice thickness probes

Five identical buoys were deployed within the lake. Each buoy is equipped with a Campbell Scientific CR1000 datalogger to perform all data acquisition as well as control all telecommunications and GPS monitoring. The internal components of a constructed buoy is show below in figure J.1(a).



(a) Internal buoy components

(b) Ice thickness probe

Figure J.1: Inside of buoy containing datalogger, multiplexors, GPS units, battery, and cellular modem shown in J.1(a). Ice thickness probe (long, black pole) mounted on side of buoy shown in J.1(b)

The CR1000 data loggers built into the buoys monitored two different deployments of thermocouples used to measure the temperature profile of the water and ice thickness. The temperature profile thermocouples were attached to the mooring chain at one-foot increments and were queried by the datalogger at 30-second intervals. Every five minutes an average temperature value at each thermocouple was calculated and recorded. The second set of thermocouples was attached to a metal pole, at approximately 1-inch increments, beginning at the base of the buoy. These high-density thermocouples measured the temperature of either water or ice every 30 seconds with an average temperature recorded every five minutes. In addition to the main measurement systems on the buoys, twelve Tidbit dataloggers are attached to the chain of each buoy to serve as a backup temperature measurement system.

Attached to each deployed buoy was an ice thickness probe consisting of 46 evenlyspaced thermocouples. Temperatures were recorded at each thermocouple and associated to their position relative to the top of the probe. Although designed so the first thermocouple would be approximately at water level, the actual location of this data point relative to the ice surface varied based on freezing conditions. The overall thickness of ice (if present) was determined by assuming any thermocouples registering temperatures of 0° or below were imbedded in ice. It was understood that this method of ice thickness determination would have larger errors during the freeze and melt periods. In figure J.1(b) the ice-thickness probe can be seen attached to the side of the buoy.

In order to determine the validity of this method ice holes were periodically drilled in close proximity to buoys that had been frozen in ice and the true thickness of the ice was measured. An ice thickness value is obtained from recorded buoy data through visual inspection of the thermocouple output. Below in figure J.2 are four examples of plotted ice probe output. Figures J.2(a) and J.2(b) show the depth versus temperature recorded for the same buoy, Shiva, on two different days. Figures J.2(c) and J.2(d) shows the analogous information for a second buoy, Surya. It is important to note that on buoy Surya there was an inoperable thermocouple at the 17 inch mark.

From visual inspection it is assumed that the first visible inflection point marks the first ice (or snow) interface with air. The second inflection point is designated the ice/water interface. The difference between these two points is calculated as the ice thickness. The images in figure J.2 show the inflection points occuring at values higher than 0° . Due to manually observed and measured ice thickness values it is known that these plots do correspond to probes imbedded in ice. It is possible that the skew in temperature is a calibration issue with the thermocouples. In table J.1 the comparison between manually and automatically measured ice thickness is shown.

Buoy	Measured by hand [in]	Recorded by buoy [in]	Snow depth [in]
Shiva 1/14	7.5	12	3
Shiva 2/3	11	16	0
Surya 1/14	9	9	4.5
Surya 2/3	13	8	2

Table J.1: Measured ice thickness versus buoy-recorded ice thickness

There are several factors that could be responsible for the difference between manually measured and buoy observed ice thickness values. The buoy observed values are inferred from the thermocouple readouts at a specific time of the day. It has been observed that if the recorded thermocouple plots are viewed as a series of time-based frames in an animation the inflection points for the two surfaces are better defined and appear as almost stationary points around which the bordering temperatures fluctuate. Performing a time series analysis to extract the interface points might lead to more accurate total thickness measurements. The presence of snow could also influence the thermocouple readings, particularly in windy conditions. Finally, it is not guaranteed that the buoys will freeze parallel to the water surface. As a result of this misaligned freezing the assumed depth resolution of the ice probe is no longer valid and the angle of the imbedded probe would have to be known to accurately extract the true depths of each thermocouple.



Figure J.2: Plotted thermocouple output from ice thickness probe.

Appendix K

Skin temperature experiment

In an effort to investigate different water surface temperature measurement techniques for use on the ground during data campaigns, two different measurement techniques were investigated in the laboratory. The goal of the experiment was to determine which technique would resolve the skin temperature effect the best. An assumption was made that under the conditions created in the lab a skin temperature effect would manifests itself. The first method used a thermistor in contact with the water's surface. The thermistor was mounted on a piece of styrofoam in an attempt to place the contact face of the thermistor right at the water's surface, shown in Figure K.1(a).



(a) Thermistor/float apparatus mea- (b) Radiometer measuring surface temsuring water surface perature

Figure K.1: Experimental set up for skin temperature observations

The second used a radiometer to remotely sense the water skin temperature. The radiometer (Omega OS136) was held by hand approximately an inch from the water's surface, shown in Figure K.1(b). A high-precision mercury thermometer was used to

measure the bulk water temperature. A temperature controlled water bath was used as the experiment environment and the measurements were carried out in an indoor lab over two days. There was an unintentional 7°C change in ambient temperature conditions in the lab over the two day period. The water temperature was varied from $4 - 30^{\circ}C$ in 2°C increments. At each temperature increment the radiometer recorded three surface temperatures while the thermistor measured the surface and bulk temperature, three times each. The thermistor measured the bulk temperature by being submerged into the water bath. Each measurement was repeated for turbulent and calm water conditions.



Figure K.2: Resulting temperature differentials in turbulent water conditions. The red line represents the difference between the surface temperature observed by the radiometer and the measured bulk water temperature. The green and purple lines indicate the differences between the thermistor and the two bulk measurements.



Figure K.3: Resulting temperature differentials in turbulent water conditions. The red line represents the difference between the surface temperature observed by the radiometer and the measured bulk water temperature. The green and purple lines indicate the differences between the thermistor and the two bulk measurements.

The results shown in Figure K.2 are the calculated temperature differences while measuring in turbulent water conditions. Because the difference in measurements were so small relative to the overall range of the experiment, the disparity between the types of measurement techniques are more easily resolvable by examining their temperature differentials. Each plotted line represented the difference between two measured quantities. For example, the red line is showing the difference between the temperature observed by the radiometer and the bulk temperature measured by the mercury thermometer. The positive temperature gradient between these two measurement series is the skin temperature effect. Comparatively, the green and purple lines are the results from the thermistor measurements. As one can see, the difference between the thermistor's surface temperature measurement and the bulk temperature measurement (green line) are nearly nonexistent. Additionally, the difference between the two thermistor readings (purple line), one at the surface and one submerged, are essentially zero. These results indicates that weather the thermistor is at the surface or submerged, it is measuring the same quantity. Figure K.3 shows the same experimental results as Figure K.2, however these measurements were collected under calm water conditions. As evident by these results, the thermistor still fails to capture the skin temperature effect while the radiometer is successful.

The results from the skin temperature experiment demonstrate the thermistor technique's inability to measure true water surface temperature. For future ground truth data campaigns, the radiometer approach was the preferred method for measurement collection.

Appendix L

On-board blackbody calibration

The blackbody sources were calibrated separately inside a walk-in cooler with thermal controls. The overall ambient temperature of the cooler was set at approximately $5^{\circ}C$. Because this temperature could fluctuate $\pm 10^{\circ}C$, depending on the external temperature, dew point, and how often the cooler was entered, the ambient temperature was constantly monitored. The blackbody source, which fills the LWIR detector's field-of-view during flight, was placed on a table inside the cooler and driven from a temperature of $40^{\circ}C$ to $0^{\circ}C$ at $5^{\circ}C$ increments. The surface temperature of the blackbody was measured using an Exergen infrared contact radiometer at five locations. The location layout and numbering scheme is depicted below in Figure L.1.

1		2
	5	
3		4

Figure L.1: Depiction of measurement locations on the surface of the LWIR blackbody source

The temperatures measured at the surface by the Exergen were compared to the temperature set by the WASP control software. The results were plotted to show the overall difference between the blackbody set point and the average of the five position measurements. The average plot is shown in Figure L.2 as well as the plotted difference between the set point and average measured surface temperature. Because the difference between the set point and measured surface temperature is small compared to the range of temperatures measured, the actual difference is better visualized in Figure L.3.



Figure L.2: Average blackbody spatial temperature compared to set point. LWIR-t (red line) represents the set point line while LWIR (blue line) represents the measured surface temperature



Figure L.3: Average difference between blackbody set point and measured surface temperature for the longwave thermal blackbody

In addition, the measurements were compared separately, based on their spatial location, to the blackbody set point, to determine if there were any biases across the plane of the blackbody plate. Both plots are shown below in Figure L.4.



Figure L.4: Comparison of spatial location measurements to the blackbody set point

Overall the average bias fluctuates between $\pm 0.5^{\circ}C$, except for at the $0^{\circ}C$ point where the bias jumps to $1.5^{\circ}C$. This large jump is most likely due to the dew point being reached inside the cooler chamber and condensation forming on the blackbody surface. Spatially, all locations tend to trend in the same direction and exhibit the same behavior. It was concluded that spatially the blackbody plate is consistent and demonstrates no spatial dependency on radiance. In addition, the margin of error introduced by the blackbody process is approximately $\pm 0.5^{\circ}C$.

Appendix M

Differential Equations: Sensitivity Analysis

$$T_{abs_{i,j}} = \frac{m_T m_{R_{i,j}} D C_{i,j} + m_T b_{R_{i,j}} + b_T - b_C}{m_C}$$
(M.1)

$$\sigma_{T_{abs_{i,j}}}^2 = \left(\frac{\delta T_{abs_{i,j}}}{\delta m_C}\right)^2 \sigma_{m_C}^2 + \left(\frac{\delta T_{abs_{i,j}}}{\delta m_T}\right)^2 \sigma_{m_T}^2 + \left(\frac{\delta T_{abs_{i,j}}}{\delta m_{R_{i,j}}}\right)^2 \sigma_{m_{R_{i,j}}}^2$$

$$+ \left(\frac{\delta T_{abs_{i,j}}}{\delta D C_{i,j}}\right)^2 \sigma_{DC_{i,j}}^2 + \left(\frac{\delta T_{abs_{i,j}}}{\delta b_{R_{i,j}}}\right)^2 \sigma_{b_{R_{i,j}}}^2 + \left(\frac{\delta T_{abs_{i,j}}}{\delta b_T}\right)^2 \sigma_{b_T}^2$$

$$+ \left(\frac{\delta T_{abs_{i,j}}}{\delta b_C}\right)^2 \sigma_{b_C}^2$$
(M.2)

$$\frac{\delta T_{abs_{i,j}}}{\delta m_C} = \left(-m_T m_{R_{i,j}} D C_{i,j} - m_T b_{R_{i,j}} - b_T + b_C\right) \frac{1}{m_C^2}$$
(M.3)

$$\frac{T_{abs_{i,j}}}{\delta m_T} = \frac{m_{R_{i,j}}DC_{i,j}}{m_C} + \frac{b_{R_{i,j}}}{m_C}$$
(M.4)

$$\frac{\delta T_{abs_{i,j}}}{\delta m_T} = \frac{m_{R_{i,j}} D C_{i,j}}{m_C} + \frac{b_{R_{i,j}}}{m_C}$$
(M.4)
$$\frac{\delta T_{abs_{i,j}}}{\delta m_{R_{i,j}}} = \frac{m_T D C_{i,j}}{m_C}$$
(M.5)

$$\frac{\delta T_{abs_{i,j}}}{\delta DC_{i,j}} = \frac{m_T m_{R_{i,j}}}{m_C} \tag{M.6}$$

$$\frac{\delta T_{abs_{i,j}}}{\delta b_{R_{i,j}}} = \frac{m_T}{m_C} \tag{M.7}$$

$$\frac{\delta T_{abs_{i,j}}}{\delta b_T} = \frac{1}{m_C} \tag{M.8}$$

$$\frac{\delta I_{abs_{i,j}}}{\delta b_C} = -\frac{1}{m_C} \tag{M.9}$$

Appendix N

Skin Temperature Model

Discussed below is a proposed model for deriving the skin temperature of a body of water. The goal of this work is to develop and test a physics-based approach to modeling the interaction between an atmospheric mixture and a body of water. This approach is directly applicable to sea surface temperature modeling and is intended to provide a more accurate method of skin temperature extraction from bulk temperature and meteorological measurements. Previous models generally focus on two types of methods for predicting skin temperatures: skin thickness derivation and surface renewal. Both methods have shown to be accurate under limiting weather conditions. However, in the presence of high winds, extreme temperatures, and cloud cover these models break down and deviate from one another. In contrast to previous methods, the approach of this work is to examine the system from a first principles point of view and solve the energy, mass, and momentum balances across the system by obeying the conservation of mass, energy, and momentum. The proposed model seeks to perform on par or better than the previous models for ideal conditions as well as modeling skin temperature in non-deal conditions within a defined degree of uncertainty.

Previous models have typically been used in ocean temperature extraction applications. Errors reported by the reviewed models range from $0.1 - 0.5^{\circ}$ C for oceanic applications. It is important to realize that from a big picture point of view this error is most likely acceptable. A final predicted value is only ever as accurate as the least accurate component in the system. For ocean applications both atmospheric modeling and satellite observations will probably contribute a larger uncertainty to the final predictions relative to the modeled skin temperatures uncertainty. However, with the advent of more and more airborne IR

platforms, the proposed model's accuracy yields a benefit. Higher resolution systems, operated at low altitudes, provide the capability to detect high frequency changes in surface temperature as well as implications of localized weather phenomena. In addition, capturing imagery at low altitudes reduces the amount of atmospheric modeling required as well as the uncertainty it introduces. The improved accuracy and ability to predict implications of meteorological fluctuations on skin temperature make the proposed model more suited and advantageous for localized water modeling applications.

N.1 Energy flux through control volumes

In order to simplify the initial analysis, a very basic system is constructed. The system is defined as three control volumes¹ stacked on top of one another. The construction of the system is depicted in figure N.1.



Figure N.1: System definition: Control volume boundaries are defined by dotted lines.

For the sake of simplified analysis, the sides of the control volumes in all directions, except for vertical, are considered adiabatic. It is assumed that no chemical reactions are

¹A control volume is defined as a fixed volume in space through which mass and fluid can flow

taking place in any of the control volumes and kinetic and potential energy variations are ignored.

The first control volume (CV_{gas}) is filled with a mixture of dry air of an assumed composition and water vapor. The dry air/water vapor mixture, referred to as the gas in the future, is at pressure P_{gas} and temperature T_{gas} . It is assumed the gaseous mixture behaves as an ideal, non-compressible gas and is optically thin ($\tau = 1.0$). The mixture is analyzed using molar balances to allow for a simplified evaluation using gas equationsof-state, phase equilibrium constraints, and the ideal gas law. The total number of moles of water vapor and moles of dry air are defined as n_{vap} and n_{air} , respectively. Therefore, the total number of moles, n_{gas} , initially present within CV_{gas} is the summation of two constituents, shown in equation N.1.

$$n_{gas} = n_{vap} + n_{air} \tag{N.1}$$

The second control volume (CV_{skin}) encompasses the interfacial region between the gaseous mixture and pure water and is infinitesimally thin. The defined region is comprised of only its top surface in contact with the gaseous mixture and its bottom surface in contact with the liquid. Due to this definition, the number of moles of substance is inconsequential.

The third control volume (CV_{bulk}) contains only pure water, referred to as the liquid in the future, and is at pressure P_{liq} and temperature T_{skin} . The total number of moles of liquid, n_{liq} , is constant and infinite.

Any energy entering into a control volume is assumed positive while any energy leaving a control volume is assumed negative. Work done on a control volume is assumed positive and any work done by a control volume is assumed negative.

To predict the temperature of the skin control volume, independent differential equations will be produced from constructing the equations of state for all three volumes. These equations of state will be functionally dependent on measurable and derivable conditions. Each equation is solved simultaneously while stepping through time to produce a predicted value for skin temperature. Appropriate seed values for the unknown values in each equation must be chosen based on a process TBD.
N.2 Control Volume 1: Dry air-water vapor mixture

Due to the inability to measure the molar ratios of each gas constituent in the final application directly, a method is developed to calculate these values from measurable quantities. In order to determine the percentage of the two constituents present in the mixture, molar fractions are determined using the measured relative humidity and an application of Raoult's Law.

Relative humidity, ω , describes the amount of water vapor present in a gaseous mixture of air and water and is defined as the ratio of the partial pressure of water vapor in the mixture, P_{vap} , to the saturated vapor pressure of water at the given temperature, P_{vap}^{sat} . Normally this value is given as a percentage and is expressed below in equation N.2.

$$\omega = \left(\frac{P_{vap}}{P_{vap}^{sat}}\right) \times 100\% \tag{N.2}$$

Raoult's Law is the equilibrium equation used for ideal gases and states that the vapor pressure of an ideal solution is dependent on the vapor pressure of each chemical component and the mole fraction of the component present in the solution. The mole fraction of a constituent is a value of expressing the composition of a mixture and is defined as the ratio of the amount of a constituent to the total amount of substance in the system. Applied to the mixture in CV_{gas} , the molar fractions for both the air and water vapor are defined in equations N.3 and N.4, respectively.

$$y_{air} = \frac{n_{air}}{n_{air} + n_{vap}} = \frac{n_{air}}{n_{gas}}$$
(N.3)

$$y_{vap} = \frac{n_{vap}}{n_{air} + n_{vap}} = \frac{n_{vap}}{n_{gas}} \tag{N.4}$$

For the given mixture, Raoult's Law dictates that product of the partial pressure of a constituent will be equal to the mixture pressure, P_{gas} , and the molar fraction of each constituent. The assumption is made that the constituents are pure and have mole fractions equal to 1 in the liquid phase. Therefore the product of the mixture pressure and a constituent mole fraction will be equal to the vapor pressure of each constituent at the given temperature, T_{gas} , as shown in equations N.5 and N.6.

$$P_{air} = P_{gas}y_{air} = P_{air}^* \Big|_{T_{gas}} \Rightarrow y_{air} = \frac{P_{air}^* \Big|_{T_{gas}}}{P_{gas}}$$
(N.5)

$$P_{vap} = P_{gas} y_{vap} = P_{vap}^* \Big|_{T_{gas}} \Rightarrow y_{vap} = \frac{P_{vap}^* \Big|_{T_{gas}}}{P_{gas}}$$
(N.6)

Combining equations N.3 and N.5 produces the relationship between n_{vap} , its related pressures, and the n_{air} shown in equation N.7.

$$n_{vap} = \frac{P_{vap}^{*}}{P_{gas}} (n_{vap} + n_{air})$$

$$\Rightarrow n_{vap} \left(1 - \frac{P_{vap}^{*}}{P_{gas}}\right) = \frac{P_{vap}^{*}}{P_{gas}} n_{air}$$

$$\Rightarrow n_{vap} = \frac{\frac{P_{vap}^{*}}{P_{gas}} n_{air}}{1 - \frac{P_{vap}^{*}}{P_{gas}}}$$
(N.7)

Through the ideal gas law, the derived expression for the number of moles of vapor, n_{vap} is used to generate a relation with the number of moles of air, n_{air} . The ideal gas law, shown in equation N.8, describes the relationship of a gas's state to its pressure, volume, and temperature.

$$P_{gas}V_{gas} = n_{gas}RT \tag{N.8}$$

Equation N.8 can be rearranged to calculate the number of moles of air present in a given volume of gas. Using this relationship, and substituting equation N.7 for n_{vap} , an equation for n_{air} (equation N.9) is produced. The derivation of this relation is shown below.

$$P_{gas}V_{gas} = (n_{air} + n_{vap}) RT_{\infty}$$

$$\Rightarrow n_{air} + n_{vap} = \frac{P_{gas}V_{gas}}{RT_{\infty}}$$

$$\Rightarrow \frac{\frac{P_{vap}^{*}}{P_{gas}}n_{air}}{1 - \frac{P_{vap}^{*}}{P_{gas}}} + n_{air} = \frac{P_{gas}V_{gas}}{RT_{\infty}}$$

$$\Rightarrow n_{air} \left[1 + \frac{\frac{P_{vap}^{*}}{P_{gas}}}{1 - \frac{P_{vap}}{P_{gas}}}\right] = \frac{P_{gas}V_{gas}}{RT_{\infty}}$$

$$\Rightarrow n_{air} = \frac{P_{gas}V_{gas}}{RT_{\infty}} \left[1 + \frac{\frac{P_{vap}^{*}}{P_{gas}}}{1 - \frac{P_{vap}^{*}}{P_{gas}}}\right]$$
(N.9)

The value for P_{vap}^* is equal to P_{vap} from the measured relative humidity (equation N.2) through Raoult's Law. The size of CV_{gas} can be dictated by the application and environment which is being modeled. Therefore the number of moles of both constituents become functions of the defined volume, V_{gas} .

 CV_{gas} shares boundaries with CV_{skin} and the air column above. All other boundaries are currently ignored due to assumptions. If it is desired to include the air column in the overall the system analysis, the optical transmission and physical properties of said volume need to be modeled externally (i.e. MODTRAN) and then married to CV_{skin} . For consistency, the air column possible above CV_{gas} will be referred to as the atmospheric control volume (CV_{atm}).

It is assumed that the amount of air molecules present in the defined volume remains constant. Therefore, the rate of change of the air mass is zero, as shown below in equation N.10

$$\frac{dn_{air}}{dt} = 0 \tag{N.10}$$

Due to the shared boundary with the water volume interface, a change in the amount of water vapor within CV_{gas} can be induced through either evaporation or condensation at this interface. If the air column above CV_{gas} is incorporated then there can also be mass transport across the upper shared boundary. The rate of change in the number of water vapor moles in the mixture is equal to the rate of water vapor molecules entering CV_{gas} minus the rate of water vapor molecules leaving CV_{gas} as shown in equation N.11. If there is no interaction with atmosphere then the second term in equation N.11 goes to zero, as shown in equation N.12

$$\frac{dn_{vap}}{dt} = \dot{n}_{skin \to gas} - \dot{n}_{gas \to atm} \tag{N.11}$$

$$\frac{dn_{vap}}{dt} = \dot{n}_{skin \to gas} \tag{N.12}$$

The rate of change of internal energy of CV_{gas} is dictated by several phenomenon. Energy entering the control volume includes irradiance from CV_{atm} , $Q_{I:in}$, energy associated with mass evaporating from CV_{skin} , Q_{evap} , energy introduced by convection of the mixture over the water surface, Q_{conv} , and emissive energy from water surface, $Q_{E:in}$. Energy leaving CV_{gas} includes irradiance into CV_{skin} from CV_{gas} , $Q_{I:out}$, water vapor escaping to CV_{atm} , Q_{vap} , and emissive energy from CV_{gas} to CV_{atm} , $Q_{E:out}$. Figure N.2 depicts all the incoming energy sources and outgoing energy sinks for CV_{gas} .

The overall governing energy balance, shown in equation N.13, can be reduced to a simplified form by making several assumptions.

$$\frac{d}{dt} \left(n_{vap} \bar{U}_{vap} + n_{air} \bar{U}_{air} \right) = \left(Q_{I:in} - Q_{I:out} \right) + \left(Q_{E:in} - Q_{E:out} \right)
+ Q_{conv_{skin \to gas}} + Q_{evap_{skin \to gas}}
- Q_{vap_{aas \to atm}} \tag{N.13}$$

Based on the system definition, it was assumed that CV_{gas} was an optically thin volume of gas having perfect transmission ($\tau = 1.0$). Therefore $Q_{I:in} = Q_{I:out}$ and both terms drop from equation N.13. By the same reasoning both of the emissive terms will be equal, $Q_{E:in} = Q_{E:out}$, and can be dropped from the equation. Applying the above assumptions and expanding the remaining terms produces the following equation, equation N.14.



Figure N.2: Incoming and outgoing energy sources for CV_{gas}

$$\frac{d}{dt} \left(n_{vap} \bar{U}_{vap} + n_{air} \bar{U}_{air} \right) = \hat{h} \left(T_{skin} - T_{gas} \right)
+ \dot{n}_{vap_{skin \to gas}} \left(H_{skin} + K E_{skin} + P E_{skin} \right)
- \dot{n}_{vap_{gas \to atm}} \left(H_{gas} + K E_{gas} + P E_{gas} \right) \quad (N.14)$$

Due to another initial assumption that kinetic and potential energy variations will be ignored, both of these terms drop from both mass transfer rate equations. In addition the left side of the equation can be expanded and simplified. For a gas assumed ideal, specific internal energy depends on only temperature, therefore the specific heat c_v is also a function of only temperature, as shown in equation N.15.

$$c_v = \left(\frac{\delta u}{\delta T}\right)_v \to c_v = \frac{du}{dT} \tag{N.15}$$

Applying the above mentioned simplifications produces the following expression for

the energy balance in CV_{gas} .

$$\frac{dn_{vap}}{dt}\frac{dU_{vap}}{dt} + \frac{dn_{air}}{dt}\frac{dU_{air}}{dt} = \hat{h}\left(T_{skin} - T_{gas}\right) \\
+ \dot{n}_{vap_{skin \to gas}}\left(H_{skin}\right) \\
- \dot{n}_{vap_{gas \to atm}}\left(H_{gas}\right) \\
\frac{dn_{vap}}{dt}\frac{C_{vap}dT_{gas}}{dt} + \frac{dn_{air}}{dt}\frac{C_{vair}dT_{gas}}{dt} = \hat{h}\left(T_{skin} - T_{gas}\right) \\
+ \dot{n}_{vap_{skin \to gas}}\left(H_{skin}\right) \\
- \dot{n}_{vap_{gas \to atm}}\left(H_{gas}\right) \\
\frac{dT_{gas}}{dt}\left(\dot{n}_{vap}C_{vvap} + \dot{n}_{air}C_{vair}\right) = \hat{h}\left(T_{skin} - T_{gas}\right) \\
+ \dot{n}_{vap_{skin \to gas}}\left(H_{skin}\right) \\
- \dot{n}_{vap_{gas \to atm}}\left(H_{gas}\right) \\$$
(N.16)

N.3 Control Volume 2: Gas/water interface

It is assumed that the mass remains constant within CV_{skin} and therefore any mass entering the volume must exit the volume by conservation of mass. Because the water is the only substance capable in this system to cross into CV_{skin} , the mass balance is simple to analyze. Mass entering the interfacial region from the water volume below must exit CV_{skin} as vapor through the process of evaporation. The evaporation term leaving CV_{skin} is identical to the evaporation term entering CV_{gas} in the energy and mass balances. It is important to note that the mass transfer across the CV_{gas}/CV_{skin} boundary is negative. This negation indicates the direction of movement is from CV_{skin} into CV_{gas} . If the environment were to dictate vapor from the CV_{gas} is condensing onto CV_{skin} the phenomenon change would be induced by reversing the signs in equation N.21. By extension, it can be concluded that a reversal of the evaporation process would indicate the renewal of water molecules from the bulk volume to the skin would be reversed under these conditions.

$$\frac{dn_{liq}}{dt} = -\dot{n}_{skin \to gas} - \dot{n}_{bulk \to skin}$$

$$0 = -\dot{n}_{skin \to gas} - \dot{n}_{bulk \to skin}$$

$$-\dot{n}_{skin \to gas} = \dot{n}_{bulk \to skin}$$
(N.17)

The rate of change of internal energy of CV_{skin} is dictated by several phenomenon. Energy entering the control volume includes irradiance which passed through CV_{atm} , $Q_{I:in}$, conductive energy from the control volume of water below, Q_{cond} , and energy associated with mass brought up from CV_{bulk} to renew evaporated vapor molecules, Q_{renew} . Energy leaving CV_{skin} includes energy emitted into CV_{gas} , $Q_{E:out}$, energy convectively removed by the gas above, Q_{conv} , and energy associated from water molecules evaporating at the top boundary of CV_{skin} into CV_{gas} , Q_{evap} . The figure below, figure N.3, depicts all the incoming energy sources and outgoing energy sinks.



Figure N.3: Incoming and outgoing energy sources for control volume skin

Similar to the energy balance for CV_{gas} , the energy balance for CV_{skin} can be simplified. The overall energy balance is shown below in equation N.18

$$\frac{d}{dt} (m_{liq} U_{liq}) = Q_{I:in} - Q_{E:in} - Q_{conv_{skin \to gas}} - Q_{evap_{skin \to gas}} + Q_{renew_{bulk \to skin}} + Q_{cond_{bulk \to skin}}$$
(N.18)

Expansion of the terms in the overall energy balance yields the following results. To reduce redundancy, the kinetic and potential energies have been removed from the evaporation renewal terms.

$$\dot{m}_{liq} \frac{dU_{liq}}{dt} = Q_{I:in} - Q_{E:in}$$

$$- \hat{h}_{gas} (T_{skin} - T_{gas})$$

$$- \dot{m}_{skin \to gas} (h_{skin})$$

$$+ \dot{m}_{bulk \to skin} (h_{bulk})$$

$$+ \frac{k_{bulk}}{dz_{T_{bulk}}} (T_{skin} - T_{bulk})$$
(N.19)

It is important to note that if condensation was occurring the term for evaporation, $-\dot{m}_{skin\rightarrow gas}(h_{skin})$, would be replaced with $+\dot{m}_{gas\rightarrow skin}(h_{vap})$. In addition, similar to the ideal gas assumption, when a liquid is idealized it is assumed to be incompressible and its specific internal energy depends only on temperature. Therefore, the specific heat of the liquid will also only depend on temperature, as depicted in equation N.15. This assumption simplifies equation N.19 to equation N.20.

$$\dot{m}_{liq}C_v(T_{bulk}) = Q_{I:in} - Q_{E:in}$$

$$- \hat{h}_{gas} (T_{skin} - T_{gas})$$

$$- \dot{m}_{skin \to gas} (h_{skin})$$

$$+ \dot{m}_{bulk \to skin} (h_{bulk})$$

$$+ \frac{k_{bulk}}{dz_{T_{bulk}}} (T_{skin} - T_{bulk})$$
(N.20)

N.4 Control Volume 3: Pure water

The final control volume, CV_{bulk} , is comprised of only water and is assumed to maintain a constant mass. Molecules leaving the control volume via evaporation are replaced by water molecules brought up from the water located below the bulk volume. By conservation of mass, both the rate of evaporation from the volume and the rate of renewal of molecules into the volume must be equal.

$$\frac{dn_{liq}}{dt} = 0$$

$$= \dot{n}_{renew} - \dot{n}_{evap}$$

$$\dot{n}_{\infty \to bulk} = \dot{n}_{bulk \to skin}$$
(N.21)

The rate of change of internal energy within CV_{liq} is dictated by the removal of energy via conduction with the skin volume, Q_{cond} , and any energy brought in through the renewal process and then removed via evaporation, Q_{renew} . The figure below, figure N.4, depicts all the incoming energy sources and outgoing energy sinks.



Figure N.4: Incoming and outgoing energy sources for control volume liquid

The overall energy balance for CV_{liq} is shown below in equation N.22.

$$\frac{d}{dt} (U_{liq}) = Q_{renew} - Q_{evap} - Q_{cond}$$

$$= \dot{n}_{\infty \to bulk} h_{\infty} - \dot{n}_{bulk \to skin} h_{bulk} - \frac{k_{liq}}{dz_{T_{bulk}}} (T_{skin} - T_{bulk})$$

$$= \dot{n}_{bulk \to skin} (h_{\infty} - h_{bulk}) - \frac{k_{liq}}{dz_{T_{bulk}}} (T_{skin} - T_{bulk})$$

$$= \dot{n}_{bulk \to skin} [c_v (T_{\infty} - T_{bulk})] - \frac{k_{liq}}{dz_{T_{bulk}}} (T_{skin} - T_{bulk})$$
(N.22)

Appendix O

Swarm Repeatability Results

The data presented below is the full data set to support Table 6.5.



Figure O.1: Comparison of initial and final ice fraction correlations for the Trial 1.



Figure O.2: Comparison of initial and final ice fraction correlations for the Trial 2.



Figure O.3: Comparison of initial and final ice fraction correlations for the Trial 3.



Figure O.4: Comparison of initial and final ice fraction correlations for the Trial 4.



Figure O.5: Comparison of initial and final ice fraction correlations for the Trial 5.



Figure O.6: Comparison of initial and final ice fraction correlations for the Trial 6.



Figure O.7: Comparison of initial and final ice fraction correlations for the Trial 7.



Figure O.8: Comparison of initial and final ice fraction correlations for the Trial 8.



Figure O.9: Comparison of initial and final ice fraction correlations for the Trial 9.



Figure O.10: Comparison of initial and final ice fraction correlations for the Trial 10.



Figure O.11: Comparison of initial and final ice fraction correlations for the Trial 11.



Figure O.12: Comparison of initial and final ice fraction correlations for the Trial 12.



(b) Final ice coverage correlation

Figure O.13: Swarm flow rates for Trial 1.



(a) Initial ice fraction correlation

(b) Final ice coverage correlation

Figure O.14: Swarm flow rates for Trial 2.



(a) Initial ice fraction correlation

(b) Final ice coverage correlation

Figure O.15: Swarm flow rates for Trial 3.



Figure O.16: Swarm flow rates for Trial 4.



Figure O.17: Swarm flow rates for Trial 5.



(a) Initial ice fraction correlation

(b) Final ice coverage correlation

Figure O.18: Swarm flow rates for Trial 6.



(a) Initial ice fraction correlation

(b) Final ice coverage correlation

Figure O.19: Swarm flow rates for Trial 7.



Figure O.20: Swarm flow rates for Trial 8.



(a) Initial ice fraction correlation

(b) Final ice coverage correlation

Figure O.21: Swarm flow rates for Trial 9.



(a) Initial ice fraction correlation

(b) Final ice coverage correlation

Figure O.22: Swarm flow rates for Trial 10.



(a) Initial ice fraction correlation

(b) Final ice coverage correlation

Figure O.23: Swarm flow rates for Trial 11.





Figure O.24: Swarm flow rates for Trial 12.

Appendix P

ALGE input files

Below are samples of all the ALGE input files used for this application. It should be noted that some of the files are not included in their entirety due to their length. This section is intended to offer examples of the files formats and the data that is expected in the various inputs.

P.1 param.dat

```
42.5
DX (GRID SPACING IN X-DIR IN M)
42.5
DY (GRID SPACING IN Y-DIR IN M)
0.5
dz (vertical resolution, m)
0.0
TIME (START TIME, LOCAL, HOURS)
2820.01
TMAX (TOTAL RUN TIME, HOURS)
43.6
RLAT (LATITUDE, DEGREES
-84.25
RLON (LONGITUDE, DEGREES)
336.0
DAY (JULIAN DAY)
0.001
ZO (ROUGHNESS, METERS)
0.001
z0m (marsh roughness length, m)
0.5
TBIN (BOUNDARY INFLOW TEMP DEG C)
```

```
0.5
TBOUT (BOUNDARY OUTFLOW TEMP DEG C)
3.0
TSRS (MASS SOURCE TEMP, DEG C)
20.7
SRSFL (MASS SOURCE, M**3/S)
20.7
SNKFL (MASS SINK, M**3/S)
180.0
XAX (ANGLE OF +X AXIS FROM NORTH, DEG)
3600.0
PINT (PRINT INTERVAL IN SECONDS)
10.
ZREF (REFERENCE HEIGHT FOR TURBULENT SURFACE LAYER, METERS)
0.0
dzdx
0.0
dzdy
0.2
tsmlt (multiplier for Courant limit)
0.1
dtinit (initial timestep in seconds)
0.0
uinit
0.0
vinit
0.0
sinit (initial salinity over entire domain)
5
ihtn (# timesteps between calls to heat transfer subroutines)
39
NX (# OF NODES IN X-DIR)
71
NY (# OF NODES IN Y-DIR)
0
INDG (SWITCH FOR USE OF NUDGING DATA, 0=OFF, 1=ON)
1
lsrs (grid level of mass source counting down from surface)
1
ihttr (flag for heat transfer functions, 0=off, 1=on)
1
itmpsrc (flag for outfall temp. 0 = fixed, 1 = delta-t, deg C)
10
irhmx (max. # 2-D surface wave loops per 3-D loop)
1
idatsrs2 (# hours of second mass source data (m**3/s))
```

0
irestart (flag for restart option, 0 = no, 1 = yes)
1
ikopt (flag for Yamada TKE mixing (0), or molecular viscosity (1))
0
isal (flag for fresh (0) or salt (1) water)
1
iflow (flag for time-dependent (1) or steady-state primary mass source (0))

P.2 idepth.dat

000000000000000000000000000000000000000
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000000000000000000000000000004888888404888888
0000000000004444444444444444444444888888
000000000448888888888888888888888888888
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000488888888888888888888888888888888888
0004444444444444444444444444444444444

P.3 igrid.dat

P.4 flow.dat

Each row of data represents an hour of simulation time. The flow file requires an entry for each hour being simulated. The example below is only a small sample and is meant as an example only.

20.7 20.7 20.7 20.7 20.7 20.7 20.7 20.7 20.7 20.7 20.7 20.7 20.7 20.7 20.697431 20.699955 20.468378 20.705003 21.038802 21.088651 20.869694 20.937211 21.084865 21.105057 21.025551 20.924591 20.725826 20.57691 20.622342 20.566183 20.470271 20.565552 20.617294 20.752959 20.705634 20.636855 20.643796

P.5 deltat.dat

Each row of data represents an hour of simulation time. The deltaT file requires an entry for each hour being simulated. The example below is only a small sample and is meant as an example only.

4.07268 4.07268 4.07268 4.07268 4.07268 4.07268 4.07268 4.07268 4.07268 4.07268 4.07268 4.07268 4.07268 4.07268 4.07268 4.07268 4.07268 3.91797 3.91797 3.91797 3.91797 3.91797 3.91797 3.91797 3.91797 3.91797 3.91797 3.91797 3.91797 3.91797 3.91797

P.6 sfc.dat

Each row of data represents an hour of simulation time. The sfc file requires an entry for each hour being simulated. The example below is only a small sample and is meant as an example only.

```
2900
6 10 1.54 1 1 1 0.15 987.47 0.03 12/1/2008 5:00
7 10 2.57 1 1 1 0.15 986.8 0.03 12/1/2008 6:00
8 10 2.06 1 1 1 0.15 986.8 0.03 12/1/2008 7:00
9 0 0.5 1 1 0.75 0.15 986.8 0.03 12/1/2008 7:59
10 330 1.54 1 1 0.75 0.15 986.46 0.03 12/1/2008 9:00
11 330 2.57 1 0 0.375 0.21 986.46 0.03 12/1/2008 10:00
12 340 1.54 1 -1 0.75 0.39 987.14 0.03 12/1/2008 10:59
13 330 2.06 0 -1 0.75 0.33 988.15 0.03 12/1/2008 12:00
14 310 3.09 0 -1 0.375 0.3 988.83 0.03 12/1/2008 13:00
15 320 3.09 0 -1 0.375 0.36 989.17 0.03 12/1/2008 13:59
16 310 3.09 0 -2 1 1.5 990.86 0.03 12/1/2008 15:00
17 310 3.6 0 -2 0.375 0.48 991.2 0.03 12/1/2008 16:00
18 310 3.6 -1 -3 0.375 0.51 992.55 0.03 12/1/2008 16:59
19 300 4.12 -1 -2 0.375 1.17 993.57 0.03 12/1/2008 18:00
20 290 3.09 -1 -3 0.375 0.54 994.59 0.03 12/1/2008 19:00
21 260 3.09 -1 -2 1 0.36 996.28 0.03 12/1/2008 19:59
22 270 3.6 -1 -2 0.75 0.39 996.96 0.03 12/1/2008 21:00
```

P.7 dimar.inc

```
c input array dimar.inc
c fixed dimensions, set with parameter statements
c nxa = nodes in x-dir
c nya = nodes in y-dir
c nza = nodes in z-dir
c nmet = hours of meteorological data
c nsra = hours of time series output to be stored
c ndta = hours of delta-T data
c nba = # of nodes at boundary with inflow or outflow
      parameter (nxa =39)
      parameter (nya =71)
      parameter (nza = 9)
      parameter (nmet = 10000)
      parameter (nsra = 10000)
      parameter (ndta = 10000)
      parameter (nba = 500)
      parameter (nsr = 500)
      parameter (nsn = 500)
```

P.8 snd.dat

11,3012

1	0.00081	0.33402	0.50812	0.52535	0.52545	0.52555	0.52565	0.52575	0.52585	0.52595	0.52605
2	0.00081	0.32935	0.49983	0.52111	0.52121	0.52131	0.52141	0.52151	0.52161	0.52171	0.52181
3	0.00081	0.32468	0.49155	0.51686	0.51696	0.51706	0.51716	0.51726	0.51736	0.51746	0.51756
4	0.00080	0.32002	0.48327	0.51262	0.51392	0.51402	0.51412	0.51422	0.51432	0.51442	0.51452
5	0.00080	0.31535	0.47498	0.50838	0.51488	0.51498	0.51508	0.51518	0.51528	0.51538	0.51548
6	0.00080	0.31068	0.46670	0.50413	0.51585	0.51595	0.51605	0.51615	0.51625	0.51635	0.51645
7	0.00080	0.30602	0.45841	0.49989	0.51681	0.51691	0.51701	0.51711	0.51721	0.51731	0.51741
8	0.00079	0.30135	0.45013	0.49565	0.51778	0.51788	0.51798	0.51808	0.51818	0.51828	0.51838
9	0.00079	0.29668	0.44184	0.49140	0.51874	0.51884	0.51894	0.51904	0.51914	0.51924	0.51934
10	0.00079	0.29202	0.43356	0.48716	0.51971	0.51981	0.51991	0.52001	0.52011	0.52021	0.52031
11	0.00078	0.28735	0.42528	0.48292	0.52068	0.52078	0.52088	0.52098	0.52108	0.52118	0.52128
12	0.00078	0.28268	0.41699	0.47868	0.52164	0.52350	0.52360	0.52370	0.52380	0.52390	0.52400
13	0.00079	0.28756	0.42224	0.49055	0.54084	0.54717	0.54727	0.54737	0.54747	0.54757	0.54767
14	0.00079	0.29249	0.42704	0.50094	0.55749	0.56744	0.56754	0.56764	0.56774	0.56784	0.56794
15	0.00080	0.29742	0.43184	0.51133	0.57414	0.58770	0.58780	0.58790	0.58800	0.58810	0.58820
16	0.00080	0.30235	0.43665	0.52173	0.59080	0.60797	0.60807	0.60817	0.60827	0.60837	0.60847
17	0.00081	0.30728	0.44145	0.53212	0.60745	0.62824	0.62834	0.62844	0.62854	0.62864	0.62874
18	0.00082	0.31221	0.44625	0.54251	0.62410	0.64850	0.64860	0.64870	0.64880	0.64890	0.64900
19	0.00082	0.31714	0.45106	0.55291	0.64075	0.66877	0.66887	0.66897	0.66907	0.66917	0.66927
20	0.00083	0.32207	0.45586	0.56330	0.65740	0.68904	0.68914	0.68924	0.68934	0.68944	0.68954

P.9 peramp.dat

1664 6.0 0.0

P.10 seadens.dat

.99974	1.00015	1.00056	1.00097	1.00138	1.00179	1.00220
1.00261	1.00302	1.00343	1.00384	1.00425	1.00466	1.00507
1.00548	1.00588	1.00629	1.00670	1.00711	1.00751	1.00792
1.00833	1.00874	1.00914	1.00955	1.00996	1.01037	1.01077
1.01118	1.01159					
1.01199	1.01240	1.01280	1.01321	1.01361	1.01402	1.01442
1.01483	1.01523	1.01564	1.01604	1.01645	1.01685	1.01726
1.01766	1.01807	1.01847	1.01888	1.01928	1.01969	1.02009
1.02050	1.02090	1.02131	1.02171	1.02212	1.02252	1.02293
1.02333	1.02374	1.02414	1.02455	1.02495	1.02536	1.02577
1.02617	1.02658	1.02698	1.02739	1.02779	1.02820	1.02861
1.02901	1.02942	1.02983				

P.11 srsfl2.dat

For this application there was now second source so this file only contained a single value, 1.0.

Appendix Q

Computing cluster submission scripts

The work documented was performed on Rochester Institute of Technology's Research Computing (RC) computing cluster. RC maintains a 'condominium' cluster consisting of shares purchased by researchers. Each node has 32-64 cores with AMD Opteron 2.2 GHz or AMD Interlagos 2.6 "bulldozer" processors and 128-256 GB of memory. There are currently over 250 cores in the cluster. Each node is interconnected with 10 Gigabit ethernet. The head node is connected with 10 Gigabit ethernet to the campus backbone. Aside from local scratch space, the filesystems are NSF mounted from the research computing fileserver, a BlueArc NAS system with 70 TB of usable space. This linux cluster is designed to run parallel computing jobs that are tightly coupled and use the MPI [1]. Through the course of this research the job management system changed from Sun Grid Engine (SGE) to the Simple Linux Utility for Resource Management (SLURM). Two versions of submission scripts to execute PSO-ALGE on the cluster were created to operate in the two environments.

Q.1 SLURM submission scripts

Q.1.1 config.sh

```
1 #!/bin/bash
2
```
```
3 if [ "$BASH_SOURCE" == $0 ] ; then echo "This is a config file, you don't run it" ;
      exit 1 ; fi
4
5 ##Slurm config options##
6
7 #QoS to run in
8 SLURM_QOS="salvaggio-normal"
9 #Slurm partiton
10 SLURM_PARTITION="work"
11 #Memory requiremnt PER JOB (total, not per job step)
12 SLURM_MEMORY_REQ="1024"
13 #Runtime limit PER JOB
14 SLURM_WALLCLOCK="2:00:0"
15
16 ##Job Options##
17
18 #A prefix for all the log files, job names etc. Spaces are bad.
19 JOB_NAME='2W12'
20 #How many generations the job will run for (how deep the job is)
21 TOTAL_GENERATIONS=200
22 #How many workers will run per generation (how wide the job is)
23 NUM_STEPS=24
24 #How many processors each step will consume.
25 THREADS_PER_STEP=1
26
27 #This is the script that is called for ever step. It is passed two options
28 # The first option is a number (index 0) which is the generaion
29 # The second option is a number (index 0) which is the step.
30 # Generation 5, worker 2's run will look like "generation-step.sh 5 2"
31 STEP_WORKER_SCRIPT='/home/mva7609/may_casterline/SLURM/two_week_runs/0809/
      constant_flowrate/every_12hr/generation-step.sh'
32
33 JOB_FILE_DIRECTORY='./jobfiles'
34 LOG_FILE_DIRECTORY='./logs'
35 ##Swarm Options##
36
37 # dataPath = where new data is going to reside
38 # alge_constant_path = path containing all ALGE input files and ground truth data
39 # name = the job name given to each particle in the scheduler
40 alge_constant_path='/home/mva7609/may_casterline/SLURM/two_week_runs/0809/alge_12hr/'
41 dataPath='/home/mva7609/may_casterline/SLURM/two_week_runs/0809/constant_flowrate/
      every_12hr/data/'
42 name=$JOB_NAME
43
44 # num_particles_per_gen = how many ALGE instances will run per generation
45 num_particles_per_gen=$NUM_STEPS
46
```

```
47 # num_parameters = how many ALGE inputs that are being optimized
48 \# =number of points to average the flow file to
       --> if only optimizing flow (weather_variable=0)
49 #
       --> this value is equal to the total number of points
50 #
           in the flow file, divided by the window size used
51 #
           to create the new flow array
52 #
           EXAMPLE: Flow file has 2900 points and user wants
53 #
        a flow value to be calculated every 145 points.
54 #
55 #
        145 is the window size, so there will be 20
56 #
        entries in the flow file, representing a value
        approixmately every 6 days (assuming the time
57 #
58 #
        resolution is hourly).
59 # =8 --> if only optimizing weather (weather_variable=1)
60 # =10 --> optimizing both weather and flow (weather_variable=2)
61 num_parameters=20
62
63 # num_generations = how many generations the swarm will run for
64 num_generations=$TOTAL_GENERATIONS
65
66 # Swarm parameters
67 # error_goal --> Used to terminate the algorithm
68 # minflag
69 \# =0 --> converge on score array to be within error goal of 0.0
70 \# =1 --> converge on score array to be within error goal of minimum
71 #
           score acheived
72 # gamma1 --> cognitive acceleration, relates to particle's personal best
73 #
             solution
74 # gamma2
              --> social acceleration, relates to globa best solution
75 # w_start --> value of velocity at beginning
76 # w_end
               --> value of velocity at end
77 # w_varyfor --> the fraction of maximum iterations for with the velocity is
78 #
      linearly decreased
79 #
80 error_goal=0.0001
81 minflag=1
82 gamma1=2.05
83 gamma2=2.05
84 w_start=1.2
85 w_end=0.0
86 w_varyfor=0.7
87
88 # ub = upper bound
89 # lb = lower bound
90 # These bounds are the bounding condition ranges are different
91 # depending on the mode of operation.
92 #
93 # If optimizing weather or weather and plant parameters these
```

```
94 # values represent the range of possible % changes made to the
95 # overall time series.
96 #
97 # If optimizing only flow then these bounds represent the range
98 # the flow rate is allowed to fluctuate within at any point in time.
99 #
100 # initial_fwhm = initial full width half max for the gaussian distribution
      of initial flow rates
101 #
102 # initial_mean = initial mean for the gaussian distribution of initial
103 #
        flow rates
104 #
105 ub=45.0
106 lb=1.0
107 initial_fwhm=4.0
108 initial_mean=5.0
109
110 # op_mode decides which evaluation module is run
111 # =0 --> weather parameters are considered valid and left alone, only
            flow is optimized
112 #
113 # =1 --> weather parameters are the only things optimized
114 \# = 2 --> weather and plant parameters are optimized using \% change to
            the overall time series
115 #
116 \# =3 --> a 2D, single global minimum, test function is optimized with 2
            parameters, x and y
117 #
118 \# =4 --> every time point in a flow rate series is considered a parameter
           to optimize, resulting in an extrememly high dimensional solution
119 #
120 #
            space
121 # =5 --> evaluates a 2 week alge simulation using synthesized data as the
122 #
            truth set. Only optimizes flow rate every 18 hours and only evaluates
123 #
            ice fraction performance
124 op_mode=5
125
126 # ratio_flag = determine metric for evaluation
127 # 1 = ice only
128 \# 2 = water only
129 # 3 = combination metric
130 ratio_flag=1
131
132 # metric_flag = determine metric used
133 # 1 = Modified RMS
134 \# 2 = Standard RMS
135 metric_flag=2
136
137 # season = define which season of data to simulate
138 # 0 = 08/09 winter
139 # 1 = 09/10 winter
140 season=0
```

Q.1.2 generation-step.sh

```
1 #!/bin/bash -1
2
3 #Run the job from the current working directory
4 #$ -cwd
5
6 #SBATCH -p work
7
8 #Your commands go after this line
9
10 #Source files to pull variables from
11 source ~/.bashrc
12 source config.sh
13 ulimit -a
14 ulimit -n 4096 -u 4096
15
16 #Load IDL/ENVI binaries
17 module load envi
18 #Store first two incoming arguments as generation and particle
19 generation=$1
20 particle=$2
21 config_file='readlink -f config.sh'
22 config_file="'$config_file'"
23 dataPath="'${dataPath}'"
24
25 #Push to directory containing IDL code
26 pushd /home/mva7609/may_casterline/PSO_Cluster_SLURM/
27
28 #Start IDL and pass in a set of commands
29 # 1. Compile main driving routine (pso_cluster_final_truth)
30 # 2. Compiel any dependent routines
31 # 3. Execute main routine, passing into coming arguments as well as configuration
      file variables
32 # 4. Print the returned value from the execution
33 # 5. End the IDL list of compands
34 idl <<EOF
35 .compile pso_cluster_final_truth
36 resolve_all
37 value = pso_cluster(${generation}, ${particle}, ${config_file}, ${dataPath})
38 print, value
39 EOF
40 #Pop out of directory and exit
41 popd
42 echo -----
43 exit
```

Q.1.3 submit-generation.sh

```
1 #!/bin/bash
2
3 #TODO
4 #release generation 0 upon completion
5 #have a trigger on success to cancel remaining jobs
6
7 #Pull the config then do sanity tests
8 if [ -e config.sh ] ; then source config.sh ; else echo config file missing! ; exit 1
       ; fi
10 if [ -z "$JOB_NAME" ] ; then echo "JOB_NAME not defined, this is used to prefix all
      jobs and logs (it should be unique per data set)" ; exit 1 ; fi
11
12 if [ -z "$JOB_FILE_DIRECTORY" ] ; then echo JOB_FILE_DIRECTORY not defined, this is
      where the job files are kept ; exit 1 ; fi
13 if [ ! -d ${JOB_FILE_DIRECTORY} ] ; then echo creating job file directory:
      $JOB_FILE_DIRECTORY ; mkdir -p ${JOB_FILE_DIRECTORY} ; fi
14
15 if [ -z "$LOG_FILE_DIRECTORY" ] ; then echo "Warning: $LOG_FILE_DIRECTORY not defined
       , this is where the log files are kept." ; echo "You should ctrl-c a few times
      and fix this or else you may end up with lots of files in annoying places." ;
      echo "You have 15 seconds." ; sleep 15 ; fi
16 if [ ! -d ${LOG_FILE_DIRECTORY} ] ; then echo "LOG_FILE_DIRECTORY $LOG_FILE_DIRECTORY
       not found, creating" ; mkdir -p ${LOG_FILE_DIRECTORY} ; fi
17
18 if [ -z "$TOTAL_GENERATIONS" ] ; then echo "TOTAL_GENERATIONS not defined, this is
      how many generations deep the job is." ; exit 1 ; fi
19 if [ -z "$NUM_STEPS" ] ; then echo "NUM_STEPS not defined, this is how many workers
      run per generation." ; exit 1 ; fi
20 if [ -z "$THREADS_PER_STEP" ] ; then echo "THREADS_PER_STEP not defined, this is how
      many processors each step requires." ; exit 1 ; fi
21 if [ -z "$STEP_WORKER_SCRIPT" ] ; then echo "STEP_WORKER_SCRIPT not defined, this is
      what is run on every job step." ; exit 1 ; fi
22
23 #End sanity tests
25 #Below here are the loops to generate the generational job files with
26 #The steps inside them
27
28 #if any job files exit with this prefix, fail
29 if [ "$(ls jobfiles/${JOB_NAME}_*.sh 2> /dev/null)" ] ; then echo "Error, job files
      exist with this prefix" ; exit 1 ; fi
30
31 #Begin Generation Loop#
32 for GENERATION in $ (seq 0 $ ( expr $ {TOTAL_GENERATIONS} - 1)) ; do
```

```
33
34 cat << EOF >> ${JOB_FILE_DIRECTORY}/${JOB_NAME}_${GENERATION}.sh
35 #!/bin/bash -1
36 # NOTE the -1 flag!
37 #
38
39 # This is an example job file for a single core CPU bound program
40 # Note that all of the following statements below that begin
41 # with #SBATCH are actually commands to the SLURM scheduler.
42 # Please copy this file to your home directory and modify it
43 # to suit your needs.
44 #
45 # If you need any help, please email rc-help@rit.edu
46 #
47
48 # Name of the job
49 #SBATCH -J ${JOB_NAME}_${GENERATION}
50
51 # Standard out and Standard Error output files
52 #SBATCH -o ${LOG_FILE_DIRECTORY}/${JOB_NAME}_${GENERATION}.stdout
53 #SBATCH -e ${LOG_FILE_DIRECTORY}/${JOB_NAME}_${GENERATION}.stderr
54
55 #Runtime Required
56 #SBATCH -t ${SLURM_WALLCLOCK}
57
58 #QOS to run under
59 #SBATCH --qos=${SLURM_QOS}
60
61 #Partition and CPUs required
62 #SBATCH -p ${SLURM PARTITION} -n ${NUM STEPS} -c ${THREADS_PER_STEP}
63
64 # Job memory requirements in MB
65 #SBATCH --mem=${SLURM_MEMORY_REQ}
66
67 # A check to see if this script is managed by SLURM
68 /usr/bin/env | grep SLURM_JOB_ID
69 if [ "$?" != "0" ] ; then
      echo "Please run this script with 'sbatch <script-name>'"
70
      echo "Email rc-help@rit.edu if you have any questions."
71
72
      echo "Aborting."
73 else
74
75 EOF
76
77 #Begin Step Loop#
78 for STEPNUMBER in $(seq 0 $(expr ${NUM_STEPS} - 1) ) ; do
```

```
echo "srun -n 1 -c ${THREADS_PER_STEP} -o ${LOG_FILE_DIRECTORY}/${JOB_NAME}_${
79
         GENERATION}_${STEPNUMBER}.log ${STEP_WORKER_SCRIPT} ${GENERATION} ${STEPNUMBER}
          &" >> ${JOB_FILE_DIRECTORY}/${JOB_NAME}_${GENERATION}.sh
80 done
81 #End Step Loop#
82
83 cat << EOF >> ${JOB_FILE_DIRECTORY}/${JOB_NAME}_${GENERATION}.sh
84 #wait for above jobs to finish
85 wait
86
87 #release the next generation
88 if [ "$GENERATION" -lt "$TOTAL_GENERATIONS" ] ; then
    scontrol release \$(squeue --noheader --format "%.i,%.j" | grep ",${JOB_NAME}_$(
89
         expr \{GENERATION\} + 1 \} (ut -f 1 -d ,)
90 fi
91
92 fi
93
94 EOF
95
96 #Lets submit the new job file
97 sbatch --hold ${JOB_FILE_DIRECTORY}/${JOB_NAME}_${GENERATION}.sh
98
99 done
100 #End Generation Loop#
```

Q.2 SGE submission scripts

Q.2.1 config.sh

```
1 #!/bin/bash
2
3 if [ "$BASH_SOURCE" == $0 ] ; then echo "This is a config file, you don't run it" ;
      exit 1 ; fi
4
5 ##Slurm config options##
6
7 #QoS to run in
8 SLURM_QOS="rc-normal"
9 #Slurm partiton
10 SLURM_PARTITION="work"
11 #Memory requiremnt PER JOB (total, not per job step)
12 SLURM_MEMORY_REQ="30"
13 #Runtime limit PER JOB
14 SLURM_WALLCLOCK="0:10:0"
15
16 ##Job Options##
```

```
17
18 #A prefix for all the log files, job names etc. Spaces are bad.
19 JOB_PREFIX='2WK'
20 #How many generations the job will run for (how deep the job is)
21 NUM_GENERATIONS=5
22 #How many workers will run per generation (how wide the job is)
23 NUM STEPS=3
24 #How many processors each step will consume.
25 THREADS_PER_STEP=1
26
27 #This is the script that is called for ever step. It is passed two options
28 # The first option is a number (index 0) which is the generaion
\mathbf{29}\ \text{\#} The second option is a number (index 0) which is the step.
30 # Generation 5, worker 2's run will look like "generation-step.sh 5 2"
31 STEP_WORKER_SCRIPT="generation-step.sh"
32
33 ##Swarm Options##
34
35 # dataPath = where new data is going to reside
36 # alge_constant_path = path containing all ALGE input files and ground truth data
37 # name = the job name given to each particle in the scheduler
38 alge_constant_path='/home/mva7609/may_casterline/SLURM/two_week_runs/alge/'
39 dataPath='./data/'
40 name=$JOB_PREFIX
41
42 # num_particles_per_gen = how many ALGE instances will run per generation
43 num_particles_per_gen=$NUM_STEPS
44
45 # num_parameters = how many ALGE inputs that are being optimized
46 # =number of points to average the flow file to
       --> if only optimizing flow (weather_variable=0)
47 #
48 #
       --> this value is equal to the total number of points
49 #
           in the flow file, divided by the window size used
50 #
           to create the new flow array
           EXAMPLE: Flow file has 2900 points and user wants
51 #
        a flow value to be calculated every 145 points.
52 #
        145 is the window size, so there will be 20
53 #
54 #
        entries in the flow file, representing a value
        approixmately every 6 days (assuming the time
55 #
        resolution is hourly).
56 #
57 # =8 --> if only optimizing weather (weather_variable=1)
58 # =10 --> optimizing both weather and flow (weather_variable=2)
59 num_parameters=20
60
61 # num_generations = how many generations the swarm will run for
62 #num_generations=4
63
```

```
64 # Swarm parameters
65 # error_goal --> Used to terminate the algorithm
66 # minflag
67 \# =0 --> converge on score array to be within error goal of 0.0
68 \ \# =1 \ --> converge on score array to be within error goal of minimum
69 #
           score acheived
70 # gamma1 --> cognitive acceleration, relates to particle's personal best
71 #
             solution
72 # gamma2 --> social acceleration, relates to globa best solution
73 # w_start --> value of velocity at beginning
74 # w_end
                --> value of velocity at end
75 # w_varyfor --> the fraction of maximum iterations for with the velocity is
76 #
      linearly decreased
77 #
78 error_goal=0.0001
79 minflag=0
80 gamma1=2.05
81 gamma2=2.05
82 w_start=1.2
83 w_end=0.0
84 w_varyfor=0.7
85
86 # ub = upper bound
87 # lb = lower bound
      These bounds are the bounding condition ranges are different
88 #
89 # depending on the mode of operation.
90 #
91 # If optimizing weather or weather and plant parameters these
92 # values represent the range of possible % changes made to the
93 # overall time series.
94 #
95 # If optimizing only flow then these bounds represent the range
96 # the flow rate is allowed to fluctuate within at any point in time.
97 #
98 # initial_fwhm = initial full width half max for the gaussian distribution
        of initial flow rates
99 #
100 # initial_mean = initial mean for the gaussian distribution of initial
101 #
      flow rates
102 #
103 ub=45.0
104 lb=1.0
105 initial_fwhm=4.0
106 initial_mean=5.0
107
108 # op_mode decides which evaluation module is run
109 # =0 --> weather parameters are considered valid and left alone, only
110 #
            flow is optimized
```

```
111 # =1 --> weather parameters are the only things optimized
112 \# =2 --> weather and plant parameters are optimized using \% change to
113 #
          the overall time series
114 # =3 --> a 2D, single global minimum, test function is optimized with 2
115 #
           parameters, x and y
116 # =4 --> every time point in a flow rate series is considered a parameter
          to optimize, resulting in an extrememly high dimensional solution
117 #
118 #
            space
119 \# =5 --> evaluates a 2 week alge simulation using synthesized data as the
120 #
           truth set. Only optimizes flow rate every 18 hours and only evaluates
            ice fraction performance
121 #
122 op_mode=5
123
124 # ratio_flag = determine metric for evaluation
125 # 1 = ice only
126 \# 2 = water only
127 # 3 = combination metric
128 ratio_flag=1
129
130 # metric_flag = determine metric used
131 # 1 = Modified RMS
132 \# 2 = Standard RMS
133 metric_flag=2
134
135 # season = define which season of data to simulate
136 # 0 = 08/09 winter
137 # 1 = 09/10 winter
138 season=0
```

Q.2.2 generation-step.sh

```
1 #!/bin/bash -1
2
3 #Run the job from the current working directory
4 #$ -cwd
5
6 #SBATCH -p work
7
8 #Your commands go after this line
Q.
10 #Source files to pull variables from
11 source ~/.bashrc
12 source config.sh
13 ulimit -a
14 ulimit -n 4096 -u 4096
15
16 #Load IDL/ENVI binaries
17 module load envi
```

```
18 #Store first two incoming arguments as generation and particle
19 generation=$1
20 particle=$2
21 config_file='readlink -f config.sh'
22 config_file="'$config_file'"
23 dataPath="'${dataPath}'"
24
25 #Push to directory containing IDL code
26 pushd /home/mva7609/may_casterline/PSO_Cluster_SLURM/
27
28 #Start IDL and pass in a set of commands
29 # 1. Compile main driving routine (pso_cluster_final_truth)
30 # 2. Compiel any dependent routines
31 # 3. Execute main routine, passing into coming arguments as well as configuration
      file variables
32\ \#\ 4. Print the returned value from the execution
33 # 5. End the IDL list of compands
34 idl <<EOF
35 .compile pso_cluster_final_truth
36 resolve_all
37 value = pso_cluster(${qeneration}, ${particle}, ${config_file}, ${dataPath})
38 print, value
39 EOF
40 #Pop out of directory and exit
41 popd
    echo -----
42
    exit
43
```

Q.2.3 submit-generation.sh

```
1 #!/bin/bash
2
3 #TODO
4 #release generation 0 upon completion
5 #have a trigger on success to cancel remaining jobs
6
7 #Pull the config then do sanity tests
8 if [ -e config.sh ] ; then source config.sh ; else echo config file missing! ; exit 1
       ; fi
9
10 if [ -z "$JOB_NAME" ] ; then echo "JOB_NAME not defined, this is used to prefix all
      jobs and logs (it should be unique per data set)" ; exit 1 ; fi
11
12 if [ -z "$JOB_FILE_DIRECTORY" ] ; then echo JOB_FILE_DIRECTORY not defined, this is
      where the job files are kept ; exit 1 ; fi
13 if [ ! -d ${JOB_FILE_DIRECTORY} ] ; then echo creating job file directory:
      $JOB_FILE_DIRECTORY ; mkdir -p ${JOB_FILE_DIRECTORY} ; fi
14
```

```
15 if [ -z "$LOG_FILE_DIRECTORY" ] ; then echo "Warning: $LOG_FILE_DIRECTORY not defined
      , this is where the log files are kept." ; echo "You should ctrl-c a few times
      and fix this or else you may end up with lots of files in annoying places." ;
      echo "You have 15 seconds." ; sleep 15 ; fi
16 if [ ! -d ${LOG_FILE_DIRECTORY} ] ; then echo "LOG_FILE_DIRECTORY $LOG_FILE_DIRECTORY
       not found, creating" ; mkdir -p ${LOG_FILE_DIRECTORY} ; fi
17
18 if [ -z "$TOTAL_GENERATIONS" ] ; then echo "TOTAL_GENERATIONS not defined, this is
      how many generations deep the job is." ; exit 1 ; fi
19 if [ -z "$NUM_STEPS" ] ; then echo "NUM_STEPS not defined, this is how many workers
      run per generation." ; exit 1 ; fi
20 if [ -z "$THREADS_PER_STEP" ] ; then echo "THREADS_PER_STEP not defined, this is how
      many processors each step requires." ; exit 1 ; fi
21 if [ -z "$STEP_WORKER_SCRIPT" ] ; then echo "STEP_WORKER_SCRIPT not defined, this is
      what is run on every job step." ; exit 1 ; fi
22
23 #End sanity tests
25 #Below here are the loops to generate the generational job files with
26 #The steps inside them
27
28 #if any job files exit with this prefix, fail
29 if [ "$(ls jobfiles/${JOB_NAME}_*.sh 2> /dev/null)" ] ; then echo "Error, job files
      exist with this prefix" ; exit 1 ; fi
30
31 #Begin Generation Loop#
32 for GENERATION in $(seq 0 $( expr ${TOTAL_GENERATIONS} - 1)) ; do
33
34 cat << EOF >> ${JOB_FILE_DIRECTORY}/${JOB_NAME}_${GENERATION}.sh
35 #!/bin/bash -1
36 # NOTE the -1 flag!
37 #
38
39 # This is an example job file for a single core CPU bound program
40 # Note that all of the following statements below that begin
41 \# with \# {\it SBATCH} are actually commands to the SLURM scheduler.
42 # Please copy this file to your home directory and modify it
43 # to suit your needs.
44 #
45 # If you need any help, please email rc-help@rit.edu
46 #
47
48 # Name of the job
49 #SBATCH -J ${JOB_NAME}_${GENERATION}
50
51 # Standard out and Standard Error output files
52 #SBATCH -o ${LOG_FILE_DIRECTORY}/${JOB_NAME}_${GENERATION}.stdout
```

```
53 #SBATCH -e ${LOG_FILE_DIRECTORY}/${JOB_NAME}_${GENERATION}.stderr
54
55 #Runtime Required
56 #SBATCH -t ${SLURM_WALLCLOCK}
57
58 #QOS to run under
59 #SBATCH -- qos=${SLURM_QOS}
60
61 #Partition and CPUs required
62 #SBATCH -p ${SLURM_PARTITION} -n ${NUM_STEPS} -c ${THREADS_PER_STEP}
63
64 # Job memory requirements in MB
65 #SBATCH --mem=${SLURM_MEMORY_REQ}
66
67 # A check to see if this script is managed by SLURM
68 /usr/bin/env | grep SLURM_JOB_ID
69 if [ "$?" != "0" ] ; then
      echo "Please run this script with 'sbatch <script-name>'"
70
      echo "Email rc-help@rit.edu if you have any questions."
71
72
       echo "Aborting."
73 else
74
75 EOF
76
77 #Begin Step Loop#
78 for STEPNUMBER in $(seq 0 $(expr ${NUM_STEPS} - 1) ); do
    echo "srun -n 1 -c ${THREADS_PER_STEP} -o ${LOG_FILE_DIRECTORY}/${JOB_NAME}_${
79
         GENERATION } { STEPNUMBER }.log $ { STEP_WORKER_SCRIPT } $ { GENERATION } $ { STEPNUMBER }
          &" >> ${JOB_FILE_DIRECTORY}/${JOB_NAME}_${GENERATION}.sh
80 done
81 #End Step Loop#
82
83 cat << EOF >> ${JOB_FILE_DIRECTORY}/${JOB_NAME}_${GENERATION}.sh
84 #wait for above jobs to finish
85 wait
86
87\ {\rm \#release}\ {\rm the}\ {\rm next}\ {\rm generation}
88 if [ "$GENERATION" -lt "$TOTAL_GENERATIONS" ] ; then
   scontrol release \$(squeue --noheader --format "%.i,%.j" | grep ",${JOB_NAME}_$(
89
         expr ${GENERATION} + 1 ) $" | cut -f 1 -d ,)
90 fi
91
92 fi
93
94 EOF
95
96 #Lets submit the new job file
```

97 sbatch --hold \${JOB_FILE_DIRECTORY}/\${JOB_NAME}_\${GENERATION}.sh
98
99 done
100 #End Generation Loop#

Appendix R

WASP Calibration Code

All calibration code for the WASP sensor were developed in IDL and can be run headless through any Unix or Linux based terminal.

R.1 WASP_CAL_FILEHANDLER

This procedure performs the file handling for the WASP calibration process. It assumes that inside a flight directory there are directories containing blackbody imagery as well as scene imagery. Additionally, a log file from the black body system, bbcal_log.csv, is also in the same directory. Using the image numbers and recorded temperatures associated with each file number, the handler determines the appropriate bracketing hot and cold blackbody images to use for each flight line to be calibrated in the data set. This process is what calls the main CAL_WASP_PREPROCESSING which performs the actual processing.

```
1 PRO WASP_CAL_FILEHANDLER, flightlinedir
2
   CD, flightlinedir
3
  SPAWN, 'pwd', calPath
4
   tempreffile = FILE_WHICH(calPath, 'bbcal_log.csv')
5
   CD, flightlinedir
6
7
8
9
  ; open the BB log file and read in data
   nlines = FILE_LINES(tempreffile)
10
    tempdata = FLTARR(10, nlines)
11
12
13 OPENR, lun, tempreffile, /GET_LUN
14 READF, lun, tempdata
15 CLOSE, lun
```

```
17
    FREE_LUN, lun
18
    midTemp = MEAN(tempdata[3, *])
19
20
21
    hotfixed = FIX(tempdata[0,WHERE(tempdata[3, *] GT midTemp)])
^{22}
    hotimgNumString = STRTRIM(STRING(hotfixed), 2)
    hotsmallNumLocs = WHERE(STRLEN(hotimgNumString) LE 2)
23
    IF hotsmallNumLocs[0] NE -1 THEN hotimgNumString[hotsmallNumLocs] = '0' +
24
         hotimgNumString[hotsmallNumLocs]
25
26
    coldfixed = FIX(tempdata[0,WHERE(tempdata[3, *] LT midTemp)])
    coldimgNumString = STRTRIM(STRING(coldfixed), 2)
27
    coldsmallNumLocs = WHERE(STRLEN(coldimgNumString) LE 2)
28
    IF coldsmallNumLocs[0] NE -1 THEN coldimgNumString[coldsmallNumLocs] = '0' +
29
         coldimgNumString[coldsmallNumLocs]
30
    hotImgNames = REFORM("LWIR" + hotimgNumString + ".img")
31
32
    print, "The Hot images are: " +hotImgNames
    coldImgNames = REFORM("LWIR" + coldimgNumString + ".img")
33
    print, "The Cold images are: " + coldImgNames
34
35
36
    numHot = N_ELEMENTS(hotImgNames)
37
    numCold = N_ELEMENTS(coldImgNames)
    hotDirArray = STRARR(2, 2)
38
    coldDirArray = STRARR(2, 2)
39
    calDirArray = STRARR(2, 2)
40
41
42
    FOR curHot=0, numHot-1 DO BEGIN
       curPath = FILE_SEARCH(flightlinedir, hotImgNames[curHot])
43
44
       curPath = FILE_DIRNAME(curPath)
       curPath = FILE_BASENAME(curPath)
45
46
       numDirs = N_ELEMENTS(hotDirArray[0, *])
       IF hotDirArray[0, numDirs-1] EQ curPath THEN BEGIN
47
        CONTINUE
^{48}
49
       ENDIF ELSE BEGIN
        pathComps = STRSPLIT(curPath, "-", /EXTRACT)
50
51
         timeString = STRING(pathComps[3]) + STRING(pathComps[4]) + STRING(pathComps[5])
        hotDirArray = [[hotDirArray], [curPath, timeString]]
52
       ENDELSE
53
    ENDFOR
54
55
    FOR curCold=0, numCold-1 DO BEGIN
56
       curPath = FILE_SEARCH(flightlinedir, coldImgNames[curCold])
57
58
       curPath = FILE_DIRNAME(curPath)
       curPath = FILE_BASENAME(curPath[0])
59
       numDirs = N_ELEMENTS(coldDirArray[0, *])
60
61
       IF coldDirArray[0, numDirs-1] EQ curPath THEN BEGIN
        CONTINUE
62
63
       ENDIF ELSE BEGIN
        pathComps = STRSPLIT(curPath, "-", /EXTRACT)
64
65
         timeString = STRING(pathComps[3]) + STRING(pathComps[4]) + STRING(pathComps[5])
66
         coldDirArray = [[coldDirArray], [curPath, timeString]]
      ENDELSE
67
    ENDFOR
68
69
    SPAWN, 'ls', allDirs, /NOSHELL
70
```

16

```
numDirs = N_ELEMENTS(allDirs)
71
     calCount = 0
72
     numCalCountDirs = numDirs - (N_ELEMENTS(coldDirArray[0, *])-2) - (N_ELEMENTS(
73
         hotDirArray[0, *])-2)
     tempdataPTR = PTR_NEW(tempdata, /ALLOCATE_HEAP, /NO_COPY)
74
75
     tempdata = 0
76
77
     FOR curDir=0, numDirs-1 DO BEGIN
       coldMatch = WHERE(allDirs[curDir] EQ coldDirArray[0, *])
78
       hotMatch = WHERE(allDirs[curDir] EQ hotDirArray[0, *])
79
       numCalDirs = N_ELEMENTS(calDirArray[0, *])
80
81
       IF (coldMatch[0] NE -1) OR (hotMatch[0] NE -1) THEN BEGIN
         CONTINUE
82
       ENDIF ELSE BEGIN
83
         calCount++
84
         CD, alldirs[curdir]
85
         SPAWN, 'ls', filecount
86
         IF N_ELEMENTS(filecount) LE 6 THEN BEGIN
87
88
             CD. '...'
             CONTINUE
89
         ENDIF
90
         CD, '..'
91
         pathComps = STRSPLIT(allDirs[curDir], "-", /EXTRACT)
92
93
         timeString = STRING(pathComps[3]) + STRING(pathComps[4]) + STRING(pathComps[5])
         calDirArray = [[calDirArray], [allDirs[curDir], timeString]]
94
95
96
         diffHotArray = ABS(FLOAT(calDirArray[1, numCalDirs])-FLOAT(hotDirArray[1, 2:*])
             )
97
         minHotDiff = MIN(ABS(FLOAT(calDirArray[1, numCalDirs]) - FLOAT(hotDirArray[1,
             2:*1)))
98
         minHotDiffLoc = WHERE(diffHotArray EQ minHotDiff)
         closestHotTime = hotDirArray[1, minHotDiffLoc+2]
99
100
         diffColdArray = ABS(FLOAT(calDirArray[1, numCalDirs])-FLOAT(coldDirArray[1,
101
              2:*]))
         minColdDiff = MIN(ABS(FLOAT(calDirArray[1, numCalDirs]) - FLOAT(coldDirArray[1,
102
              2:*1)))
103
         minColdDiffLoc = WHERE(diffColdArray EQ minColdDiff)
         closestColdTime = coldDirArray[1, minColdDiffLoc+2]
104
105
         coldDir = coldDirArray[0, WHERE(coldDirArray[1, *] EQ closestColdTime[0])]
106
         hotDir = hotDirArray[0, WHERE(hotDirArray[1, *] EQ closestHotTime[0])]
107
108
109
110
         PRINT, "Beginning to calibrate LWIR directory: " + allDirs[curDir] + $
111
       " [" +STRCOMPRESS(STRING(calCount), /REMOVE_ALL) + $
                    "/" +STRCOMPRESS(STRING(numCalCountDirs), /REMOVE_ALL) + "]"
112
         print, "Using " + coldDir[0] + " and " + HotDir[0] + " for cold and hot
113
             calibration images"
114
         status = CAL_WASP_PREPROCESSING(flightLineDir+coldDir[0], flightLineDir+hotDir
115
              [0], $
116
                                          flightLineDir+allDirs[curDir], tempdataPTR, '
                                               LWIR')
         PRINT, "Finished calibrating LWIR in directory: " + allDirs[curDir] + " $
117
       [" +STRCOMPRESS(STRING(calCount), /REMOVE_ALL) + $
118
                    "/" +STRCOMPRESS(STRING(numCalCountDirs), /REMOVE_ALL) + "]"
119
```

```
PRINT, "Beginning to calibrate MWIR directory: " + allDirs[curDir] + " $
120
121
        [" +STRCOMPRESS(STRING(calCount), /REMOVE_ALL) + $
                    "/" +STRCOMPRESS(STRING(numCalCountDirs), /REMOVE_ALL) + "]"
122
         status = CAL_WASP_PREPROCESSING(flightLineDir+coldDir[0], flightLineDir+hotDir
123
              [0],$
                                           flightLineDir+allDirs[curDir], tempdataPTR, '
124
                                               MWIR')
         PRINT, "Finished calibrating MWIR in directory: " + allDirs[curDir] + $
125
       " [" +STRCOMPRESS(STRING(calCount), /REMOVE_ALL) + $
126
                    "/" +STRCOMPRESS(STRING(numCalCountDirs), /REMOVE_ALL) + "]"
127
128
129
       ENDELSE
     ENDFOR
130
131
     PTR_FREE, tempdataPTR
132
133
134 END
```

R.2 CAL_WASP_PREPROCESSING

```
1;+
```

```
2 ; NAME:
```

- 3 ; CAL_WASP_PREPROCESS
- 4 ;
- 5 ; PURPOSE:
- 6 ; This procedure uses the logged BB temperatures and their corresponding timestamps to choose the images
- 7 ; to calibrate the un-calibrated WASP imagery from a single flight line. The set of both hot and cold images
- 8 ; are averaged to create a single hot and cold image to represent the bracketing BB images for a given flight
- 9 ; line. The measured temperature of the blackbody for those corresponding images is also averaged from the
- 10 ; log file. Using Planck's equation, both blackbody image sets, and the recorded temperatures, the raw WASP
- 12 ; at a time. The final produced image cubes are a four-banded floating point data cube with the same dimensions
- 13 ; as the original raw imagery. The first band is the raw data, the second band is the gain applied to the raw
- 14 ; image, the third band is the bias applied to the raw image, and the fourth band is the final radiance image.
- 15 ;
- 16 ; CALLING SEQUENCE:
- 17 ; CAL_WASP_PREPROCESS
- 18 ;
- 19 ; INPUT ARGUMENT:
- 20 ; None
- 21 ;
- 22 ; RETURNS:
- 23 ; None
- 24 ;
- 25 ; INTERNAL CALLS:
- 26 ; OPEN_ENVI_IMG_COMMAND

27 ; WASP_THERM_COMMAND

```
28 ;
29 ; OPTIONAL OUTPUT ARGUMENT:
30 ; None
31 ;
32 ; OPTIONAL INPUT KEYWORD:
33 ; None
34 ;
35 ; NOTES:
36 ; None
37 ;
38 ; WARNING:
39 ; NONe
40 ;
41 ; REVISION HISTORY:
42 ; Written M.V. Casterline, 10/8/09, RIT-DIRS
43 ;-
44
45 FUNCTION CAL_WASP_PREPROCESSING, dirColdImages, dirHotImages, dirImages, tempdataPTR,
        band
46
    COMMON calibrationBlock, coldavg, hotavg, hotStdDevArr, coldStdDevArr
47
48
49
   IF ( !VERSION.OS_FAMILY EQ 'Windows' ) THEN delimit='\' ELSE delimit='/'
    workingpath = FILE_DIRNAME(dirImages)
50
51
    ; search the directories for all of the LWIR images to be calibrated along with the
52
         BB shot images
53
    searchPattern = STRCOMPRESS(band + '*.img', /REMOVE_ALL)
    calfilelist = FILE_SEARCH(dirImages, searchPattern)
54
55
    coldimagelist = FILE_SEARCH(dirColdImages, searchPattern)
    hotimagelist = FILE_SEARCH(dirHotImages, searchPattern)
56
57
    ; create a new directory "lwir-proc" to hold all processed image cubes
58
    rawDirectory = FILE_DIRNAME(calfilelist[0])
59
60
    calDirectory = FILE_DIRNAME (dircoldimages)
    calDirName = STRCOMPRESS(STRLOWCASE(band)+'-proc', /REMOVE_ALL)
61
62
    calDirectory = calDirectory + delimit + calDirName
   FILE_MKDIR, calDirectory
63
64
    ; get the number of elements in each list
65
    coldcount = N ELEMENTS (coldimagelist)
66
   hotcount = N_ELEMENTS(hotimagelist)
67
    calcount = N_ELEMENTS(calfilelist)
68
69
    ; the "sum" images for averaging
70
    coldsum = FLOAT(0)
71
72
   hotsum = FLOAT(0)
73
74
    ; setup arrays to contain the event numbers of each of the black body shots
    coldnum = 0
75
    hotnum = 0
76
77
    ; the "sum" of measured BB tempratures for averaging
78
79
    coldthermsum = FLOAT(0)
   hotthermsum = FLOAT(0)
80
81
```

```
sampleImg = READ_ENVI_IMAGE(coldimagelist[0])
82
     size = SIZE(sampleImg, /DIMENSIONS)
83
     sampleImg = 0
84
     numpix = size[0]*size[1]
85
86
     xsize = size[0]
87
     ysize = size[1]
     coldBBcube = FLTARR(coldcount, xsize, ysize)
88
     hotBBcube = FLTARR(hotcount, xsize, ysize)
89
     tempdata = *tempdataPTR
90
91
     IF band EQ 'LWIR' THEN dataCol=6 ELSE dataCol=4
92
93
     ; average each of the cold black body sequence images - also average the physical
94
         thermistor measurement
     FOR i=0, coldcount-1 DO BEGIN
95
96
       coldBBcube[i, *, *] = READ_ENVI_IMAGE(coldimagelist[i])
       coldsum = FLOAT(coldsum) + coldBBcube[i, *, *]
97
       coldnum = STRSPLIT(FILE_BASENAME(coldimagelist[i],'.img'), band, /EXTRACT)
98
99
       coldthermsum = FLOAT(coldthermsum) + tempdata[datacol, WHERE(tempdata[0, *] EQ
           coldnum[0])]
     ENDFOR
100
101
     ; average each of the hot black body sequence images - also average the physical
102
         thermistor measurement
     FOR i=0, hotcount-1 DO BEGIN
103
       hotBBcube[i, *, *] = READ_ENVI_IMAGE(hotimagelist[i])
104
       hotsum = FLOAT(hotsum) + hotBBcube[i, *, *]
105
       hotnum = STRSPLIT(FILE_BASENAME(hotimagelist[i],'.img'),band,/EXTRACT)
106
107
       hotthermsum = FLOAT(hotthermsum) + tempdata[datacol, WHERE(tempdata[0, *] EQ
           hotnum[0])]
108
     ENDFOR
109
110
     tempdata=0
111
112
     coldavg = REFORM(FLOAT(coldsum / coldcount), numpix)
113
     coldthermavg = FLOAT(coldthermsum / coldcount)
     hotavg = REFORM(FLOAT(hotsum / hotcount), numpix)
114
115
     hotthermavg = FLOAT(hotthermsum/hotcount)
     hotoriginal = hotavg
116
     coldoriginal = coldavg
117
118
119
     coldavgcube = REFORM(REPLICATE(1, coldcount) # coldavg, coldcount, xsize, ysize)
120
     hotavgcube = REFORM(REPLICATE(1, hotcount) # hotavg, hotcount, xsize, ysize)
121
122
     hotVertones = REPLICATE(1, 1, hotcount)
123
     hotDeMeanedCube = REFORM((hotBBcube - hotavgcube)^2, hotcount, numpix)
124
125
     hotStdDevArr = SQRT((hotdemeanedcube ## hotvertones)/(FLOAT(hotcount)-1))
     hotStdDevArr = REFORM(hotStdDevArr, xsize, ysize)
126
127
     coldVertones = REPLICATE(1, 1, coldcount)
128
129
     coldDeMeanedCube = REFORM((coldBBcube - coldavgcube)^2, coldcount, numpix)
     coldStdDevArr = SQRT((colddemeanedcube ## coldvertones)/(FLOAT(coldcount)-1))
130
     coldStdDevArr = REFORM(coldStdDevArr, xsize, ysize)
131
132
     coldBBcube = 0
133
     hotBBcube = 0
134
```

135

185

```
coldsum = 0
136
     hotsum = 0
     coldthermsum = 0
137
138
     hotthermsum = 0
     coldavgcube = 0
139
140
     hotavqcube = 0
141
     colddemeanedcube = 0
     hotdemeanedcube = 0
142
     hotvertones = 0
143
     coldvertones = 0
144
145
146
     hotavg = REFORM(hotavg, xsize, ysize)
     coldavg = REFORM(coldavg, xsize, ysize)
147
148
     ; determine size of image window
149
150
     windowSize = 64.0
151
     ; determine how many segments can be created
152
153
     numColBoxes = xsize / windowSize
     numRowBoxes = ysize / windowSize
154
155
     ; create empty array to hold head pixel mask
156
     deadPixMask = INTARR(xsize, ysize)
157
158
     ; create empty columns to append to final image - handles two leftmost empty
159
          columns in every WASP image
     coldEmptyCols = FLTARR(2, windowSize)
160
     hotEmptyCols = FLTARR(2, windowSize)
161
162
     FOR i=0, numColBoxes-1 DO BEGIN
163
164
       FOR j=0, numRowBoxes-1 DO BEGIN
165
166
          ; select subset of average hot and cold blackbody images
         hotavgsub = hotavg[(i*windowSize):(i*windowSize+windowSize)-1, (j*windowSize):(
167
              j*windowSize+windowSize)-1]
168
         coldavgsub = coldavg[(i*windowSize):(i*windowSize+windowSize)-1, (j*windowSize)
             :(j*windowSize+windowSize)-1]
169
         subdims = SIZE(coldavgsub, /DIMENSIONS)
         deadPixMasksub = INTARR(subdims[0], subdims[1])
170
171
          ; calculate histogram threshod for the top and bottom 1% of digital counts
172 ;
          hotThresh = 0.02*MAX(hotavgsub)
173 ;
174 ;
          coldThresh = 0.02 *MAX(coldavgsub)
175 ;
176 ;
          ; calculate maximum and minimum digital counts allowable
177 ;
          hotTop = MAX(hotavgsub) - hotThresh
178 ;
          hotBottom = MIN(hotavgsub) + hotThresh
179 ;
          coldTop = MAX(coldavgsub) - coldThresh
          coldBottom = MIN(coldavgsub) + coldThresh
180 ;
181 ;
          ; determine location of all pixels above and below the thresholds (i.e. dead
182 ;
       pixels)
          hotOutLocs = WHERE((hotavqsub GE hotTop) OR (hotavqsub LE hotbottom),
183 ;
       hotOutCount)
          coldOutLocs = WHERE((coldavgsub GE coldTop) OR (coldavgsub LE coldBottom),
184 ;
        coldOutCount)
```

```
lowThresh = 0.0025
186
187
          highThresh = 0.9975
          CDFhot = TOTAL( HISTOGRAM(hotavgsub, LOCATIONS=hotLocs)/FLOAT(N_ELEMENTS(
188
              hotavgsub)), /CUMULATIVE)
          CDFcold = TOTAL( HISTOGRAM(coldavgsub, LOCATIONS=coldlocs)/FLOAT(N_ELEMENTS(
189
              coldavgsub)), /CUMULATIVE)
190
         minHotDCs = WHERE( ABS( CDFhot - lowThresh ) EQ MIN( ABS( CDFhot - lowThresh ))
191
              , numHotMin)
         minColdDCs = WHERE( ABS( CDFcold - lowThresh ) EQ MIN( ABS( CDFcold - lowThresh
192
               )), numColdMin)
193
         maxHotDCs = WHERE ( ABS ( CDFhot - highThresh ) EQ MIN ( ABS ( CDFhot - highThresh
194
              )), numHotMax)
          maxColdDCs = WHERE( ABS( CDFcold - highThresh ) EQ MIN( ABS( CDFcold -
195
              highThresh )), numColdMax)
196
          deadPixMasksub[WHERE(hotavgsub GE hotlocs[maxHotDCs[0]])] = 1.0
197
198
          deadPixMasksub[WHERE(hotavgsub LE hotlocs[minHotDCs[numHotMin-1]])] = 1.0
          deadPixMasksub[WHERE(coldavqsub GE coldlocs[maxColdDCs[0]])] = 1.0
199
          deadPixMasksub[WHERE(coldavgsub LE coldlocs[minColdDCs[numColdMin-1]])] = 1.0
200
201
202 ;
           ; create a dead pixel mask and set each dead pixel location to 1
203 ;
           deadPixMasksub[hotOutLocs] = 1
           deadPixMasksub[coldOutLocs] = 1
204 ;
205
206
          ; fill total dead pixel mask with dead pixels found in current subset
          deadPixMask[(i*windowSize):(i*windowSize+windowSize)-1, (j*windowSize):(j*
207
              windowSize+windowSize)-1]=deadPixMasksub
208
209
          ; fill in hot and cold blackbody images with dead pixel-filled subset
          hotavg[(i*windowSize):(i*windowSize+windowSize)-1, (j*windowSize):(j*windowSize)
210
              +windowSize)-1] = hotavgsub
          coldavg[(i*windowSize):(i*windowSize+windowSize)-1, (j*windowSize):(j*
211
              windowSize+windowSize)-1] = coldavgsub
212
       ENDFOR
213
214
     ENDFOR
215
     deadLocs = WHERE(deadPixMask EQ 1)
216
     numDead = N_ELEMENTS(deadLocs)
217
218
     smoothedHot = RESAMP_DEADPIX(deadPixMask, /HOT)
219
     smoothedCold = RESAMP_DEADPIX(deadPixMask, /COLD)
220
221
222
      ; replace only known dead pixels with calculated averages
     hotavg[deadLocs] = smoothedHot[deadLocs]
223
224
     coldavg[deadLocs] = smoothedCold[deadLocs]
225
226
     smoothedHot = 0
     smoothedCold = 0
227
228
229
     BBData = FLTARR(7, xsize, ysize)
     BBData[0, *, *] = hotoriginal
230
     BBData[1, *, *] = coldoriginal
231
     BBData[2, *, *] = deadPixMask*255.0
232
     BBData[3, \star, \star] = hotavg
233
```

```
BBData[4, \star, \star] = coldavg
234
235
     ; Convert each raw image tile into radiance units. Output is a 4-banded image cube
236
          containing the raw tile,
     ; the calculated gain for each pixel, the calculated bias for each pixel, and the
237
         produced radiance image.
238
     ; Write the image cube into the "lwir-proc" directory.
     FOR i=0, calcount-1 DO BEGIN
239
       preProcessedCube = WASP_THERM_COMMAND( calfilelist[i], coldthermavg[0],
240
           hotthermavg[0], deadPixMask, band )
241
       rawBaseName = FILE_BASENAME(calfilelist[i], '.img')
242
       cubeName = calDirectory + delimit + rawBaseName + '_PreProcCube.tif'
       WRITE_TIFF, cubeName, preProcessedCube, /FLOAT
243
       PRINT, "Done with image: " + rawBaseName + '_PreProcCube.tif'
244
       preProcessedCube = 0
245
246
     ENDFOR
247
     coldavg = 0
248
249
     hotavg = 0
     hotStdDevArr = 0
250
     coldStdDevArr = 0
251
     RETURN, 1
252
253
254 END
```

R.3 WASP_THERM_COMMAND

```
1;+
2 ; NAME:
3 ; WASP_THERM_COMMAND
4;
5 ; PURPOSE:
6 ; The function WASP_THERM_COMMAND is used to generate the four banded image cube
      comprised of the calibrated radiance image,
7 ; the associated gains and biases used to generate the calibration, and the original
      raw image tiles.
8 ;
9 ; CALLING SEQUENCE:
10 ; PREPROCESSEDCUBE = WASP_THERM_COMMAND( rawImg, coldBBImg, coldT, hotBBImg, hotT )
11 :
12 ; INPUT ARGUMENT:
13 ; rawImg = array containing spatial information of raw imagery to be calibrated
14 ; coldBBImg = array containing spatial information of raw cold blackbody associated
       with the flightline
                containing the raw imagery
15 ;
16 ; coldT = the measured cold temperature of the cold blackbody at the time the image
       was acquired
17; hotBBImg = array containing spatial information of raw hot blackbody associated
       with the flightline
                containing the raw imagery
18 ;
19; hotT = the measured hot temperature of the hot blackbody at the time the image was
      acquired
20 ;
21 ; RETURNS:
22 ; PREPROCESSEDCUBE = four banded imaged containing the original raw image, associated
       gain mask, associated
                        bias mask, and processed radiance image
23 ;
```

```
24 ;
                        Band0 = rawImg
25 ;
                        Band1 = gainImg
                        Band2 = biasImg
26 ;
                        Band3 = radianceImg
27 ;
                        Band4 = stdErrorGain
28 ;
                        Band5 = stdErrorBias
29 ;
30 ;
31 ; INTERNAL CALLS:
32 ; COMPUTE_RADIANCE
33 ; COMPUTE_SLOPE_INT
34 ;
35 ; OPTIONAL OUTPUT ARGUMENT:
36 : None
37 ;
38 ; OPTIONAL INPUT KEYWORD:
39 ; None
40 ;
41 ; NOTES:
42 ; None
43 ;
44 ; WARNING:
45 ; None
46 ;
47 ; REVISION HISTORY:
48 ; Written M.V. Casterline, 10/8/09, RIT-DIRS
49 ;-
50
51 FUNCTION WASP_THERM_COMMAND, rawImgfile, coldT, hotT, deadPixMask, band
52
    COMMON calibrationBlock, coldavg, hotavg, hotStdDevArr, coldStdDevArr
53
54
    ; Open raw imagery and gather dimenions information
55
56
    rawImg = READ_ENVI_IMAGE(rawImgfile)
    rawDIMS = SIZE(rawImg, /DIMENSIONS)
57
    rawImg = FLOAT(rawImg)
58
59
    deadPixLocs = WHERE(deadPixMask EQ 1)
60
61
    smoothedRaw = RESAMP_DEADPIX(deadPixMask, IMG=rawImg)
62
    ; replace dead pixels with interpolated averages
63
    rawImg[deadPixLocs] = smoothedRaw[deadPixLocs]
64
65
    ; Compute the radiance emitted from the hot and cold blackbodies. Use radiance
66
        values to derive linear fit
67
    ; to convert raw digital counts to radiance values
68
    radArr = COMPUTE_RADIANCE(hotT, coldT, band)
    mask_cube = COMPUTE_SLOPE_INT(radArr[0], radArr[1])
69
70
    error_cube = COMPUTE_STD_LININTERP()
71
72
    ; Apply calculated gain and bias to the raw imagery pixel-by-pixel
    slope_img = rawImg * mask_cube[1, *, *]
73
74
    calRadImg = slope_img + mask_cube[0, *, *]
75
    ; Build 6-banded image cube
76
77
    preProcessedCube = FLTARR(6, rawdims[0], rawdims[1] )
    preProcessedCube[0, *, *] = rawImg
78
    preProcessedCube[1, *, *] = mask_cube[1, *, *]
79
```

```
80 preProcessedCube[2, *, *] = mask_cube[0, *, *]
81 preProcessedCube[3, *, *] = calRadImg
82 preProcessedCube[4, *, *] = error_cube[1, *, *]
83 preProcessedCube[5, *, *] = error_cube[0, *, *]
84
85 RETURN, preProcessedCube
86
87 END
```

R.4 COMPUTE_RADIANCE

```
1 ;+
2 ; NAME:
3 ; COMPUTE_RADIANCE
4 ;
5 ; PURPOSE:
6 ; The function COMPUTE_RADIANCE takes in the temperatures of the hot and cold
      blackbody that
7 ; was used for the calibration images and computes the blackbody radiance via the
      Planck function.
8 ; Then it takes into account the response of WASP's LWIR sensor and applies the
      sensor
9 ; response function to the blackbody radiance. Finally it integrates under the
      radiance curve
10 ; to compute the total radiance in units W/m^2/sr/micron.
11 ;
12 ; CALLING SEQUENCE:
13 ; RADARR = COMPUTE_RADIANCE(hotT, coldT)
14 ;
15 ; INPUT ARGUMENT:
16 ; hotT = temperature of the hot blackbody
17 ;
      coldT = temperature of the cold blackbody
18 ;
19 ; RETURNS:
20 ; RADARR = array of calculated total radiance values, [[TotalHotRad],[TotalColdRad]]
21 ;
22 ; INTERNAL CALLS:
23 ; None
24 ;
25 ; OPTIONAL OUTPUT ARGUMENT:
26 ; None
27 ;
28 ; OPTIONAL INPUT KEYWORD:
29 ; None
30 ;
31 ; NOTES:
32 ; None
33 ;
34 ; WARNING:
35 ; Currently the sensitivity data hard-coded into this function are for the WASP LWIR
       sensor as of 10/8/2009. To apply the
36 ; calibration routine to another framing device this data array either needs to be
      replaced with the new sensor's
37 ; sensitivity. In addition, the emissivity data hard-coded in are for the blackbody
      material mounted on the WASP sensor
```

```
39 ;
40 ; REVISION HISTORY:
41 ; Written M.V. Casterline, 10/8/09, RIT-DIRS
42 ;-
43
44 FUNCTION COMPUTE_RADIANCE, hotTemp, coldTemp, band
45
46 ; WASP outputs a single band image that has integrated energy from 8 - 9.2 microns.
       Sixty
47 ; wavelengths and their corresponding sensitivity value from the WASP LWIR response
       curve
48 ; were put into a comma delimited text file. This text file is called '
       wasp_lwir_response.csv'
49 ; and could be used in the READ_ASCII command. Currently this data as well as the BB
       emissivity
50 ; is hard-coded in below.
51
    IF band EQ 'MWIR' THEN BEGIN
52
53
       sensitivityArr= [[3.0, 0.56], $
           [3.0833, 0.6], $
54
           [3.1666, 0.625],$
55
           [3.2499, 0.65], $
56
           [3.3333, 0.675], $
57
58
           [3.4165, 0.7], $
           [3.5, 0.725], $
59
60
           [3.5833, 0.775],
                             $
           [3.6666, 0.8], $
61
           [3.7499, 0.85], $
62
           [3.8333, 0.8], $
63
           [3.9166, 0.83], $
64
65
           [4.0, 0.85], $
           [4.0833, 0.86], $
66
67
           [4.1666, 0.875], $
           [4.2499, 0.925], $
68
69
           [4.3333, 0.92], $
70
           [4.4166, 0.875], $
           [4.5, 0.925], $
71
72
           [4.5833, 0.925], $
           [4.6666, 0.93], $
73
           [4.7499, 0.95], $
74
           [4.8333, 0.97], $
75
           [4.9166, 0.96], $
76
77
           [5.0, 0.95], $
           [5.0833, 0.98], $
78
           [5.1666, 1.0], $
79
           [5.2499, 0.95], $
80
           [5.3333, 0.85], $
81
82
           [5.4166, 0.775], $
           [5.5, 0.28], $
83
^{84}
           [5.5833, 0.04], $
           [5.6666, 0.01], $
85
86
           [5.7499, 0.05]]
87
    emissivity = [0.961, 0.9609, 0.9605, 0.9612, 0.9629, $
88
89
             0.9601, 0.9596, 0.9592, 0.9588, 0.9592, $
             0.9595, 0.9594, 0.959, 0.9593, 0.9593, $
90
             0.9574, 9.9588, 0.9591, 0.9591, 0.9594, $
91
```

92	0.9592, 0.9	591, ().9595,	0.96, 0	.96, 0.96,	\$
93	0.9606, 0.9	609, ().9616,	0.9621,	0.9634, ș	
94	0.965, 0.96	95, 0.	.9656]			
95 96	sensitivityArr =	[[8] () 37751	Ś		
97	[8.02.	0.3725	51. S	· ·		
98	[8.04,	0.371	, Ş			
99	[8.06,	0.3675	5], \$			
100	[8.08,	0.37],	, \$			
101	[8.1, 0	.37],	\$			
102	[8.12,	0.3675	5] , \$			
103	[8.14,	0.3675	5],\$			
104	[8.16,	0.3725	5] , \$			
105	[8.18,	0.39],	, Ş			
106	[8.2, 0	.40/5	, Ş			
107	[8.22,	0.442:) ,			
108	[0.24,	0.400	1, 9 51 \$			
110	[8.28,	0.561	. Ś			
111	[8.3, 0	.621.	s			
112	[8.32,	0.65]	, \$			
113	[8.34,	0.6525	5] , \$			
114	[8.36,	0.65],	, \$			
115	[8.38,	0.645	, \$			
116	[8.4, 0	.65],	\$			
117	[8.42,	0.66],	, \$			
118	[8.44,	0.695	, Ş			
119	[8.46,	0./4],	, > 1 c			
120	[8.48, [8.5.0	0.805 8475	,			
121	[8,52]	0 891	s s			
122	[8.54,	0.925	, , , \$			
124	[8.56,	0.9625	5],\$			
125	[8.58,	0.9875	5] , \$			
126	[8.6, 1],\$				
127	[8.62,	0.9975	5] , \$			
128	[8.64,	0.99],	, \$			
129	[8.66,	0.9775	5],\$			
130	[8.68,	0.9625	ɔ] , Ṣ			
131	[8.7, 0	.95/5	Ι , ξ			
132	[8./2, [9.74	0.9573	ڊ ، [ر			
134	[8,76,	0.957	, , 51. Ś			
135	[8.78,	0.9525	51, \$			
136	[8.8, 0	.945]	, ş			
137	[8.82,	0.915	, \$			
138	[8.84,	0.89],	\$			
139	[8.86,	0.8625	5] , \$			
140	[8.88,	0.84],	, \$			
141	[8.9, 0	.82],	Ş			
142	[8.92,	U.7925	o] , \$			
143	[8.94 ,	0.7625) , Ş			
144 145	[8.96,	0.1223	21 ¢			
140	[0.90, [9.0 k	451 9	5 , 7			
147	[9.02.	0.611.	, \$			
148	[9.04,	0.585	ļ, \$			

```
[9.06, 0.5625], $
149
150
                  [9.08, 0.5425], $
                  [9.1, 0.5225], $
151
                  [9.12, 0.505], $
152
                  [9.14, 0.4825], $
153
154
                  [9.16, 0.4575], $
                  [9.18, 0.4225], $
155
                  [9.2, 0.39]]
156
157
     emissivity = [0.9778, 0.9778, 0.9773, 0.9763, 0.9759, $
158
              0.9754, 0.9742, 0.9739, 0.9742, 0.9744, $
159
160
              0.9749, 0.9754, 0.9758, $
              0.9764, 0.9773, 0.9781, 0.9784, 0.9784, $
161
              0.9782, 0.9776, 0.9763, 0.9755, 0.974, $
162
              0.9731, 0.9704, 0.9691, 0.9681, 0.9669, $
163
164
              0.9663, 0.9648, 0.9635, 0.9621, $
              0.9596, 0.9585, 0.9571, 0.9567, 0.9562, $
165
             0.9552, 0.9548, 0.9542, 0.9532, 0.9529, $
166
167
              0.9527, 0.9533, 0.9535, 0.9532, 0.953, \$
              0.9527, 0.9525, 0.9518, 0.9518, 0.9519, $
168
              0.9523, 0.9528, 0.9529, 0.953, 0.9526, $
169
              0.9526, 0.9526, 0.95625, 0.9532]
170
     ENDELSE
171
172
     ; Section into wavelengths, sensitivity, and emissivity
173
     wavelength = sensitivityArr[0, *]
174
     sensitivity = sensitivityArr[1, *]
175
     emissivity = TRANSPOSE(emissivity)
176
177
     ; Convert blackbody temperatures that are in degrees C to Kelvin
178
179
     tempC = coldTemp + 273.15
     tempH = hotTemp + 273.15
180
181
182
     ; Compute radiance values for hotTemp using wavelength array generated from
          response curve chart
183
     ; should be in units of W/m^2/sr/micron
     c1 = 3.74515e8
184
185
     c2 = 1.43879e4
     w = FLOAT(wavelength)
186
187
     tH = FLOAT (tempH)
     tC = FLOAT(tempC)
188
     radH = c1/((!PI * w^5) * (EXP(c2/(w * tH)) - 1))
189
190
     ; Multiply each radiance value by BB emissivity and sensor response
191
192
     radianceHot = radH * sensitivity * emissivity
193
     ; Need to get total radiance, so the radiance curve from the previous step is
194
          itegrated using
     ; built in function INT_TABULATED
195
196
     totalRadianceHot = INT_TABULATED(wavelength, radianceHot)
197
198
     ; Now repeat for cold temp
     radC = c1/((!PI * w^5) * (EXP(c2/(w * tC)) - 1))
199
200
    ; Multiply each radiance value by BB emissivity and sensor response
201
     radianceCold = radC * sensitivity * emissivity
202
203
```

```
204 ; Calculate total radiance
205 totalRadianceCold = INT_TABULATED(wavelength, radianceCold)
206
207 RETURN, [[totalRadianceHot],[totalRadianceCold]]
208
209 END
```

R.5 COMPUTE_SLOPE_INT

```
1;+
2 ; NAME:
3 ; COMPUTE_SLOPE_INT
4 ;
5 ; PURPOSE:
6 ; The function COMPUTE_SLOPE_INT takes in the images of the hot and cold blackbody
      and also
7 ; the radiance values from the function COMPUTE_RADIANCE and calculates the slope (
      gain) and
8 ; y-intercept (bias) at each pixel in the cold blackbody image. The function returns
      а
9 ; slope mask and a bias mask that will be used in the main procedure to calibrate a
      raw
10 ; WASP LWIR image.
11 ;
12 ; CALLING SEQUENCE:
13 ; MASK_CUBE = COMPUTE_SLOPE_INT(coldBBImg, hotBBImg, coldRadiance, hotRadiance)
14 ;
15 ; INPUT ARGUMENT:
16 ; coldBBImg = average cold blackbody image
17 ; hotBBImg = average hot blackbody image
18 ; coldRadiance = calculated total radiance emmitted from the cold blackbody
19 ; hotRadiance = calculated total radiance emmitted from the hot blackbody
20 ;
21 ; RETURNS:
22 ; MASK_CUBE = Two-banded array with the same dimensions as input BB images. First
      band
                 contains the pixel-by-pixel gain to be applied to the raw imagery,
23 ;
       while
                 the second band contains the pixel-by-pixel bias to be applied to the
24 ;
      raw
25 ;
                 imagery.
26 ;
27 ; INTERNAL CALLS:
28 ; None
29 ;
30 ; OPTIONAL OUTPUT ARGUMENT:
31 ; None
32 ;
33 ; OPTIONAL INPUT KEYWORD:
34 ; None
35 ;
36 ; NOTES:
37 ; None
38 ;
39 ; WARNING:
40 ; None
41 ;
```

```
42 ; REVISION HISTORY:
43 ; Written M.V. Casterline, 10/8/09, RIT-DIRS
44 ;-
45
46 FUNCTION COMPUTE_SLOPE_INT, radiance_hot, radiance_cold
47
^{48}
    COMMON calibrationBlock, coldavg, hotavg, hotStdDevArr, coldStdDevArr
    ; Compute the numerator of the slope equation by subtracting radiance_cold from
49
        radiance_hot
    rise = radiance_hot - radiance_cold
50
51
52
    ; Compute the denominator of the slope equation by subtracting the cold black body
         image from the
53
    ; hot blackbody image
    diffImage = FLOAT(hotavg) - FLOAT(coldavg)
54
55
     ;Create slope mask by computing slope equation
56
    index = WHERE( diffImage EQ 0, findcount )
57
    IF (findcount NE 0) THEN BEGIN
58
      diffImage[index] = diffImage[index] + 0.001
59
    ENDIF
60
    slopeMask = FLOAT((rise / diffImage))
61
62
63
    ;Compute the y-intercept (the bias) using cold blackbody info
    ;ColdRadiance = (slopeMask*DC_coldBB) + bias
64
    ;bias = ColdRadiance - (slopeMask * DC_coldBB)
65
    biasMask = radiance_cold - (slopeMask * coldavg)
66
67
68
    dims = SIZE(biasMask, /DIMENSIONS)
    maskcube = FLTARR(2, dims[0], dims[1])
69
70
    maskcube[0, *, *] = biasMask
71
72
    maskcube[1, *, *] = slopeMask
    RETURN, maskcube
73
74
75 END
```

R.6 COMPUTE_STD_LININTERP

```
1 ;+
2 ; NAME:
3 ; COMPUTE_STD_LININTERP
4 ;
5 ; PURPOSE:
6;
7;
8 ; CALLING SEQUENCE:
9 ; ERROR_CUBE = COMPUTE_STD_LININTERP( hotStdDevArr, coldStdDevArr )
10 ;
11 ; INPUT ARGUMENT:
12 ;
13 ;
14 ; RETURNS:
15 ; ERROR\_CUBE =
16 ;
17 ; INTERNAL CALLS:
18 ; None
```

19 ;

```
20 ; OPTIONAL OUTPUT ARGUMENT:
21 ; None
22 ;
23 ; OPTIONAL INPUT KEYWORD:
24 ; None
25 ;
26 ; NOTES:
27 ; None
28 ;
29 ; WARNING:
30 ; None
31 :
32 ; REVISION HISTORY:
33 ; Written M.V. Casterline, 12/21/09, RIT-DIRS
34 ;-
35
36 FUNCTION COMPUTE_STD_LININTERP
37
    COMMON calibrationBlock, coldavg, hotavg, hotStdDevArr, coldStdDevArr
38
39
    ; Compute the numerator of the slope equation by subtracting coldStdDevArr from
40
        hotStdDevArr
41
    rise = hotStdDevArr - coldStdDevArr
42
43
    ; Compute the denominator of the slope equation by subtracting the cold black body
        image from the
    ; hot blackbody image
44
45
    diffImage = FLOAT (hotavg) - FLOAT (coldavg)
46
47
    ;Create slope mask by computing slope equation
    index = WHERE( diffImage EQ 0, findcount )
48
49
    IF (findcount NE 0) THEN BEGIN
      diffImage[index] = diffImage[index] + 0.001
50
    ENDIF
51
    slopeMask = FLOAT((rise / diffImage))
52
53
54
   ;Compute the y-intercept (the bias) using cold blackbody info
   ;ColdStdDev = (slopeMask*DC_coldBB) + bias
55
    ;bias = ColdStdDev - (slopeMask * DC_coldBB)
56
57
    biasMask = coldStdDevArr - (slopeMask * coldavg)
58
59
   dims = SIZE(biasMask, /DIMENSIONS)
    errorcube = FLTARR(2, dims[0], dims[1])
60
61
    errorcube[0, *, *] = biasMask
62
    errorcube[1, \star, \star] = slopeMask
63
64
   RETURN, errorcube
65
66 END
```

R.7 RESAMP_DEADPIX

```
1 FUNCTION RESAMP_DEADPIX, deadPixSub, IMG=img, HOT=hot, COLD=cold
2
3 COMMON calibrationBlock, coldavg, hotavg, hotStdDevArr, coldStdDevArr
4
```

```
IF ARG_PRESENT (img) THEN BEGIN
5
6
         ImgSub = img
    ENDIF ELSE BEGIN
7
         IF KEYWORD_SET(hot) THEN imgSub=hotavg
8
         IF KEYWORD_SET(cold) THEN imgSub=coldavg
9
    ENDELSE
10
11
    s = SIZE(ImgSub)
12
13
    ;Form the x and y grids (pixel locations)
14
15
    ncols = s[1]
    nrows = s[2]
16
17
    xgv=((FINDGEN(ncols)-(ncols-1)/2.)) ;X grid vector
18
    ygv=((FINDGEN(nrows)-(nrows-1)/2.)) ;Y grid vector
19
    xcoord=REPLICATE(1, nrows) ##xgv ;Grid of x values
ycoord=REPLICATE(1, nrows) ##xgv ;Grid of y values
20
                                        ;Grid of y values
21
    ycoord=REPLICATE(1, ncols) #ygv
22
    ;find 'bad' pixels
^{23}
    badInd = WHERE(deadPixSub EQ 1)
24
25
    goodInd = WHERE(deadPixSub NE 1)
26
    ;locations of good values
27
28
    xcoordGood = xcoord[goodInd]
    ycoordGood = ycoord[goodInd]
29
30
    zGood = imgSub[goodInd]
31
    ;locations to interpolate
    xcoordBad = xcoord[badInd]
32
33
    ycoordBad = ycoord[badInd]
34
35
    TRIANGULATE, xcoordGood, ycoordGood, tr
36
37
    methodN = "Linear"
    badInterp = GRIDDATA(xcoordGood,ycoordGood,zGood,XOUT=xcoordBad,YOUT=ycoordBad,
38
         METHOD=methodN, TRIANGLES = tr)
39
    ; put the interpolated values back into the image and display
40
41
    imFixed = imgSub
    imFixed[badInd] = badInterp
42
43
   RETURN, imFixed
44
45
46 END
```

R.8 READ_ENVI_HEADER

```
1 ;+
2 ; :NAME:
3 ; READ_ENVI_HEADER
4 ;
5 ; :PURPOSE:
6 ; This function serves to read an ENVI header directly into
7 ; an IDL program.
8 ;
9 ; :CATEGORY:
10 ; Image Processing.
11 ;
```

```
12 ; :CALLING SEQUENCE:
13 ;
        Result = READ_ENVI_HEADER( filename )
14 ;
15 ; :INPUTS:
16 ;
        filename:
17 ;
            The ENVI header filename to be read.
18 ;
19 ; :KEYWORD PARAMETERS:
        NONE
20 ;
21 ;
22 ; :RETURN VALUE:
23 ;
        A structure containing the ENVI header information from the
24 ;
        provided file. If any error is encountered during this process,
        the scalar -1 will be returned.
25 ;
26 ;
27 ; :SIDE EFFECTS:
28 ;
        NONE
29 ;
30 ; :MODIFICATION HISTORY:
        Written by:
                           Carl Salvaggio
31 ;
32 ;
         July, 2009
                           Original code
        December, 2009
                          Header now includes the byte order
33 ;
34 ;
35 ; :DISCLAIMER:
       This source code is provided "as is" and without warranties as to performance
36 ;
        or merchantability. The author and/or distributors of this source code may
37 ;
38 ;
       have made statements about this source code. Any such statements do not
       constitute warranties and shall not be relied on by the user in deciding
39 ;
40 ;
       whether to use this source code.
41 ;
42 ;
       This source code is provided without any express or implied warranties
       whatsoever. Because of the diversity of conditions and hardware under which
43 ;
44 ;
       this source code may be used, no warranty of fitness for a particular purpose
       is offered. The user is advised to test the source code thoroughly before
45 ;
46 ;
       relying on it. The user must assume the entire risk of using the source code.
47 ;-
48
49 FUNCTION READ_ENVI_HEADER, filename
50
51 ;+
52 ; Define the header structure
53 ;-
   header = { description:"", $
54
                 samples:-1L, $
55
56
                 lines:-1L, $
57
                 bands:-1L, $
                 header_offset:-1L, $
58
                 file_type:"", $
59
                 data_type:-1L, $
60
61
                 interleave:"", $
                 sensor_type:"", $
62
63
                 byte_order:-1L, $
                 wavelength_units:"", $
64
                 z_plot_range:[-1D,-1D], $
65
                 z_plot_titles:["",""], $
66
                 band_names:PTR_NEW(), $
67
                 wavelength:PTR_NEW() $
68
```

```
}
70
71 ;+
72 ; Open the provided ENVI header file
73 ;-
      OPENR, lun, filename, /GET_LUN
74
75
76 ;+
77 ; Read the first record and determine if this is a valid
78 ; ENVI header file
79 ;-
      str = ""
80
      READF, lun, str
81
      str = STRTRIM( STRCOMPRESS( str ), 2 )
 82
      IF ( str NE "ENVI" ) THEN BEGIN
83
84
         MESSAGE, "ENVI header file has an invalid format", /CONTINUE
         RETURN, -1
85
      ENDIF
86
87
88 ;+
89 ; Read each subsequent record until the end of file is reached
90 ;-
      WHILE NOT EOF ( lun ) DO BEGIN
91
92
         READF, lun, str
93
^{94}
95 ;+
96 ; If the current record does not have zero length, proceed to
97 ; parse the information for this record
98 ;-
99
         IF ( STRLEN( str ) GT 0 ) THEN BEGIN
100
101 ;+
102 ; Determine if the current record is the beginning of a new
103 ; name/value pair or if it is the continuation of a multiple
104 ; line value and parse the pair appropriately
105 ;-
106
            str = STRCOMPRESS( str )
            equalPosition = STRPOS( str, "=" )
107
             IF ( equalPosition GT 0 ) THEN BEGIN
108
109
               name = STRTRIM( STRMID( str, 0, equalPosition ), 2 )
               value = STRTRIM( STRMID( str, equalPosition+1 ), 2 )
110
               multilineValue = STRTRIM( value, 2 )
111
             ENDIF ELSE BEGIN
112
113
               multilineValue = multilineValue + " " + STRTRIM( str, 2 )
114
            ENDELSE
115
116 ;+
117 ; If the value is defined across multiple lines, see if both the
118 ; beginning and ending delimiters are present: if not, concatenate
119 ; the current line with the previous line and continue reading data,
120 ; otherwise, strip the delimiters and proceed to parse the completed
121 ; value
122 ;-
123
             IF ( STRPOS( multilineValue, "{" ) NE -1 ) AND ( STRPOS( multilineValue, "}"
                  ) NE -1 ) THEN BEGIN
                multilineComplete = 1
124
```

69

```
multilineValue = STRTRIM( multilineValue, 2 )
125
126
                multilineValue = STRMID( multilineValue, 1, STRLEN( multilineValue )-2 )
             ENDIF ELSE BEGIN
127
                multilineComplete = 0
128
             ENDELSE
129
130
131 ;+
132 ; Parse the name/value pair
133 ;-
             CASE STRLOWCASE ( name ) OF
134
                "description": IF multilineComplete THEN header.description =
135
                    multilineValue
                "samples": header.samples = LONG( value )
136
                "lines": header.lines = LONG( value )
137
                "bands": header.bands = LONG( value )
138
139
                "header offset": header.header_offset = LONG( value )
                "file type": header.file_type = value
140
                "data type": header.data_type = LONG( value )
141
                "interleave": header.interleave = STRLOWCASE( value )
142
                "sensor type": header.sensor_type = value
143
                "byte order": header.byte_order = LONG( value )
144
                "wavelength units": header.wavelength_units = value
145
                "z plot range": IF multilineComplete THEN header.z_plot_range = DOUBLE(
146
                    STRSPLIT( multilineValue, ",", /EXTRACT ) )
                "z plot titles": IF multilineComplete THEN header.z_plot_titles =
147
                    STRSPLIT( multilineValue, ",", /EXTRACT )
                "band names": IF multilineComplete THEN header.band_names = PTR_NEW(
148
                    STRSPLIT( multilineValue, ",", /EXTRACT ) )
149
                "wavelength": IF multilineComplete THEN header.wavelength = PTR_NEW(
                    DOUBLE( STRSPLIT( multilineValue, ",", /EXTRACT ) ) )
150
                ELSE:
            ENDCASE
151
152
         ENDIF
153
154
      ENDWHILE
155
156
157 ;+
158 ; Release the current logical unit number
159 ;-
160
      FREE_LUN, lun
161
162 ;+
163 ; Return the filled header structure to the calling routine
164 ;-
165
      RETURN, header
166
167 END
```

R.9 READ_ENVI_IMAGE

```
1 ;+
2 ; :NAME:
3 ; READ_ENVI_IMAGE
4 ;
5 ; :PURPOSE:
6 ; This function serves to read an ENVI image/header directly into
```
```
an IDL program without the need to first open that image in ENVI
7;
         and use the ENVI_* routines to do so.
8;
9;
10 ; :CATEGORY:
11 ;
        Image Processing.
12 ;
13 ; :CALLING SEQUENCE:
        Result = READ_ENVI_IMAGE( filename, HEADER=header )
14 ;
15 ;
16 ; :INPUTS:
17 ;
        filename:
18 ;
            The ENVI image filename to be read.
19 :
20 ; :KEYWORD PARAMETERS:
21 ;
        HEADER:
22 ;
           A named variable to receive a structure containing the header
            data read in from the accompanying ENVI image header file.
23 ;
24 ;
25 ; :RETURN VALUE:
26 ;
        An array containing the image data. This array will be of the
         correct data type for the provided image and will appear in BIP
27 ;
        interleave order (bands, samples, lines). If any error is
28 ;
29 ;
        encountered during this process, the scalar -1 will be returned.
30 ;
31 ; :SIDE EFFECTS:
32 ;
        NONE
33 ;
34 ; :MODIFICATION HISTORY:
35 ;
        Written by:
                           Carl Salvaggio
36 ;
         July, 2009
                           Original code
37 ;
        December, 2009
                           OS family dependent swap endian added
38 ;
39 ; :DISCLAIMER:
40 ;
        This source code is provided "as is" and without warranties as to performance
41 ;
       or merchantability. The author and/or distributors of this source code may
42 ;
       have made statements about this source code. Any such statements do not
       constitute warranties and shall not be relied on by the user in deciding
43 ;
44 ;
        whether to use this source code.
45 ;
46 ;
        This source code is provided without any express or implied warranties
47 ;
       whatsoever. Because of the diversity of conditions and hardware under which
       this source code may be used, no warranty of fitness for a particular purpose
48 ;
49 ;
        is offered. The user is advised to test the source code thoroughly before
50 ;
        relying on it. The user must assume the entire risk of using the source code.
51 :-
52
53 FUNCTION READ_ENVI_IMAGE, filename, HEADER=header
54
55 ;+
56 ; Check for existence of the provided ENVI image file
57 ;-
58
     IF NOT FILE_TEST ( filename ) THEN BEGIN
        MESSAGE, "Image filename provided does not exist", /CONTINUE
59
        RETURN, -1
60
     ENDIF
61
62
63 ;+
```

```
64 ; Check for the existence of the default ENVI header file (the ENVI
65 ; image filename plus the ".hdr" extension), if this does not exist,
66 ; then provide the user with a dialog pickfile box with which they
67 ; can locate the appropriate ENVI header file
68 ;-
      headerFilename = FILE_DIRNAME(filename, /MARK_DIRECTORY)+FILE_BASENAME(filename,
69
          ".img") + ".hdr"
      IF NOT FILE_TEST ( headerFilename ) THEN BEGIN
70
         headerFilename = DIALOG_PICKFILE( TITLE="Please select ENVI header file", $
71
                                            PATH=FILE_DIRNAME( filename ), $
72
73
                                            FILTER="*.hdr" )
         IF ( headerFilename EQ "" ) THEN BEGIN
74
            MESSAGE, "A valid ENVI header file was not provided", /CONTINUE
75
            RETURN, -1
76
         ENDIF
77
78
      ENDIF
79
80 ;+
81 ; Define the header structure by reading the ENVI header file
82 ;-
      header = READ_ENVI_HEADER( headerFilename )
83
84
85 ;+
86 ; Read the image data into a vector of the proper size and data
87 ; type (skip any header bytes in the image file if they are present)
88 ;-
      originalImage = READ_BINARY( filename, $
89
                                    DATA_DIMS=(header.bands * header.samples * header.
90
                                        lines), $
                                    DATA_TYPE=header.data_type, $
91
92
                                    DATA_START=header.header_offset )
93
94 ;+
95 ; Reform the vector into an image array according to the interleave
96 ; type given in the header
97 ;-
      CASE header.interleave OF
98
99
         "bsq": originalImage = REFORM( originalImage, header.samples, header.lines,
             header.bands )
         "bil": originalImage = REFORM( originalImage, header.samples, header.bands,
100
             header.lines )
         "bip": originalImage = REFORM( originalImage, header.bands, header.samples,
101
             header.lines )
      ENDCASE
102
103
104 ;+
105 ; Rearrange the pixels to BIP format (bands, samples, lines)
106 ;
      IF ( header.interleave NE "bip" ) THEN BEGIN
107
108
         image = MAKE_ARRAY( header.bands, header.samples, header.lines, TYPE=header.
             data_type )
         FOR band = 0, header.bands-1 DO BEGIN
109
110
            FOR sample = 0, header.samples-1 DO BEGIN
               FOR line = 0, header.lines-1 DO BEGIN
111
                  CASE header.interleave OF
112
                      "bsg": image[band, sample, line] = originalImage[sample, line, band]
113
                      "bil": image[band, sample, line] = originalImage[sample, band, line]
114
```

```
115
                  ENDCASE
116
               ENDFOR
            ENDFOR
117
         ENDFOR
118
      ENDIF ELSE BEGIN
119
120
         image = originalImage
      ENDELSE
121
122
123 ;+
124 ; Eliminate any unary dimension in the image array
125 ;-
      image = REFORM( image )
126
127
128 ;+
129 ; Change the endian if necessary
130 ;-
       CASE header.byte_order OF
131 ;
132 ;
         0: IF ( !VERSION.OS_FAMILY EQ "unix" ) THEN SWAP_ENDIAN_INPLACE, image
          1: IF ( !VERSION.OS_FAMILY EQ "windows" ) THEN SWAP_ENDIAN_INPLACE, image
133 ;
134 ;
          ELSE:
135 ;
       ENDCASE
136
137 ;+
138 ; Return the image to the calling routine
139 ;-
      RETURN, image
140
141
142 END
```

Appendix S

PSO-ALGE Code

S.1 PSO_CLUSTER

```
1 FUNCTION PSO_CLUSTER, generation, particle, config_file, dataPath
2
       COMPILE_OPT idl2, logical_predicate
3
4
       CATCH, err
5
       IF err NE 0 THEN BEGIN
6
7
            CATCH. /CANCEL
            IF N_ELEMENTS(lun) NE 0 THEN FREE_LUN, lun
8
9
            MESSAGE, /REISSUE
     ENDIF
10
11
       ; Because this function runs on a cluster, you have to restrict IDL to a single
            thread.
12
       ; All processing delegation is handled by the job scheduler
       CPU, TPOOL_NTHREADS=1
13
      PRINT, 'Generation#: ' + STRING(generation)
14
       PRINT, 'Particle#: ' + STRING(particle)
15
16
17
       generation = FIX(FLOAT(generation))
       particle = FIX(FLOAT(particle))
18
       ; IDL's random number generator seems to have a pattern. Have noticed better
19
           results
20
       ; with system random number generator
       SPAWN, 'echo $RANDOM', seed
21
22
       print_particle = STRING(particle, FORMAT='(I02)')
23
       print_generation = STRING(generation, FORMAT='(103)')
24
       print_gen_prev = STRING((generation-1), FORMAT='(I03)')
25
26
       ; Set up all directories
27
       generation_dir = dataPath + 'generation' + print_generation + '/'
^{28}
       particle_dir = generation_dir + 'particle' + print_particle + '/'
29
       generation_prev_dir = dataPath + 'generation' + print_gen_prev + '/'
30
       analytics_path = dataPath + 'analytics/'
31
       vinfo_path = analytics_path + 'vinfo/'
32
       pbest_path = analytics_path + 'pbest/'
33
       swarm_path = analytics_path + 'swarm/'
34
```

```
36
        gen_dir_exist = FILE_TEST(generation_dir, /DIRECTORY)
       IF gen_dir_exist NE 1 THEN FILE_MKDIR, generation_dir
37
38
       particle_dir_exist = FILE_TEST(particle_dir, /DIRECTORY)
39
        IF particle_dir_exist NE 1 THEN FILE_MKDIR, particle_dir
40
41
       ana_dir_exist = FILE_TEST(analytics_path, /DIRECTORY)
42
        IF ana_dir_exist NE 1 THEN FILE_MKDIR, analytics_path
43
44
       vinfo_dir_exist = FILE_TEST(vinfo_path, /DIRECTORY)
45
46
       IF vinfo_dir_exist NE 1 THEN FILE_MKDIR, vinfo_path
47
        pbest_dir_exist = FILE_TEST(pbest_path, /DIRECTORY)
48
        IF pbest_dir_exist NE 1 THEN FILE_MKDIR, pbest_path
49
50
        swarm_dir_exist = FILE_TEST(swarm_path, /DIRECTORY)
51
        IF swarm_dir_exist NE 1 THEN FILE_MKDIR, swarm_path
52
53
        ; Read in the configuration file and pull out all the parameters
54
55
        ;PRINT, config_file
       params = EXTRACT_PARAMETERS(config_file, particle_dir)
56
57
        ;PRINT, config_file
58
       num_particles = FLOAT(params.NUM_STEPS)
59
       num_parameters = FLOAT(params.NUM_PARAMETERS)
60
       num_generations = FLOAT(params.TOTAL_GENERATIONS)
61
        alge_path = params.ALGE_CONSTANT_PATH
62
63
       dataPath = params.DATAPATH
        ub = FLOAT(params.UB)
64
65
        lb = FLOAT(params.LB)
        initial_fwhm = FLOAT(params.INITIAL_FWHM)
66
67
        initial_mean = FLOAT(params.INITIAL_MEAN)
68
        op_mode = FIX(params.OP_MODE)
        ratio_flag = FIX(params.RATIO_FLAG)
69
70
       metric_flag = FIX(params.METRIC_FLAG)
        season = FIX(params.SEASON)
71
72
        w_start = FLOAT(params.W_START)
        w_end = FLOAT(params.W_END)
73
74
        w_varyfor = FLOAT(params.W_VARYFOR)
        error_goal = FLOAT(params.ERROR_GOAL)
75
        job_name = params.JOB_NAME
76
       gamma1 = FLOAT(params.GAMMA1)
77
78
        gamma2 = FLOAT(params.GAMMA2)
79
       minflag = FIX(params.MINFLAG)
80
        ub = FLOAT(ub)
81
82
        lb = FLOAT(lb)
        vmax = 0.15 * (ub-lb) / 2.0
83
84
85
86
        ; Check to see if success file exists. If file exists then success conditions
            have been met and code is exited
       exist = FILE_TEST(dataPath+'success.dat')
87
       IF exist EQ 1 THEN BEGIN
88
             PRINT, 'SUCCESS'
89
             RETURN, 200
90
```

35

```
ENDIF
91
92
        ; If this is the first generation and the first particle then initialize
93
            everything
        IF (generation EQ 0) AND (particle EQ 0) THEN BEGIN
94
95
96
             start_fn = dataPath + 'start.dat'
             OPENW, unit, start_fn, /GET_LUN
97
             PRINTF, unit, SYSTIME(1)
98
             PRINTF, unit, SYSTIME()
99
100
             FLUSH, unit
101
             FREE_LUN, unit
102
             gbest_fn = dataPath + 'gbest.dat'
103
             OPENW, unit, gbest_fn, /GET_LUN
104
105
             PRINTF, unit, 'Beginning'
             FLUSH, unit
106
             FREE_LUN, unit
107
108
             pbest_global_fn = dataPath + 'pbest_global.dat'
109
             OPENW, unit, pbest_global_fn, /GET_LUN
110
             FLUSH, unit
111
             FREE_LUN, unit
112
113
             options_fn = dataPath + 'options.dat'
114
             OPENW, unit, options_fn, /GET_LUN
115
             PRINTF, unit, 'Job name: ' + STRCOMPRESS(STRING(job_name), /REMOVE_ALL)
116
             PRINTF, unit, 'Number of particles: ' + STRCOMPRESS(STRING(num_particles),
117
                  /REMOVE_ALL)
             PRINTF, unit, 'Number of parameters: ' + STRCOMPRESS(STRING(num_parameters)
118
                  , /REMOVE_ALL)
             PRINTF, unit, 'Number of generations: ' + STRCOMPRESS(STRING(
119
                  num_generations), /REMOVE_ALL)
             PRINTF, unit, 'Error criteria: ' + STRCOMPRESS(STRING(error_goal), /
120
                  REMOVE_ALL)
             PRINTF, unit, 'Cognitive acceleration: ' + STRCOMPRESS(STRING(gammal), /
121
                 REMOVE_ALL)
122
             PRINTF, unit, 'Social accleriation: ' + STRCOMPRESS(STRING(gamma2), /
                  REMOVE_ALL)
             PRINTF, unit, 'Velocity weight at beginning: ' + STRCOMPRESS(STRING(w_start
123
                  ), /REMOVE_ALL)
             PRINTF, unit, 'Velocity weight at end: ' + STRCOMPRESS(STRING(w_end), /
124
                  REMOVE_ALL)
             PRINTF, unit, 'Vary velocity weight for % of iterations: ' + STRCOMPRESS(
125
                  STRING(w_varyfor), /REMOVE_ALL)
126
             PRINTF, unit, 'Lower bound: ' + STRCOMPRESS(STRING(lb), /REMOVE_ALL)
             PRINTF, unit, 'Upper bound: ' + STRCOMPRESS(STRING(ub), /REMOVE_ALL)
127
             PRINTF, unit, 'Metric used: ' + STRCOMPRESS(STRING(metric_flag), /
128
                  REMOVE ALL)
129
             PRINTF, unit, 'Ratio used: ' + STRCOMPRESS(STRING(ratio_flag), /REMOVE_ALL)
             PRINTF, unit, 'Season: ' + STRCOMPRESS(STRING(season), /REMOVE_ALL)
130
131
             PRINTF, unit, 'Operational mode: ' + STRCOMPRESS(STRING(op_mode), /
                 REMOVE_ALL)
             FLUSH, unit
132
             FREE_LUN, unit
133
134
135
             CD, generation_dir
```

```
FILE_MKDIR, particle_dir
136
137
        ENDIF
138
139
        ; Determine if particle belongs to the first generation. If particle is from
140
             first generation,
141
           then need to initialize particle with boundaries defined by bounds_arr
        IF generation EQ 0 THEN BEGIN
142
              ; Initialize a velocity if in initial generation and write array to 'vstep.
143
                  dat'
              ; Add test to see if exists, if doesn't write, if not don't write
144
145
              vstep_exist = FILE_TEST(dataPath + 'vstep_000.dat')
              IF particle EQ 0 THEN BEGIN
146
                   IF vstep_exist EQ 1 THEN BEGIN
147
                        PRINT, "generation" + STRING(generation)
148
149
                        PRINT, "particle" + STRING(particle)
                        PRINT, "Vstep exists already and I'm particle 0"
150
                        RETURN, 500
151
152
                   ENDIF
                        PRINT, "First particle"
153
154
                        Vstep = RANDOMU(seed, num_particles, num_parameters)*vmax
155
                        vstep_fn = dataPath + 'vstep_000.dat'
156
157
                        OPENW, unit, vstep_fn, /GET_LUN
                        PRINTF, unit, Vstep
158
                        FLUSH, unit
159
160
                        FREE LUN. unit
                   ENDIF ELSE BEGIN
161
162
              ENDELSE
163
164
              ; Define intialized particle based on mean and FWHM
              particle_arr = FLTARR(num_parameters)
165
166
              ;PRINT, num_parameters
167
              ;HELP, particle_arr
168
              PRINT, 'Calculating initial swarm'
169
              FOR i=0, num_parameters -1 DO BEGIN
                   a = RANDOMU(seed)
170
171
                   particle_arr[i] = a;+1.0
              ENDFOR
172
              IF minflag NE 2 THEN BEGIN
173
                   initial_sigma = FLOAT(initial_fwhm)/2.35
174
                   particle_arr = particle_arr * initial_sigma + FLOAT(initial_mean)
175
              ENDIF ELSE BEGIN
176
                  particle_arr = particle_arr*(ub-lb)-(0.5*(ub-lb))
177
178
              ENDELSE
              PRINT, 'Initial particle'
179
             PRINT, particle_arr
180
181
              PRINT, 'Start running alge/evaluating...'
182
183
              ; Send particle to evaluation module for return score
              CASE op_mode OF
184
185
                   0: particle_score = ALGE_EVAL_FLOW(particle_arr, alge_path,
186
                       particle_dir, ratio_flag, metric_flag, season, seed)
187
                   1: particle_score = ALGE_EVAL_WEATHER(particle_arr, alge_path,
188
                       particle_dir, ratio_flag, metric_flag, season, seed)
```

```
189
190
                   2: particle_score = ALGE_EVAL_ALL(particle_arr, alge_path,
                       particle_dir, ratio_flag, metric_flag, season, seed)
191
                   3: particle_score = POSITION2D(particle_arr, minflag)
192
193
                   4: particle_score = ALGE_EVAL_FLOW_HOURLY(particle_arr, alge_path,
194
                       particle_dir, ratio_flag, metric_flag, season, seed)
195
                   5: particle_score = ALGE_EVAL_FLOW_2WEEK(particle_arr, alge_path,
196
                       particle_dir, ratio_flag, metric_flag, season, seed)
197
              ENDCASE
198
199
              ; Create particle file using naming scheme 'particle-gen#-particle#.dat
200
201
              ; Write array of data to file [particle, particle score, PBest]
202
             array_towrite = FLTARR(1, num_parameters*2+1)
             array_towrite[0, 0:num_parameters-1] = particle_arr
203
204
             array_towrite[0, num_parameters] = particle_score
             array_towrite[0, num_parameters+1:num_parameters*2] = particle_arr
205
             particle_fn = particle_dir + 'generation-' + print_generation + 'particle-'
206
                   + print_particle + '.dat'
              OPENW, unit, particle_fn, /GET_LUN
207
             PRINTF, unit, array_towrite
208
209
             FLUSH, unit
              FREE_LUN, unit
210
211
              PRINT, 'First generation initialized'
212
213
             RETURN, 400
214
        ENDIF
215
        ; Find all particles from previous generation and store in string array of file
216
             names
        particle_files = FILE_SEARCH(generation_prev_dir, 'generation-'+ print_gen_prev
217
             + 'particle-*')
218
        ; Check to make sure the correct number of particles were returned, if not throw
             error and exit
219
        IF N_ELEMENTS (particle_files) NE num_particles THEN BEGIN
             PRINT, "The correct number of particles was not returned"
220
221
             RETURN, 100
        ENDIF
222
223
        ; Create array to hold all data from entire generation of particles
224
225
        ; Each column correspondes to a particle and contains the previous particle
             parameters, the previous score, and
226
        ; the particle's personal best parameter set
        particles_data_total = FLTARR(num_particles, num_parameters*2+1)
227
228
        particle_data = FLTARR(1, num_parameters*2+1)
229
        FOR cur_particle=0, num_particles-1 DO BEGIN
230
              OPENR, unit, particle_files[cur_particle], /GET_LUN
             READF, unit, particle_data
231
232
             particles_data_total[cur_particle, *] = particle_data
233
             FLUSH, unit
             FREE LUN, unit
234
              IF cur_particle EQ 4 THEN data_coming_in = particle_data
235
        ENDFOR
236
237
```

```
; Extract current generation particles and store in swarm array
238
239
         swarm = particles_data_total[*, 0:num_parameters-1]
         score_array = particles_data_total[*, num_parameters]
240
241
242
         ; Extract PBest parameter values and store in array
243
         PBest_arr = particles_data_total[*, num_parameters+1:num_parameters*2]
244
         num_parameters_str = STRING(FIX(num_parameters))
245
         IF particle EQ 0 THEN BEGIN
246
              score_fn = swarm_path + 'score_gen_' + print_gen_prev + '.dat'
swarm_fn = swarm_path + 'swarm_gen_' + print_gen_prev + '.dat'
247
248
              pbest_fn = pbest_path + 'pbest_gen_' + print_gen_prev + '.dat'
249
250
              OPENW, unit, swarm_fn, /GET_LUN
251
              PRINTF, unit, 'Each column represents a parameter, while each row is a
252
                   particle'
              PRINTF, unit, swarm, FORMAT=' ('+ num_parameters_str +' (f10.5,5x))'
253
              FLUSH, unit
254
255
              FREE_LUN, unit
256
257
              OPENW, unit, score_fn, /GET_LUN
              PRINTF, unit, 'Each row is a particle'
258
259
              PRINTF, unit, score_array
260
              FLUSH, unit
              FREE_LUN, unit
261
262
263
              OPENW, unit, pbest_fn, /GET_LUN
              PRINTF, unit, 'Each column represents a parameter, while each row is a
264
                   particle'
              PRINTF, unit, PBest_arr, FORMAT=' ('+ num_parameters_str +' (f10.5,5x))'
265
266
              FLUSH, unit
              FREE_LUN, unit
267
268
              IF minflag EQ 1 THEN BEGIN
269
270
                    zero_loc = WHERE((score_array - MIN(score_array)) LE error_goal,
                        zero_count)
              ENDIF ELSE BEGIN
271
272
                    zero_loc = WHERE((score_array - (0.0)) LE error_goal, zero_count)
              ENDELSE
273
274
275
              IF zero_count GE 1 THEN BEGIN
                    zero exist = FILE TEST(dataPath + 'converge.dat')
276
277
                    num_zeros = STRCOMPRESS(STRING(N_ELEMENTS(zero_loc)),/REMOVE_ALL)
                    IF zero_exist EQ 1 THEN BEGIN
278
279
                         count_fn = dataPath + 'count.dat'
280
                         OPENR, unit, count_fn, /GET_LUN
                         READF, unit, cur_count
281
282
                         FLUSH, unit
                         FREE_LUN, unit
283
284
                         zero_fn = dataPath + 'converge.dat'
285
286
                         OPENU, unit, zero_fn, /GET_LUN, /APPEND
                         PRINTF, unit, STRCOMPRESS(STRING(zero_count), /REMOVE_ALL) + '
287
                             particle(s) in generation: ' + $
                                        STRCOMPRESS(STRING(generation), /REMOVE_ALL) + '
288
                                            have achieved minimum.'
                         PRINTF, unit, 'Particle ID(s) that have acheived minimum: '
289
```

290	<pre>PRINTF, unit, TRANSPOSE(zero_loc), FORMAT='('+ num_zeros +'(i3,5x))</pre>
201))' DRINTE unit 'Current minimum score(s)'
291	PRINTF , unit, TRANSPOSE(score array[zero_loc]), FORMAT='('+
202	num parameters str +' (f10.5,5x))'
293	PRINTF , unit, 'Current personal best of particle(s) at minimum:'
294	<pre>PRINTF, unit, TRANSPOSE(Pbest_arr[zero_loc, *]), FORMAT='('+</pre>
	<pre>num_parameters_str +' (f10.5,5x))'</pre>
295	FLUSH, unit
296	FREE_LUN, unit
297	
298	<pre>count_fn = dataPath + 'count.dat'</pre>
299	OPENW , unit, count_fn, /GET_LUN, /APPEND
300	PRINTF, unit, zero_count
301	FLUSH, unit
302	FREE_LON, UNIC
303	count fn = dataDath + 'count dat'
304	OPENW unit count fn /GET LUN /APPEND
306	PRINTE unit zero count
307	FLUSH, unit
308	FREE LUN, unit
309	
310	zero fn = dataPath + 'converge.dat'
311	OPENW , unit, zero_fn, /GET_LUN
312	PRINTF , unit, 'Each column represents a parameter, while each row
	is a particle'
313	<pre>PRINTF, unit, STRCOMPRESS(STRING(zero_count), /REMOVE_ALL) + '</pre>
	particle(s) in generation: ′ + \$
314	print_generation + ' have achieved minimum'
315	PRINTF, unit, 'Particle ID(s) that have acheived minimum: '
316	<pre>PRINTF, unit, zero_loc, FORMAT='('+ num_zeros +'(i3,5x))'</pre>
317	PRINTF , unit, 'Current minimum score(s):'
318	PRINTF , unit, TRANSPOSE(score_array[zero_loc]), FORMAT='('+
	num_parameters_str +'(f10.5,5x))'
319	PRINTF , unit, 'Current personal best of particle(s) at minimum:'
320	PRINTF , unit, IRANSPOSE(Poest_arr[zero_loc, *]), FORMAl='('+
201	num_parameters_str +'(I10.5,5X))'
321	FLUSH, UNIL
322	FREE_LON, UNIC
323	• If solution exists which satisfies overall error goal then
024	optimization is complete. Write success file and exit
325	IF zero count EQ num particles THEN BEGIN
326	end time = SYSTIME(1)
327	end_time_print = SYSTIME()
328	start_fn = dataPath + 'start.dat'
329	<pre>start_time = STRARR(2)</pre>
330	OPENR , unit, start_fn, /GET_LUN
331	READF , unit, start_time
332	FLUSH, unit
333	FREE_LUN, unit
334	<pre>start_time_print = start_time[1]</pre>
335	
336	OPENW , unit, dataPath+'success.dat', /GET_LUN
337	PRINTF , unit, 'Convergence by all particles in generation: ' +
	print_gen_prev

```
PRINTF, unit, PBest_arr
338
339
                        PRINTF, unit, 'Procees began at: ' + start_time_print
                        PRINTF, unit, 'Process converged at: ' + end_time_print
340
341
                        FLUSH, unit
                        FREE_LUN, unit
342
                        RETURN, 600
343
                   ENDIF
344
              ENDIF
345
         ENDIF
346
347
         ; Determine where Global best particle is located based on the score stored in
348
             the particle data arra
         IF minflag EQ 1 THEN BEGIN
349
              Best_particle_loc = WHERE(score_array EQ MIN(score_array))
350
         ENDIF ELSE BEGIN
351
352
             Best_particle_loc = WHERE(score_array EQ MIN(score_array))
         ENDELSE
353
         Best_particle_idx = ARRAY_INDICES(score_array, Best_particle_loc)
354
355
         ; Extract both the particle parameters and the score for the Global best
356
             particle
        Best_particle = PBest_arr[Best_particle_idx[0], *]
357
        PRINT, 'BEST PARTICLE'
358
359
         PRINT, Best_particle
        GBest_arr = REPLICATE(1, num_particles) # Best_particle
360
361
        OPENU, unit, dataPath+'gbest.dat', /GET_LUN, /APPEND
362
         PRINTF, unit, 'Particle#: ' + STRCOMPRESS(STRING(Best_particle_loc), /REMOVE_ALL
363
             ) + ' in generation#: ' + print_generation $
                        + ' with a score of: ' + STRCOMPRESS(STRING(score_array[
364
                             best_particle_idx[0]]), /REMOVE_ALL)
        FREE_LUN, unit
365
366
         ; Determine the value of weight change
367
         w_increment = (w_start - w_end)/num_generations
368
369
         w_now =w_start - (w_increment*generation)
370
371
         ; Generate random weighted stochastic variables
372
        alpha1 = RANDOMU(seed)
373
374
         alpha2 = RANDOMU(seed)
375
376
         ; Read in previous generation VSTEP from vstep.dat file
         ; Make file vstep-generation and then pull in individual vstep file per particle
377
378
         vstep_current_fn = 'vstep_' + print_generation
379
        vstep_previous_fn = 'vstep_' + print_gen_prev
380
381
382
        ; If I am particle 0 then I am responsible for creating the current vstep file
383
         IF particle EQ 0 THEN BEGIN
384
385
              ; Otherwise, create the current vstep file by reading in the previous vstep
                   information
              Vstep = FLTARR(num_particles, num_parameters)
vstep_fn = dataPath + 'vstep_' + print_gen_prev + '.dat'
386
387
              OPENR, unit, vstep_fn, /GET_LUN
388
              READF, unit, Vstep
389
```

```
FLUSH, unit
390
391
              FREE_LUN, unit
392
              ; Calculate velocity
393
394 ;
               k=1.0
395 ;
               qamma1 = 2.05
               gamma2 = 2.05
396 ;
397 ;
              var = gamma1+gamma2
              constiction_coeff = (2.0*k)/ABS(var-2.0-SQRT(var*(var-4.0)))
398 ;
399
              IF minflag EQ 2 THEN BEGIN
400
401
                   w_now= 0.729844
                   gamma1 = 1.496180
402
403
                   gamma2 = 1.496180
              ENDIF
404
405
              Vstep = w_now*Vstep + gamma1*alpha1*(PBest_arr - swarm) + gamma2*alpha2*(
406
                  GBest_arr - swarm)
407
              ;Vstep = constiction_coeff*(Vstep + gamma1*alpha1*(PBest_arr - swarm) +
                  gamma2*alpha2*(GBest_arr - swarm))
408
              ; Apply Vmax operator for v >Vmax
409
              changeRows = WHERE (Vstep GT vmax)
410
411
              ; IF changeRows[0] NE -1 THEN Vstep[changeRows] = vmax
              IF changeRows[0] NE -1 THEN Vstep[changeRows] = 0.0
412
413
414
              ; Apply Vmax operator for v < -Vmax
              changeRows = WHERE (Vstep LT -vmax)
415
416
              ; IF changeRows[0] NE -1 THEN Vstep[changeRows] = -vmax
              IF changeRows[0] NE -1 THEN Vstep[changeRows] = 0.0
417
418
              vstep_fn = dataPath + 'vstep_' + print_generation + '.dat'
419
420
              OPENW, unit, vstep_fn, /GET_LUN
              PRINTF, unit, Vstep
421
422
              FLUSH, unit
423
              FREE_LUN, unit
         ; If I am not particle 0, then the vstep file should already exist
424
425
        ENDIF ELSE BEGIN
              vstep_current_fn = 'vstep_' + print_generation
426
              vstep_exist = FILE_TEST(dataPath + vstep_current_fn + '.dat')
427
428
               WHILE vstep_exist NE 1 DO BEGIN
                   WAIT, 5
429
430
                   vstep_exist = FILE_TEST(dataPath + vstep_current_fn + '.dat')
                   PRINT, 'Waiting vstep to be created'
431
432
              ENDWHILE
433
              ;PRINT, vstep_current_fn
434
435
              ;PRINT, vstep_previous_fn
436
437
              Vstep = FLTARR(num_particles, num_parameters)
              vstep_fn = dataPath + 'vstep_' + print_generation + '.dat'
438
439
              OPENR, unit, vstep_fn, /GET_LUN
440
              READF, unit, Vstep
              FLUSH, unit
441
              FREE_LUN, unit
442
        ENDELSE
443
444
```

```
;PRINT, vstep_current_fn
445
446
         ;PRINT, vstep_previous_fn
447
        ; Update particle positions
448
449
        swarm = swarm + Vstep
450
451
        ; Check to see if swarm has gone outside of boundaries, if so, change those
             particles to in bound
        outofbounds_high = WHERE(swarm GE ub)
452
        outofbounds_low = WHERE(swarm LE lb)
453
454
455
        IF outofbounds_high[0] NE -1 THEN swarm[outofbounds_high] = ub
        IF outofbounds_low[0] NE -1 THEN swarm[outofbounds_low] = lb
456
457
        ; Send particle to evaluation module for return score
458
459
        eval_particle = swarm[particle, *]
        CASE op_mode OF
460
461
462
              0: particle_score = ALGE_EVAL_FLOW(eval_particle, alge_path, particle_dir,
                  ratio_flag, metric_flag, season, seed)
463
             1: particle_score = ALGE_EVAL_WEATHER(eval_particle, alge_path,
464
                  particle_dir, ratio_flag, metric_flag, season, seed)
465
              2: particle_score = ALGE_EVAL_ALL(eval_particle, alge_path, particle_dir,
466
                  ratio_flag, metric_flag, season, seed)
467
              3: particle_score = POSITION2d(eval_particle, minflag)
468
469
              4: particle_score = ALGE_EVAL_FLOW_HOURLY(eval_particle, alge_path,
470
                  particle_dir, ratio_flag, metric_flag, season, seed)
471
472
              5: particle_score = ALGE_EVAL_FLOW_2WEEK(eval_particle, alge_path,
                  particle_dir, ratio_flag, metric_flag, season, seed)
473
        ENDCASE
474
475
476
        previous_score = score_array[particle]
477
        IF particle EQ 0 THEN BEGIN
478
             OPENU, unit, dataPath + 'pbest_global.dat', /APPEND, /GET_LUN
479
             PRINTF, unit, previous_score
480
             FLUSH, unit
481
             FREE_LUN, unit
482
483
        ENDIF
484
        ; Determine if new particle score is better than personal best score. Write
485
            particle parameters, returned score,
        ; and particle's personal best parameter values to next generation particle file
486
        IF previous_score LT particle_score THEN BEGIN
487
488
             PBest_towrite = PBest_arr[particle, *]
489
             score_towrite = previous_score
        ENDIF ELSE BEGIN
490
             PBest_towrite = eval_particle
491
             score_towrite = particle_score
492
        ENDELSE
493
```

```
array_towrite = FLTARR(1, num_parameters*2+1)
494
495
         array_towrite[0, 0:num_parameters-1] = eval_particle
         array_towrite[0, num_parameters] = score_towrite
496
         array_towrite[0, num_parameters+1:num_parameters*2] = PBest_towrite
497
498
         particle_fn = particle_dir + 'generation-' + print_generation + 'particle-' + $
499
                        print_particle + '.dat'
500
         OPENW, unit, particle_fn, /GET_LUN
        PRINTF, unit, array_towrite
501
         FLUSH, unit
502
        FREE_LUN, unit
503
504
       IF (generation EQ num_generations-1) AND (exist NE 1) AND (particle EQ
505
            num_particles-1) THEN BEGIN
506
              end_time = SYSTIME(1)
507
508
              end_time_print = SYSTIME()
              start_fn = dataPath + 'start.dat'
509
              start_time = STRARR(2)
510
511
              OPENR, unit, start_fn, /GET_LUN
              READF, unit, start_time
512
              FLUSH, unit
513
              FREE_LUN, unit
514
515
              start_time_print = start_time[1]
516
              OPENW, unit, dataPath+'no_success.dat', /GET_LUN
517
              PRINTF, unit, 'Convergence not achieved by ' + STRCOMPRESS(STRING(
518
                  generation+1), /REMOVE_ALL) + ' generations.'
              PRINTF, unit, 'Best swarm achieved:'
519
520
              PRINTF, unit, PBest_arr
              \ensuremath{\textbf{PRINTF}} , unit, 'With a score array of : '
521
              PRINTF, unit, score_array
522
              PRINTF, unit, 'Process began at: ' + start_time_print
523
524
              PRINTF, unit, 'Process converged at: ' + end_time_print
525
              FLUSH, unit
526
              FREE_LUN, unit
              RETURN, 900
527
528
529
       ENDIF
530
531
532 END
```

S.2 ALGE EVAL ALL

```
1 FUNCTION ALGE_EVAL_ALL, particle, alge_path, new_data_path, ratio_flag, metric_flag,
      season, seed
2
       ratio_array = [RANDOMU(seed), RANDOMU(seed)]
3
       CASE ratio_flag OF
4
             1: RETURN, ratio_array[0]
5
6
             2: RETURN, ratio_array[1]
             3: RETURN, 0.5*ratio_array[0]+0.5*ratio_array[1]
7
       ENDCASE
8
q
10
       CD, new_data_path
       FILE_COPY, ['algesal', '*.dat', 'dimar.inc'], alge_path
11
12
```

```
weatherFileName = new_data_path + 'sfc.dat'
13
14
        flowFileName = new_data_path + 'flow.dat'
       tempFileName = new_data_path + 'deltat.dat'
15
16
        windSpd_delta = particle[0]
17
18
        windDir_delta = particle[1]
19
        cloudF_delta = particle[2]
       cloudH_delta = particle[3]
20
       airT_delta = particle[4]
21
        dewPt_delta = particle[5]
22
        snowAlbido_delta = particle[6]
23
24
       flow_delta = particle[7]
       temp_delta = particle[8]
25
        pressure_delta = particle[9]
26
27
^{28}
        ; Open meteorology file and read in weather data to string array
       nlines = FILE_LINES(weatherFileName)
29
        weather_data_str = STRARR(nlines)
30
^{31}
        OPENR, unit, weatherFileName, /GET_LUN
       READF, unit, weather_data_str
32
        FREE_LUN, unit
33
34
        ; Open flow file and read in flow data to string array
35
36
        nlinesF = FILE_LINES(flowFileName)
        flow_data_str = STRARR(nlinesF)
37
       OPENR, unit, flowFileName, /GET_LUN
38
        READF, unit, flow_data_str
39
        FREE_LUN, unit
40
41
       ; Open temp file and read in temp data to string array
42
43
        nlinesT = FILE_LINES(tempFileName)
        temp_data_str = STRARR(nlinesT)
44
45
       OPENR, unit, tempFileName, /GET_LUN
       READF, unit, temp_data_str
46
47
       FREE_LUN, unit
48
        ; Create float arrays to hold weather data columns
49
50
       hours_data = INTARR(nlines-1)
        windDir_data = INTARR(nlines-1)
51
        windSpd_data = FLTARR(nlines-1)
52
        airT_data = INTARR(nlines-1)
53
        dewPt data = INTARR(nlines-1)
54
        cloudF_data = FLTARR(nlines-1)
55
        cloudH_data = FLTARR(nlines-1)
56
57
        pressure_data = FLTARR(nlines-1)
       snowAlbido_data = FLTARR(nlines-1)
58
       date_data = STRARR(nlines-1)
59
60
       time_data = STRARR(nlines-1)
61
62
        ; Loop through string array of weather data and read columns of data into
            alloted arrays
63
       weather_data_str = STRCOMPRESS(weather_data_str)
64
        FOR curLine=0, nlines-2 DO BEGIN
             extracted = STRSPLIT(weather_data_str[curLine+1], ' ', /EXTRACT)
65
             hours_data[curLine] = FIX(extracted[0])
66
             windDir_data[curline] = FIX(extracted[1])
67
             windSpd_data[curline] = FLOAT(extracted[2])
68
```

```
airT_data[curline] = FIX(extracted[3])
69
             dewPt_data[curline] = FIX(extracted[4])
70
             cloudF_data[curline] = FLOAT(extracted[5])
71
             cloudH_data[curline] = FLOAT(extracted[6])
72
73
             pressure_data[curline] = FLOAT(extracted[7])
74
             snowAlbido_data[curline] = FLOAT(extracted[8])
75
             date_data[curline] = extracted[9]
             time_data[curline] = extracted[10]
76
        ENDFOR
77
78
79
        windDir_data_new = windDir_data + windDir_data * windDir_delta
        windSpd_data_new = windSpd_data + windSpd_data * windSpd_delta
80
        airT_data_new = airT_data + airT_data * airT_delta
81
        dewPt_data_new = dewPt_data + dewPt_data * dewPt_delta
82
        cloudF_data_new = cloudF_data + cloudF_data * cloudF_delta
83
        cloudH_data_new = cloudH_data + cloudH_data * cloudH_delta
84
85
        pressure_data_new = pressure_data; + pressure_data * pressure_delta
        snowAlbido_data_new = snowAlbido_data + snowAlbido_data * snowAlbido_delta
86
87
        flow_data = FLOAT(flow_data_str)
88
        flow_data_new = flow_data + flow_data * flow_delta
89
90
91
        temp_data = FLOAT(temp_data_str)
92
        temp_data_new = temp_data + temp_data * temp_delta
93
        ; Apply wind direction constraint
^{94}
95
        ; Wind direction cannot be negative
        negative_wd = WHERE(windDir_data_new LT 0.0, count)
96
97
        IF count NE 0 THEN windDir_data_new[negative_wd] = 0.0
98
99
        ; Apply wind speed constraint
        ; Wind speed cannot be negative
100
101
        negative_ws = WHERE(windSpd_data_new LT 0.0, count)
        IF count NE 0 THEN windSpd_data_new[negative_ws] = 0.0
102
103
104
        ; Apply dew point constraint
        ; Dew point cannot be higher than air temperature
105
106
        high_idx_dp = WHERE(dewPt_data_new GT airT_data_new, count)
        IF count NE 0 THEN dewPt_data_new[high_idx_dp] = airT_data_new[high_idx_dp]
107
108
109
        ; Apply cloud fraction constraint
110
        ; Cloud fraction must be > than 0 and < 1.0
        outofboundsHI_cf = WHERE(cloudF_data_new GT 1.0, count)
111
        IF count NE 0 THEN cloudF_data_new[outofboundsHI_cf] = 1.0
112
113
        outofboundsLO_cf = WHERE(cloudF_data_new LT 0.0, count)
114
        IF count NE 0 THEN cloudF_data_new[outofboundsLO_cf] = 0.0
115
116
        ; Apply snow albido constraint
117
        ; Snow albido must be > than 0 and < 1.0
118
        outofboundsHI_sa = WHERE(snowAlbido_data_new GT 1.0, count)
        IF count NE 0 THEN snowAlbido_data_new[outofboundsHI_sa] = 1.0
119
120
        outofboundsLO_sa = WHERE(snowAlbido_data_new LT 0.0, count)
        IF count NE 0 THEN snowAlbido_data_new[outofboundsLO_sa] = 0.0
121
122
        ; Apply flow constraint
123
        : Flow cannot be negative
124
        negative_flow = WHERE(flow_data_new LT 0.0, count)
125
```

```
IF count NE 0 THEN flow_data_new[negative_flow] = 0.0
126
127
        ; Apply temperature difference constraint
128
        ; Temperature difference across input/output cannot be negative
129
        negative_temp = WHERE(temp_data_new LT 0.0, count)
130
        IF count NE 0 THEN temp_data_new[negative_temp] = 0.0
131
132
        sfc_newfilename = new_data_path + 'sfc.dat'
133
        flow_newfilename = new_data_path + 'flow.dat'
134
        temp_newfilename = new_data_path + 'deltat.dat'
135
136
137
        OPENW, unit, sfc_newfilename, /GET_LUN
        PRINTF, unit, weather data str[0]
138
        FOR curLine=0L, nlines-2 DO BEGIN
139
             str = STRING(STRCOMPRESS(hours_data[curline], /REMOVE_ALL)) + '
                                                                                 ′ + $
140
                            STRING(STRCOMPRESS(windDir_data_new[curline], /REMOVE_ALL)) +
141
                                      ′ + $
                            STRING(STRCOMPRESS(windSpd_data_new[curline], /REMOVE_ALL)) +
142
                                 1
                                      ′ + $
                            STRING(STRCOMPRESS(airT_data_new[curline], /REMOVE_ALL)) + '
143
                                   ′ + $
                            STRING(STRCOMPRESS(dewPt_data_new[curline], /REMOVE_ALL)) + '
144
                                     ′ + Ś
145
                            STRING(STRCOMPRESS(cloudF_data_new[curline], /REMOVE_ALL)) +
                                     ′ + $
                            STRING(STRCOMPRESS(cloudH_data_new[curline], /REMOVE_ALL)) +
146
                                     ′ + $
                            STRING(STRCOMPRESS(pressure_data_new[curline], /REMOVE_ALL))
147
                                + ' ' + S
                            STRING(STRCOMPRESS(snowAlbido_data_new[curline], /REMOVE_ALL)
148
                                ) + ' ' + $
                            STRING(STRCOMPRESS(date_data[curline], /REMOVE_ALL)) + '
149
                                  + $
                            STRING(STRCOMPRESS(time_data[curline], /REMOVE_ALL))
150
             PRINTF, unit, str, FORMAT=' (a125)'
151
        ENDFOR
152
        FREE_LUN, unit
153
154
        OPENW, unit, flow_newfilename, /GET_LUN
155
        FOR curLine=0L, nlinesF-1 DO BEGIN
156
157
             PRINTF, unit, flow_data_new[curLine]
        ENDFOR
158
        FREE_LUN, unit
159
160
161
        OPENW, unit, temp_newfilename, /GET_LUN
        FOR curLine=0L, nlinesT-1 DO BEGIN
162
             PRINTF, unit, temp_data_new[curLine]
163
164
        ENDFOR
        FREE LUN, unit
165
166
        SPAWN, './algesal'
167
168
169
        images_success = RUN_MAKE_ALGE_IMAGE(season, new_data_path)
        ratio_array = RUN_METRIC_ENGINE(season, alge_path, new_data_path, metric_flag)
170
171
        ;ratio_array = [RANDOMU(seed1), RANDOMU(seed2)]
172
        CASE ratio_flag OF
173
```

174 1: RETURN, ratio_array[0] 175 2: RETURN, ratio_array[1] 176 3: RETURN, 0.5*ratio_array[0]+0.5*ratio_array[1] 177 ENDCASE 178 179 END

S.3 ALGE_EVAL_FLOW

```
1 FUNCTION ALGE_EVAL_FLOW, particle, alge_path, new_data_path, ratio_flag, metric_flag,
       season, seed
\mathbf{2}
3;
        ratio_array = [RANDOMU(seed), RANDOMU(seed)]
        CASE ratio_flag OF
4 ;
5;
              1: RETURN, ratio_array[0]
6 ;
              2: RETURN, ratio_array[1]
7;
              3: RETURN, 0.5*ratio_array[0]+0.5*ratio_array[1]
        ENDCASE
8;
9
       CD, new_data_path
10
       FILE_COPY, ['algesal', '*.dat', 'dimar.inc'], alge_path
11
12
       flowFileName = new_data_path + 'flow.dat'
13
14
15
       ; Open flow file and read in flow data to string array
       nlinesF = FILE_LINES(flowFileName)
16
17
       flow_data_str = STRARR(nlinesF)
       OPENR, unit, flowFileName, /GET_LUN
18
       READF, unit, flow_data_str
19
       FREE_LUN, unit
20
21
22
       ; Each element of the particle array represents the value that needs to be
            assigned to
23
       ; each window segment in the flow file array. These values are randomly
            generated and
       ; influenced by the swarm. The bounds of these values are user defined in the
24
       ; configuration file "configuration.sh"
25
26
27
       num_new_pts = N_ELEMENTS(particle)
       num_cur_pts = nlinesF
28
29
       IF num_cur_pts MOD num_new_pts NE 0 THEN BEGIN
            PRINT, "User hasn't chosen an appropriate window size in the configuration
30
                 file"
             PRINT, "for the number of entries in the flow file."
31
            RETURN, 800
32
       ENDIF
33
       window_size = num_cur_pts/num_new_pts
34
       flow_data_new = FLTARR(num_cur_pts)
35
36
       FOR i=0, num_new_pts-1 DO BEGIN
37
38
             data_block = REPLICATE(particle[i], window_size)
             flow_data_new[i*window_size:(i+1)*window_size-1] = MEAN(data_block)
39
       ENDFOR
40
41
42
       ; Apply flow constraint
43
       ; Flow cannot be negative
       negative_flow = WHERE(flow_data_new LT 0.0, count)
44
```

```
IF count NE 0 THEN flow_data_new[negative_flow] = 0.0
45
46
        flow_newfilename = new_data_path + 'flow.dat'
47
48
49
        OPENW, unit, flow_newfilename, /GET_LUN
50
        FOR curLine=0L, nlinesF-1 DO BEGIN
51
             PRINTF, unit, flow_data_new[curLine]
        ENDFOR
52
        FREE_LUN, unit
53
54
        SPAWN, './algesal'
55
56
        images_success = RUN_MAKE_ALGE_IMAGE(season, new_data_path)
57
        ratio_array = RUN_METRIC_ENGINE(season, alge_path, new_data_path, metric_flag)
58
59
60
    PRINT, ratio_array
        CASE ratio_flag OF
61
             1: RETURN, ratio_array[0]
62
63
             2: RETURN, ratio_array[1]
             3: RETURN, 0.5*ratio_array[0]+0.5*ratio_array[1]
64
        ENDCASE
65
66
67 END
```

S.4 ALGE_EVAL_FLOW_2WEEK

```
1 FUNCTION ALGE_EVAL_FLOW_2WEEK, particle, alge_path, new_data_path, ratio_flag,
      metric_flag, season, seed
\mathbf{2}
3 ;
        ratio_array = [RANDOMU(seed), RANDOMU(seed)]
        CASE ratio_flag OF
4 ;
5;
             1: RETURN, ratio_array[0]
6 ;
              2: RETURN, ratio_array[1]
7;
              3: RETURN, 0.5*ratio_array[0]+0.5*ratio_array[1]
        ENDCASE
8;
9
        PRINT, 'alge path: ' + alge_path
10
        PRINT, 'data path: ' + new_data_path
11
12
        CD, new_data_path
       FILE_COPY, alge_path + 'algesal', new_data_path
13
       FILE_COPY, alge_path + '*.dat', new_data_path
14
       FILE_COPY, alge_path + 'dimar.inc', new_data_path
15
16
        flowFileName = new_data_path + 'flow.dat'
17
18
        ; Open flow file and read in flow data to string array
19
        nlinesF = FILE_LINES(flowFileName)
20
        flow_data_str = STRARR(nlinesF)
21
       OPENR, unit, flowFileName, /GET_LUN
22
       READF, unit, flow_data_str
23
24
       FREE_LUN, unit
25
        ; Each element of the particle array represents the value that needs to be
26
            assigned to
27
        ; each window segment in the flow file array. These values are randomly
            generated and
        ; influenced by the swarm. The bounds of these values are user defined in the
28
```

```
; configuration file "configuration.sh"
29
30
       num_new_pts = N_ELEMENTS(particle)
31
       num_cur_pts = nlinesF
32
       PRINT, 'num elements in particle: ' + STRING(num_new_pts)
33
        PRINT, 'num lines in flow file: ' + STRING(num_cur_pts)
34
       IF num_cur_pts MOD num_new_pts NE 0 THEN BEGIN
35
             PRINT, "User hasn't chosen an appropriate window size in the configuration
36
                 file"
             PRINT, "for the number of entries in the flow file."
37
             RETURN, 800
38
39
        ENDIF
       window_size = num_cur_pts/num_new_pts
40
        flow_data_new = FLTARR(num_cur_pts)
41
42
43
        FOR i=0, num_new_pts-1 DO BEGIN
44
             data_block = REPLICATE(particle[i], window_size)
             flow_data_new[i*window_size:(i+1)*window_size-1] = data_block
45
46
        ENDFOR
        PRINT, 'num elements in new flow file: ' + STRING(N_ELEMENTS(flow_data_new))
47
48
        ; Apply flow constraint
        ; Flow cannot be negative
49
50
        negative_flow = WHERE(flow_data_new LT 0.0, count)
51
        IF count NE 0 THEN flow_data_new[negative_flow] = 0.0
52
        flow_newfilename = new_data_path + 'flow.dat'
53
54
        OPENW, unit, flow_newfilename, /GET_LUN
55
56
       FOR curLine=OL, nlinesF-1 DO BEGIN
             PRINTF, unit, flow_data_new[curLine]
57
58
        ENDFOR
        FREE_LUN, unit
59
60
        SPAWN, './algesal'
61
62
63
        images_success = RUN_MAKE_ALGE_IMAGE(season, new_data_path, alge_path, /ICE)
        ratio_array = RUN_METRIC_ENGINE(season, alge_path, new_data_path, metric_flag)
64 ;
65 ;
        ratio_array = READ_ALL_ALGE_DATA_ICE(alge_path, metric_flag, new_data_path)
        ratio_ice = METRIC_ICE(alge_path, new_data_path, metric_flag)
66
        ratio_array = [ratio_ice, 0]
67
68
       PRINT, ratio_array
69
        CASE ratio_flag OF
70
             1: RETURN, ratio_array[0]
71
72
             2: RETURN, ratio_array[1]
73
             3: RETURN, 0.5*ratio_array[0]+0.5*ratio_array[1]
        ENDCASE
74
75
76 END
```

S.5 ALGE_EVAL_FLOW_HOURLY

```
1 FUNCTION ALGE_EVAL_FLOW_HOURLY, particle, alge_path, new_data_path, ratio_flag,
    metric_flag, season, seed
2
3 ; ratio_array = [RANDOMU(seed), RANDOMU(seed)]
4 ; CASE ratio_flag OF
```

```
1: RETURN, ratio_array[0]
5;
6;
              2: RETURN, ratio_array[1]
7;
              3: RETURN, 0.5*ratio_array[0]+0.5*ratio_array[1]
         ENDCASE
8;
9
10
        CD, new_data_path
        FILE_COPY, ['algesal', '*.dat', 'dimar.inc'], alge_path
11
12
        flowFileName = new_data_path + 'flow.dat'
13
14
        ; Open flow file and read in flow data to string array
15
16
        nlinesF = FILE_LINES(flowFileName)
        flow data str = STRARR(nlinesF)
17
        OPENR, unit, flowFileName, /GET_LUN
18
        READF, unit, flow_data_str
19
20
        FREE_LUN, unit
21
        ; Apply flow constraint
22
23
        ; Flow cannot be negative
        negative_flow = WHERE(particle LT 0.0, count)
24
        IF count NE 0 THEN particle[negative_flow] = 0.0
25
26
        OPENW, unit, flowFileName, /GET_LUN
27
^{28}
        FOR i=0, (N_ELEMENTS(particle)-1) DO BEGIN
             PRINTF, unit, particle[i]
29
        ENDFOR
30
        FREE_LUN, unit
31
32
33
        SPAWN, './algesal'
34
35
        images_success = RUN_MAKE_ALGE_IMAGE(season, new_data_path)
        ratio_array = RUN_METRIC_ENGINE(season, alge_path, new_data_path, metric_flag)
36
37
        PRINT, ratio_array
38
39
        CASE ratio_flag OF
40
             1: RETURN, ratio_array[0]
             2: RETURN, ratio_array[1]
41
42
             3: RETURN, 0.5*ratio_array[0]+0.5*ratio_array[1]
        ENDCASE
43
44
45 END
```

S.6 ALGE_EVAL_WEATHER

```
1 FUNCTION ALGE_EVAL_WEATHER, particle, alge_path, new_data_path, ratio_flag,
       metric_flag, season
2
3
        CD, new_data_path
        FILE_COPY, ['algesal', '*.dat', 'dimar.inc'], alge_path
4
5
\mathbf{6}
        weatherFileName = new_data_path + 'sfc.dat'
7
        windSpd_delta = particle[0]
8
        windDir_delta = particle[1]
9
        cloudF_delta = particle[2]
10
11
        cloudH_delta = particle[3]
        airT_delta = particle[4]
12
```

```
dewPt_delta = particle[5]
13
        snowAlbido_delta = particle[6]
14
        pressure_delta = particle[7]
15
16
17
        ; Open meteorology file and read in weather data to string array
18
        nlines = FILE_LINES(weatherFileName)
19
        weather_data_str = STRARR(nlines)
        OPENR, unit, weatherFileName, /GET_LUN
20
        READF, unit, weather_data_str
21
        FREE_LUN, unit
22
23
24
        ; Create float arrays to hold weather data columns
        hours data = INTARR(nlines-1)
25
        windDir_data = INTARR(nlines-1)
26
        windSpd_data = FLTARR(nlines-1)
27
^{28}
       airT_data = INTARR(nlines-1)
       dewPt_data = INTARR(nlines-1)
29
        cloudF_data = FLTARR(nlines-1)
30
        cloudH_data = FLTARR(nlines-1)
31
       pressure_data = FLTARR(nlines-1)
32
        snowAlbido_data = FLTARR(nlines-1)
33
       date_data = STRARR(nlines-1)
34
        time_data = STRARR(nlines-1)
35
36
        ; Loop through string array of weather data and read columns of data into
37
            alloted arrays
        weather_data_str = STRCOMPRESS(weather_data_str)
38
        FOR curLine=0, nlines-2 DO BEGIN
39
             extracted = STRSPLIT(weather_data_str[curLine+1], ' ', /EXTRACT)
40
             hours_data[curLine] = FIX(extracted[0])
41
42
             windDir_data[curline] = FIX(extracted[1])
             windSpd_data[curline] = FLOAT(extracted[2])
43
44
             airT_data[curline] = FIX(extracted[3])
45
             dewPt_data[curline] = FIX(extracted[4])
             cloudF_data[curline] = FLOAT(extracted[5])
46
47
             cloudH_data[curline] = FLOAT(extracted[6])
             pressure_data[curline] = FLOAT(extracted[7])
48
49
             snowAlbido_data[curline] = FLOAT(extracted[8])
             date_data[curline] = extracted[9]
50
51
             time_data[curline] = extracted[10]
        ENDFOR
52
53
        windDir_data_new = windDir_data + windDir_data * windDir_delta
54
        windSpd_data_new = windSpd_data + windSpd_data * windSpd_delta
55
56
        airT_data_new = airT_data + airT_data * airT_delta
57
        dewPt_data_new = dewPt_data + dewPt_data * dewPt_delta
        cloudF_data_new = cloudF_data + cloudF_data * cloudF_delta
58
59
        cloudH_data_new = cloudH_data + cloudH_data * cloudH_delta
        pressure_data_new = pressure_data; + pressure_data * pressure_delta
60
61
        snowAlbido_data_new = snowAlbido_data + snowAlbido_data * snowAlbido_delta
62
63
        ; Apply wind direction constraint
64
        ; Wind direction cannot be negative
       negative_wd = WHERE(windDir_data_new LT 0.0, count)
65
        IF count NE 0 THEN windDir_data_new[negative_wd] = 0.0
66
67
68
        ; Apply wind speed constraint
```

```
; Wind speed cannot be negative
69
70
        negative_ws = WHERE(windSpd_data_new LT 0.0, count)
        IF count NE 0 THEN windSpd_data_new[negative_ws] = 0.0
71
72
73
        ; Apply dew point constraint
74
        ; Dew point cannot be higher than air temperature
75
        high_idx_dp = WHERE(dewPt_data_new GT airT_data_new, count)
        IF count NE 0 THEN dewPt_data_new[high_idx_dp] = airT_data_new[high_idx_dp]
76
77
78
        ; Apply cloud fraction constraint
79
        ; Cloud fraction must be > than 0 and < 1.0
80
        outofboundsHI_cf = WHERE(cloudF_data_new GT 1.0, count)
        IF count NE 0 THEN cloudF data new[outofboundsHI cf] = 1.0
81
        outofboundsLO_cf = WHERE(cloudF_data_new LT 0.0, count)
82
        IF count NE 0 THEN cloudF_data_new[outofboundsL0_cf] = 0.0
83
84
85
        ; Apply snow albido constraint
        ; Snow albido must be > than 0 and < 1.0
86
87
        outofboundsHI_sa = WHERE(snowAlbido_data_new GT 1.0, count)
        IF count NE 0 THEN snowAlbido_data_new[outofboundsHI_sa] = 1.0
88
        outofboundsLO_sa = WHERE(snowAlbido_data_new LT 0.0, count)
89
        IF count NE 0 THEN snowAlbido_data_new[outofboundsLO_sa] = 0.0
90
91
92
        sfc_newfilename = new_data_path + 'sfc.dat'
93
        OPENW, unit, sfc_newfilename, /GET_LUN
94
95
        PRINTF, unit, weather_data_str[0]
        FOR curLine=0L, nlines-2 DO BEGIN
96
             97
                           STRING(STRCOMPRESS(windDir_data_new[curline], /REMOVE_ALL)) +
98
                                '
                                     1 + S
                           STRING(STRCOMPRESS(windSpd_data_new[curline], /REMOVE_ALL)) +
99
                                1
                                     ′ + $
                           STRING(STRCOMPRESS(airT_data_new[curline], /REMOVE_ALL)) + '
100
                                   ′ + $
                           STRING(STRCOMPRESS(dewPt_data_new[curline], /REMOVE_ALL)) + '
101
                                   ′ + $
102
                           STRING(STRCOMPRESS(cloudF_data_new[curline], /REMOVE_ALL)) +
                                   ′ + $
103
                           STRING(STRCOMPRESS(cloudH_data_new[curline], /REMOVE_ALL)) +
                               ′ ′ + $
                           STRING(STRCOMPRESS(pressure_data_new[curline], /REMOVE_ALL))
104
                               + ′
                                    ′ + $
                           STRING(STRCOMPRESS(snowAlbido_data_new[curline], /REMOVE_ALL)
105
                               ) + ' ' + $
                           STRING(STRCOMPRESS(date_data[curline], /REMOVE_ALL)) + '
106
                                + $
107
                           STRING(STRCOMPRESS(time_data[curline], /REMOVE_ALL))
             PRINTF, unit, str, FORMAT='(a125)'
108
109
        ENDFOR
        FREE_LUN, unit
110
111
        SPAWN, './algesal'
112
113
        images_success = RUN_MAKE_ALGE_IMAGE(season, new_data_path)
114
        ratio_array = RUN_METRIC_ENGINE(season, alge_path, new_data_path, metric_flag)
115
116
```

```
117 CASE ratio_flag OF
118 1: RETURN, ratio_array[0]
119 2: RETURN, ratio_array[1]
120 3: RETURN, 0.5*ratio_array[0]+0.5*ratio_array[1]
121 ENDCASE
122
123 END
```

S.7 ALGE_METRIC

```
1 FUNCTION ALGE_METRIC, simulated, observed, metric_flag
 \mathbf{2}
        CASE metric_flag OF
 3
 4
                  BEGIN
 5
             1:
                        avg_simulated = MEAN(simulated)
 6
                        avg_observed = MEAN(observed)
 7
 8
                        nomean_simulated = simulated - avg_simulated
 9
10
                        nomean_observed = observed - avg_observed
11
12
                        nomean_sim2 = nomean_simulated^2
                        nomean_obs2 = nomean_observed^2
13
14
                        sim_obs = nomean_simulated*nomean_observed
15
                        Ra_top = TOTAL(nomean_sim2-2*sim_obs+nomean_obs2)
16
17
                        Ra_bot = TOTAL(nomean_sim2+nomean_obs2)
18
19
                        R_a = SQRT(Ra_top/Ra_bot)
                        RETURN, R_a
20
                   END
^{21}
                  BEGIN
22
             2:
                        diff = simulated - observed
23
^{24}
                        diff_squared = diff^2
                        sum = TOTAL(diff_squared)
25
26
                        square_root = SQRT(sum/N_ELEMENTS(diff))
                        RMS_norm = square_root/(MAX(observed)-MIN(observed))
27
^{28}
                        RETURN, RMS_norm
29
                   END
30
31
        ENDCASE
32
33
34 END
```

S.8 CALC_DELTA_T

```
1 FUNCTION CALC_DELTA_T, temp_img, path, hour
2
3 sfc_file_fn = FILE_WHICH(path, 'sfc.dat')
4 nlines_sfc = FILE_LINES(sfc_file_fn)
5 sfc = STRARR(nlines_sfc)
6 OPENR, unit, sfc_file_fn, /GET_LUN
7 READF, unit, sfc
8 FREE_LUN, unit
```

```
9
10
       water_nodes = WHERE(temp_img GT 273.160004, count)
11
       avgT = TOTAL(temp_img[water_nodes])/count
12
13
       extracted = STRSPLIT(sfc[hour], /EXTRACT)
14
       airT = FLOAT(extracted[3]) + 273.15
15
        IF (extracted[9] EQ '2/11/2010') AND (extracted [10] EQ '16:00') THEN BEGIN
16
           PRINT, 'a'
17
       ENDIF
18
19
20
       RETURN, (avgT - airT)
21
22
23 END
```

S.9 CALC_ICE_COVERAGE

```
1 FUNCTION CALC_ICE_COVERAGE, ice_image, alge_path
2
       igrid_fn = FILE_WHICH(alge_path, 'igrid.dat')
3
4
       command_one = 'grep 1 -o ' + igrid_fn + ' | wc -l'
       command_zero = 'grep 0 -o ' + igrid_fn + ' | wc -l'
5
6
        SPAWN, command_one, num_ones
       SPAWN, command_zero, num_zeros
7
8
9
       num_ice_nodes = WHERE(ice_image GT 0, count)
10
11
       percent_coverage = FLOAT(count)/FLOAT(num_ones)
12
       RETURN, percent_coverage
13
14
15
16 END
```

S.10 EXTRACT_PARAMETERS

```
1 FUNCTION EXTRACT_PARAMETERS, config_file, particle_dir
\mathbf{2}
        FILE_COPY, config_file, particle_dir+'config.sh', /OVERWRITE
3
4
        CD, particle_dir
        config = FILE_SEARCH('config.sh')
5
6
7
        keys = ['alge_constant_path', $
                'dataPath', $
8
9
                'JOB_NAME', $
                'NUM_STEPS', $
10
                'num_parameters', $
11
                'TOTAL_GENERATIONS', $
12
                'error_goal', $
13
                'minflag', $
14
                'gammal', $
15
                'gamma2', $
16
                'w_start', $
17
                'w_end', $
18
```

```
'w_varyfor', $
19
20
                'ub', $
                'lb', $
21
                'initial_fwhm', $
22
                'initial_mean', $
23
                'op_mode', $
24
                'ratio_flag', $
25
                'metric_flag', $
26
27
                'season']
       params_hash = HASH(keys)
28
        path = FILE_DIRNAME(config, /MARK_DIRECTORY)
29
30
        stripped_config = path + 'stripped.txt'
        SPAWN, "sed '/^\#/d' " + config + ' >>'+ stripped_config
31
        SPAWN, "sed '/^$/d' " + stripped_config + ' > tt'
32
       SPAWN, 'mv tt ' + stripped_config
33
34
        ;HELP, stripped_config
35
        ; Open config file and read in parameters to string array
36
37
        nlinesC = FILE_LINES(stripped_config)
       config_data = STRARR(nlinesC)
38
        OPENR, unit, stripped_config, /GET_LUN
39
       READF, unit, config_data
40
41
       FREE_LUN, unit
42
        ;HELP, config_data
       FILE_DELETE, stripped_config
43
44
       FOR i=1L, nlinesC[0]-1 DO BEGIN
45
             cur_line = STRSPLIT(config_data[i], '=', /EXTRACT)
46
             dequoted = STRSPLIT(cur_line[1], "'", /EXTRACT)
47
             params_hash[cur_line[0]] = dequoted[0]
48
49
        ENDFOR
50
51
       params = params_hash.toStruct()
52
       RETURN, params
53
54 END
```

S.11 EXTRACT_ICE_IMGS

```
1 FUNCTION EXTRACT_ICE_IMGS, season, path
2
       IF season EQ 0 THEN BEGIN
3
            date_arr = [[2,24,2009,12,0,0], [2,16,2009,13,0,0], [3,4,2009,13,0,0]]
4
       ENDIF ELSE BEGIN
5
            date_arr = [[2,11,2010,12,0,0], [2,11,2010,21,0,0], $
6
                      [3,4,2010,15,0,0], [3,4,2010,21,0,0]]
7
       ENDELSE
8
9
       s = SIZE(date_arr, /DIMENSIONS)
10
       num_days = s[1]
11
12
       ice_list = LIST()
       FOR i=0, num_days-1 DO BEGIN
13
         date = date_arr[*, i]
14
         ice_img_fn = path + 'iceimg' + STRCOMPRESS(STRING(date[0]), /REMOVE_ALL) + '_'
15
               + STRCOMPRESS(STRING(date[1]), /REMOVE_ALL) + '_' $
                               + STRCOMPRESS(STRING(date[2]), /REMOVE_ALL) + '_' +
16
                                    STRCOMPRESS(STRING(date[3]), /REMOVE_ALL) + '.tif'
```

```
18
          ice_img = READ_TIFF(ice_img_fn)
          ice_img = ROTATE(ice_img, 2)
19
          ice_img = HIST_EQUAL(ice_img, MINV=0.0, MAXV=.4)
20
          new_img = CONGRID(ice_img, 475, 261)
21
22
          ice_list.add, new_img
23
        ENDFOR
       RETURN, ice_list
24
25
26 END
```

S.12 EXTRACT_TEMP_IMGS

```
1 FUNCTION EXTRACT_TEMP_IMGS, season, path
2
        IF season EQ 0 THEN BEGIN
3
             date_arr = [[2,24,2009,12,0,0], [2,16,2009,13,0,0], [3,4,2009,13,0,0]]
4
        ENDIF ELSE BEGIN
5
             date_arr = [[2,11,2010,12,0,0], [2,11,2010,21,0,0], $
6
                       [3,4,2010,15,0,0], [3,4,2010,21,0,0]]
7
       ENDELSE
8
9
       s = SIZE(date_arr, /DIMENSIONS)
10
11
        num_days = s[1]
       temp_list = LIST()
12
13
       FOR i=0, num_days-1 DO BEGIN
         date = date_arr[*, i]
14
         temp_img_fn = path + 'tempimg' + STRCOMPRESS(STRING(date[0]), /REMOVE_ALL) + '
15
              _' + STRCOMPRESS(STRING(date[1]), /REMOVE_ALL) + '_' $
                               + STRCOMPRESS(STRING(date[2]), /REMOVE_ALL) + '_' +
16
                                    STRCOMPRESS(STRING(date[3]), /REMOVE_ALL) + '.tif'
17
         temp_img = READ_TIFF(temp_img_fn)
18
19
         temp_img = ROTATE(temp_img, 2)
         temp_img = HIST_EQUAL(temp_img, MINV=230, MAXV=280)
20
21
         new_img = CONGRID(temp_img, 475, 261)
22
         temp_list.add, new_img
        ENDFOR
23
24
       RETURN, temp_list
25
26 END
```

S.13 LOAD_WASP_IMGS

```
1 FUNCTION LOAD_WASP_IMGS, path, season
2
        IF season EQ 0 THEN BEGIN
3
             date_arr = [[2,24,2009,12,0,0], [2,16,2009,13,0,0], [3,4,2009,13,0,0]]
4
\mathbf{5}
        ENDIF ELSE BEGIN
             date_arr = [[2,11,2010,12,0,0], [2,11,2010,21,0,0], $
6
                        [3,4,2010,15,0,0], [3,4,2010,21,0,0]]
7
        ENDELSE
8
9
        s = SIZE(date_arr, /DIMENSIONS)
10
        num_days = s[1]
11
```

17

```
wasp_list = LIST()
12
13
       FOR i=0, num_days-1 DO BEGIN
          date = date_arr[*, i]
14
          wasp_img_fn = path + STRCOMPRESS(STRING(date[0]), /REMOVE_ALL) + '_' +
15
              STRCOMPRESS(STRING(date[1]), /REMOVE_ALL) + '_' $
                                + STRCOMPRESS(STRING(date[2]), /REMOVE_ALL) + '_' +
16
                                    STRCOMPRESS(STRING(date[3]), /REMOVE_ALL) + $
17
                                '_lwir_small.png'
18
          wasp_img = READ_PNG(wasp_img_fn)
19
20
          wasp_list.add, wasp_img
21
        ENDFOR
       RETURN, wasp_list
22
23 END
```

S.14 MAKE_ALGE_IMAGE

```
1 PRO MAKE_ALGE_IMAGE, path, date, temp_img_data, ice_img_data, $
2
                        params, psfc, ICE=ice, WATER=water
3
        row_loc_below = WHERE(STRMATCH(params, 'NX (# OF NODES IN X-DIR)') EQ 1)
4
        num_rows = FLOAT(params[row_loc_below-1])
\mathbf{5}
        num_rows = num_rows[0]
6
        col_loc_below = WHERE(STRMATCH(params, 'NY (# OF NODES IN Y-DIR)') EQ 1)
7
8
       num_cols = FLOAT(params[col_loc_below-1])
        num_cols = num_cols[0]
9
10
        hours_loc_below = WHERE(STRMATCH(params, 'TMAX (TOTAL RUN TIME, HOURS)') EQ 1)
       num_hours = FLOAT(FIX(params[hours_loc_below-1]))
11
        num_hours = num_hours[0]
12
13
        extracted = STRSPLIT(psfc[1], /EXTRACT)
14
15
        first_date = extracted[9]
       first_time = extracted[10]
16
17
       first_date = FLOAT(STRSPLIT(first_date, '/', /EXTRACT))
18
        first_time = FLOAT(STRSPLIT(first_time[0], ':', /EXTRACT))
19
20
21
       IF first_date[2] EQ 8.0 THEN first_date[2]=2008.0
22
       IF first_date[2] EQ 9.0 THEN first_date[2]=2009.0
23
        IF first_date[2] EQ 10.0 THEN first_date[2] = 2010.0
24
        beg_time = JULDAY(first_date[0], first_date[1], first_date[2], first_time[0],
25
            first_time[1], 0)
        end_time = JULDAY(date[0], date[1], date[2], date[3], date[4], date[5])
26
       total_time = (end_time-beg_time) * (2.4/0.1)
27
        first_line = num_rows*total_time
28
       last_line = first_line + (num_rows-1)
29
30
        IF KEYWORD_SET(water) THEN BEGIN
31
             temp_img_fn = path + 'tempimg' + STRCOMPRESS(STRING(date[0]), /REMOVE_ALL)
32
                 + '_' + STRCOMPRESS(STRING(date[1]), /REMOVE_ALL) + '_' $
                               + STRCOMPRESS(STRING(date[2]), /REMOVE_ALL) + '_' +
33
                                    STRCOMPRESS(STRING(date[3]), /REMOVE_ALL) + '.tif'
34
             temp_img_arr = FLTARR(1)
35
             temp_imq_arr[0] = 999.99
36
             FOR i=first_line, last_line DO BEGIN
37
```

```
temp_data = STRSPLIT(temp_img_data[i], /EXTRACT)
38
39
                  temp_img_arr = [temp_img_arr, temp_data]
             ENDFOR
40
             temp_img = temp_img_arr[1:*]
^{41}
42
             temp_img = REFORM(temp_img, num_cols, num_rows)
43
             WRITE_TIFF, temp_img_fn, temp_img, /FLOAT
44
        ENDIF
45
        IF KEYWORD_SET(ice) THEN BEGIN
46
             ice_img_fn = path + 'iceimg' + STRCOMPRESS(STRING(date[0]), /REMOVE_ALL) +
47
                    + STRCOMPRESS(STRING(date[1]), /REMOVE_ALL) + '_' $
48
                                + STRCOMPRESS(STRING(date[2]), /REMOVE_ALL) + '_' +
                                    STRCOMPRESS(STRING(date[3]), /REMOVE_ALL) + '.tif'
49
             ice_img_arr = FLTARR(1)
             ice_img_arr[0] = 999.99
50
51
             FOR i=first_line, last_line DO BEGIN
52
                  ice_data = STRSPLIT(ice_img_data[i], /EXTRACT)
53
54
                  ice_img_arr = [ice_img_arr, ice_data]
             ENDFOR
55
56
             ice_img = ice_img_arr[1:*]
57
             ice_img = REFORM(ice_img, num_cols, num_rows)
58
59
             WRITE_TIFF, ice_img_fn, ice_img, /FLOAT
        ENDIF
60
61
62 END
```

S.15 MAKE_AVG_FLOWS

```
1 PRO MAKE_AVG_FLOWS;, flow_fn
2
        flow fn = DIALOG PICKFILE()
3
4
        nlines_flow = FILE_LINES(flow_fn)
        flow = STRARR(nlines_flow)
\mathbf{5}
        OPENR, unit, flow_fn, /GET_LUN
6
        READF, unit, flow
7
8
        FREE_LUN, unit
9
        flow = FLOAT(flow)
10
        dir = FILE_DIRNAME(flow_fn)
11
        base = FILE_BASENAME(flow_fn, '.dat')
12
13
        num_params = 20.0
14
        window_size = nlines_flow/num_params
15
        flow_avg = FLTARR(nlines_flow)
16
        avg_params = FLTARR(num_params)
17
18
        avg_params_fn = dir + '/' + base + '_avgparams.dat'
19
        OPENW, unit, avg_params_fn, /GET_LUN
20
^{21}
        FOR i=0, num_params-1 DO BEGIN
             data_block = MEAN(flow[i*window_size:(i+1)*window_size-1])
22
^{23}
             PRINTF, unit, STRING(STRCOMPRESS(data_block, /REMOVE_ALL))
             flow_avg[i*window_size:(i+1)*window_size-1] = data_block
24
        ENDFOR
25
26
        FREE_LUN, unit
27
```

```
avg_fn = dir + '/' + base + '_avg.dat'
28
29
        OPENW, unit, avg_fn, /GET_LUN
       FOR i=0, nlines_flow-1 DO BEGIN
30
             PRINTF, unit, STRING(STRCOMPRESS(flow_avg[i], /REMOVE_ALL))
31
       ENDFOR
32
       p = PLOT(flow_avg, 'r', YRANGE = [-5, 8])
33
^{34}
        p = PLOT(flow, /OVERPLOT)
       FREE_LUN, unit
35
36 END
```

S.16 METRIC_ENGINE

```
1 FUNCTION METRIC_ENGINE, ALGE_cube, PTS_arr, num_days, alge_path, new_data_path,
       metric_flag
2
      ratio_ice = METRIC_ICE(alge_path, new_data_path, metric_flag)
3
4
      observed = FLTARR(1)
5
6
      simulated = FLTARR(1)
      all_xpts = FLTARR(1)
7
      all_ypts = FLTARR(1)
8
9
      FOR i=0, num_days-1 DO BEGIN
10
11
              ; PTS_TO_WARP is the coordinates in ALGE space that need to be warped
12
                  using an affine matrix
13
              ; and then compared to their associated WASP points to calculate
                  difference between the ALGE and WASP imagery
              pts_fn = PTS_arr[i]
14
15
              nlines_pts = FILE_LINES(pts_fn)
16
17
              pts_strarr = STRARR(nlines_pts)
              OPENR, unit, pts_fn, /GET_LUN
18
19
              READF, unit, pts_strarr
              FREE_LUN, unit
20
21
              LUT = FLTARR(3, nlines_pts)
22
23
              FOR cur_line=0L, nlines_pts-1 DO BEGIN
                  extracted = STRSPLIT(pts_strarr[cur_line], /EXTRACT)
^{24}
25
                  LUT[*, cur_line] = FLOAT(extracted)
26
              ENDFOR
27
^{28}
              xpts = LUT[0, \star]
              ypts = LUT[1, *]
29
              all_xpts = [all_xpts, REFORM(xpts)]
30
              all_ypts = [all_ypts, REFORM(ypts)]
31
32
              ALGE_slice = REFORM(ALGE_cube[i, *, *])
33
              ALGE_slice_big = CONGRID(ALGE_slice, 4748, 2606)
34
35
36
              observed_day = REFORM(LUT[2, *]) + 273.15
              simulated_day= ALGE_slice_big[REFORM(LUT[0, *]), REFORM(LUT[1, *])]
37
              observed = [observed, observed_day]
38
39
              simulated = [simulated, simulated_day]
40
      ENDFOR
41
42
```

```
observed = observed[1:*]
43
44
      simulated = simulated[1:*]
      all_xpts = all_xpts[1:*]
45
      all_ypts = all_ypts[1:*]
46
      good_inds = WHERE(simulated NE 0.0)
47
48
      observed = observed[good_inds]
49
      simulated = simulated[good_inds]
      all_xpts = all_xpts[good_inds]
50
      all_ypts = all_ypts[good_inds]
51
      num_pts = N_ELEMENTS(observed)
52
53
54
      ratio_water = ALGE_METRIC(simulated, observed, metric_flag)
55
      observed_str = STRING(observed)
56
      simulated_str = STRING(simulated)
57
58
      title_arr = ['Simulated', 'Observed']
59
      water_ratios_fn = new_data_path + 'water_ratios.dat'
60
61
      OPENW, unit, water_ratios_fn, /GET_LUN
      PRINTF, unit, new_data_path
62
      PRINTF, unit, ' XPT
                              YPT ' + title_arr[0] + ' ' + title_arr[1]
63
64
      FOR i=0, num_pts-1 DO BEGIN
65
          PRINTF, unit, STRING(all_xpts[i]) + ' ' + STRING(all_ypts[i]) + '
66
                                                                                 · +
               STRING(simulated_str[i]) + ' ' + STRING(observed_str[i])
67
      ENDFOR
68
      PRINTF, unit, 'Water ratio: ' + STRING(ratio_water)
69
70
      FREE_LUN, unit
71
72
      RETURN, [ratio_ice, ratio_water]
73
```

74 **END**

S.17 METRIC_ICE

```
1 FUNCTION METRIC_ICE, alge_path, new_data_path, metric_flag
\mathbf{2}
       fraction_data_fn = FILE_WHICH(alge_path, 'ice_fraction_data.txt')
3
      param_fn = FILE_WHICH(alge_path, 'param.dat')
4
5
      nlines_iceFrac = FILE_LINES(fraction_data_fn)
6
      iceFrac_strarr = STRARR(nlines_iceFrac)
7
8
      OPENR, unit, fraction_data_fn, /GET_LUN
      READF, unit, iceFrac_strarr
9
      FREE_LUN, unit
10
11
      nlines_param = FILE_LINES(param_fn)
12
13
      params = STRARR(nlines_param)
      OPENR, unit, param_fn, /GET_LUN
14
15
      READF, unit, params
      FREE_LUN, unit
16
17
       row_loc_below = WHERE(STRMATCH(params, 'NX (# OF NODES IN X-DIR)') EQ 1)
18
19
      num_rows = FLOAT(params[row_loc_below-1])
^{20}
      num_rows = num_rows[0]
      col_loc_below = WHERE(STRMATCH(params, 'NY (# OF NODES IN Y-DIR)') EQ 1)
21
```

```
num_cols = FLOAT(params[col_loc_below-1])
22
23
       num_cols = num_cols[0]
24
       iceFrac_arr = STRARR(5)
25
       FOR cur_line=0, nlines_iceFrac-1 DO BEGIN
26
27
           extracted = STRSPLIT(iceFrac_strarr[cur_line], /EXTRACT)
^{28}
           iceFrac_arr = [[iceFrac_arr], [extracted]]
       ENDFOR
29
30
31
       iceFrac_arr = iceFrac_arr[*, 1:*]
32
       observed_ice_fracs = FLTARR(nlines_iceFrac)
33
       simulated_ice_fracs = FLTARR(nlines_iceFrac)
34
       FOR i=0, nlines_iceFrac-1 DO BEGIN
35
           fn = 'iceimg' + STRCOMPRESS(STRING(iceFrac_arr[0, i]), /REMOVE_ALL) + '_' +$
36
                            STRCOMPRESS(STRING(iceFrac_arr[1, i]), /REMOVE_ALL) + '_' +$
STRCOMPRESS(STRING(iceFrac_arr[2, i]), /REMOVE_ALL) + '_' +$
37
38
                            STRCOMPRESS(STRING(iceFrac_arr[3, i]), /REMOVE_ALL) + '.tif'
39
           ice_img_fn = new_data_path + fn
40
           ice_img = READ_TIFF(ice_img_fn)
41
           simulated_ice_fracs[i] = CALC_ICE_COVERAGE(ice_img, new_data_path)
42
           observed_ice_fracs[i] = iceFrac_arr[4, i]
43
       ENDFOR
44
45
       ; Calculate ratio metric for ice coverage
       ratio_ice = ALGE_METRIC(simulated_ice_fracs, observed_ice_fracs, metric_flag)
46
       str_simulated = STRING(simulated_ice_fracs)
47
       str_observed = STRING(observed_ice_fracs)
48
       title_arr = ['Month', 'Day', 'Year', 'Hour', 'Simulated', 'Observed']
49
50
       ice_ratios_fn = new_data_path + 'ice_ratios.dat'
       OPENW, unit, ice_ratios_fn, /GET_LUN
51
52
       PRINTF, unit, alge_path
       PRINTF, unit, title_arr[0] + ' ' + title_arr[1] + ' ' + title_arr[2] + ' ' +
53
            title_arr[3] $
                                        ' + title_arr[4] + ' ' + title_arr[5]
                                   + ′
54
       FOR i=0, nlines_iceFrac-1 DO BEGIN
55
                                                            ′, $
           PRINTF, unit, STRING(iceFrac_arr[0, i]) + '
56
                          STRING(iceFrac_arr[1, i]) + '
                                                            ′, $
57
                                                            ′, $
                          STRING(iceFrac_arr[2, i]) + '
58
                                                           ′, $
                          STRING(iceFrac_arr[3, i]) + '
59
                          STRING(str_simulated[i]) + '
                                                           ', $
60
61
                          STRING(str_observed[i])
       ENDFOR
62
63
       PRINTF, unit, 'Ice ratio: ' + STRING(ratio_ice)
64
65
       FREE_LUN, unit
66
       RETURN, ratio_ice
67
68 END
```

S.18 RUN_MAKE_ALGE_IMAGE

1 FUNCTION RUN_MAKE_ALGE_IMAGE, season, new_data_path, alge_path, ICE=ice, WATER=water
2
3
4 temp_img_fn = FILE_WHICH(new_data_path, 'fort.32')
5 ice_img_fn = FILE_WHICH(new_data_path, 'fort.53')
6 sfc_file_fn = FILE_WHICH(new_data_path, 'sfc.dat')

```
param_fn = FILE_WHICH(new_data_path, 'param.dat')
7
8
        fraction_data_fn = FILE_WHICH(alge_path, 'ice_fraction_data.txt')
       ice_imgs = 0
9
        temp_imgs = 0
10
       ptemp_img_data = 0
11
12
        pice_img_data = 0
13
        IF KEYWORD_SET(water) THEN BEGIN
14
             nlines_temp = FILE_LINES(temp_img_fn)
15
             temp_img_data = STRARR(nlines_temp)
16
17
             OPENR, unit, temp_img_fn, /GET_LUN
18
            READF, unit, temp_img_data
             FREE LUN, unit
19
20
             ptemp_img_data = PTR_NEW(temp_img_data)
             temp_imgs = 1
21
22
        ENDIF
23
        IF KEYWORD_SET(ice) THEN BEGIN
^{24}
25
             nlines_ice = FILE_LINES(ice_img_fn)
             ice_img_data = STRARR(nlines_ice)
26
             OPENR, unit, ice_img_fn, /GET_LUN
27
             READF, unit, ice_img_data
28
29
             FREE_LUN, unit
30
             pice_img_data = PTR_NEW(ice_img_data)
             ice_imgs=1
31
32
        ENDIF
33
        nlines_param = FILE_LINES(param_fn)
34
35
        params = STRARR(nlines_param)
        OPENR, unit, param_fn, /GET_LUN
36
37
        READF, unit, params
        FREE_LUN, unit
38
39
        nlines_iceFrac = FILE_LINES(fraction_data_fn)
40
41
        iceFrac_strarr = STRARR(nlines_iceFrac)
42
        OPENR, unit, fraction_data_fn, /GET_LUN
       READF, unit, iceFrac_strarr
43
44
        FREE_LUN, unit
45
        ; Open meteorology file and read in weather data to string array
46
        nlines_sfc = FILE_LINES(sfc_file_fn)
47
       sfc = STRARR(nlines sfc)
^{48}
49
        OPENR, unit, sfc_file_fn, /GET_LUN
       READF, unit, sfc
50
51
        FREE_LUN, unit
52
       date_arr = INTARR(6, nlines_iceFrac)
53
54
        FOR i=0, nlines_iceFrac-1 DO BEGIN
             extracted = STRSPLIT(iceFrac_strarr[i], /EXTRACT)
55
56
             date_arr[*, i] = [FIX(extracted[0]), $
                                                         ;month
                                FIX(extracted[1]), $
57
                                                         ;day
58
                                FIX(extracted[2]), $
                                                         ;vear
59
                                FIX(extracted[3]), $
                                                         ;hour
                                                             ;minutes
                                0, $
60
61
                                0]
                                                             ;seconds
        ENDFOR
62
63
```

```
s = SIZE(date_arr, /DIMENSIONS)
64
65
        num_days = s[1]
66
        FOR i=0, num_days-1 DO BEGIN
67
68
           PRINT, date_arr[*, i]
           MAKE_ALGE_IMAGE, new_data_path, $
69
70
                             date_arr[*, i], $
                             temp_img_data, $
71
                             ice_img_data, $
72
                             params, $
73
                             sfc, $
74
75
                             ICE=ice_imgs, $
                             WATER=temp_imgs
76
77
78
79
        ENDFOR
80
        IF KEYWORD_SET(water) THEN PTR_FREE, ptemp_img_data
81
^{82}
        IF KEYWORD_SET(ice) THEN PTR_FREE, pice_img_data
83
84
        RETURN, 1
85
86 END
```

S.19 RUN_METRIC_ENGINE

```
1 FUNCTION RUN_METRIC_ENGINE, season, alge_path, new_data_path, metric_flag
2
3
        ; Season=0 means 08/09 winter
        ; Season=1 means 09/10 winter
\mathbf{4}
5
        IF season EQ 0 THEN BEGIN
6
7
8
            num_days = 3
9
            img_2_16_ALGE_FN = new_data_path + 'tempimg2_16_2009_13.tif'
10
            img_2_24_ALGE_FN = new_data_path + 'tempimg2_24_2009_12.tif'
11
12
            img_3_4_ALGE_FN = new_data_path + 'tempimg3_4_2009_13.tif'
13
14
            img_2_16_ALGE = READ_TIFF(img_2_16_ALGE_FN)
15
            img_2_24_ALGE = READ_TIFF(img_2_24_ALGE_FN)
16
            img_3_4_ALGE = READ_TIFF(img_3_4_ALGE_FN)
17
18
            s_alge = SIZE(img_2_16_ALGE, /DIMENSIONS)
19
20
            num_col_alge = s_alge[0]
            num_row_alge = s_alge[1]
21
22
            ALGE_cube = FLTARR(num_days, num_col_alge, num_row_alge)
23
            ALGE\_cube[0, *, *] = img_2_16\_ALGE
24
25
            ALGE\_cube[1, \star, \star] = img\_2\_24\_ALGE
            ALGE\_cube[2, \star, \star] = img\_3\_4\_ALGE
26
27
            PTS_arr = [alge_path + '02162009LUT.dat', $
28
                        alge_path + '02242009LUT.dat', $
29
                        alge_path + '03042009LUT.dat']
30
31
```

```
33
        ENDIF ELSE BEGIN
34
            num_days = 4
35
36
            day_2_11_ALGE_FN = new_data_path + 'tempimg2_11_2010_12.tif'
37
            night_2_11_ALGE_FN = new_data_path + 'tempimg2_11_2010_21.tif'
38
            day_3_4_ALGE_FN = new_data_path + 'tempimg3_4_2010_16.tif'
39
            night_3_4_ALGE_FN = new_data_path + 'tempimg3_4_2010_21.tif'
40
41
42
43
            day_2_11_ALGE = READ_TIFF(day_2_11_ALGE_FN)
            night_2_11_ALGE = READ_TIFF(night_2_11_ALGE_FN)
44
45
            day_3_4_ALGE = READ_TIFF(day_3_4_ALGE_FN)
            night_3_4_ALGE = READ_TIFF (night_3_4_ALGE_FN)
46
47
            s_alge = SIZE(day_2_11_ALGE, /DIMENSIONS)
48
            num_col_alge = s_alge[0]
49
50
            num_row_alge = s_alge[1]
51
            ALGE_cube = FLTARR(num_days, num_col_alge, num_row_alge)
52
            ALGE\_cube[0, *, *] = day_2_11\_ALGE
53
            ALGE\_cube[1, \star, \star] = night\_2\_11\_ALGE
54
55
            ALGE\_cube[2, *, *] = day\_3\_4\_ALGE
            ALGE\_cube[3, *, *] = night\_3\_4\_ALGE
56
57
            PTS_arr = [alge_path + '02112010_1_LUT.dat', $
58
                       alge_path + '02112010_2_LUT.dat', $
59
                        alge_path + '03042010_1_LUT.dat', $
60
                        alge_path + '03042010_1_LUT.dat']
61
62
        ENDELSE
63
64
        ratio_array = METRIC_ENGINE(ALGE_cube, PTS_arr, num_days, alge_path,
65
            new_data_path, metric_flag)
66
        RETURN, ratio_array
67
68
69 END
```

S.20 READ_ALL_ALGE_DATA

1	FUNCTION RUN_METRIC_ENGINE, season, alge_path, new_data_path, metric_flag
2	
3	; Season=0 means 08/09 winter
4	; Season=1 means 09/10 winter
5	
6	IF season EQ 0 THEN BEGIN
$\overline{7}$	
8	num_days = 3
9	
10	<pre>img_2_16_ALGE_FN = new_data_path + 'tempimg2_16_2009_13.tif'</pre>
11	<pre>img_2_24_ALGE_FN = new_data_path + 'tempimg2_24_2009_12.tif'</pre>
12	<pre>img_3_4_ALGE_FN = new_data_path + 'tempimg3_4_2009_13.tif'</pre>
13	
14	
15	<pre>img_2_16_ALGE = READ_TIFF(img_2_16_ALGE_FN)</pre>

32

```
img_2_24_ALGE = READ_TIFF(img_2_24_ALGE_FN)
16
17
            img_3_4_ALGE = READ_TIFF(img_3_4_ALGE_FN)
18
            s_alge = SIZE(img_2_16_ALGE, /DIMENSIONS)
19
20
            num_col_alge = s_alge[0]
            num_row_alge = s_alge[1]
21
22
            ALGE_cube = FLTARR(num_days, num_col_alge, num_row_alge)
23
            ALGE\_cube[0, \star, \star] = img_2_16\_ALGE
24
            ALGE\_cube[1, *, *] = img_2_24\_ALGE
25
            ALGE\_cube[2, \star, \star] = img\_3\_4\_ALGE
26
27
            PTS_arr = [alge_path + '02162009LUT.dat', $
28
                        alge_path + '02242009LUT.dat', $
29
                        alge_path + '03042009LUT.dat']
30
31
32
        ENDIF ELSE BEGIN
33
34
            num_days = 4
35
36
            day_2_11_ALGE_FN = new_data_path + 'tempimg2_11_2010_12.tif'
37
            night_2_11_ALGE_FN = new_data_path + 'tempimg2_11_2010_21.tif'
38
39
            day_3_4_ALGE_FN = new_data_path + 'tempimg3_4_2010_16.tif'
            night_3_4_ALGE_FN = new_data_path + 'tempimg3_4_2010_21.tif'
40
41
42
            day_2_11_ALGE = READ_TIFF(day_2_11_ALGE_FN)
43
44
            night_2_11_ALGE = READ_TIFF(night_2_11_ALGE_FN)
            day_3_4_ALGE = READ_TIFF(day_3_4_ALGE_FN)
45
46
            night_3_4_ALGE = READ_TIFF(night_3_4_ALGE_FN)
47
48
            s_alge = SIZE(day_2_11_ALGE, /DIMENSIONS)
49
            num_col_alge = s_alge[0]
            num_row_alge = s_alge[1]
50
51
            ALGE_cube = FLTARR(num_days, num_col_alge, num_row_alge)
52
53
            ALGE\_cube[0, \star, \star] = day\_2\_11\_ALGE
            ALGE\_cube[1, *, *] = night\_2\_11\_ALGE
54
            ALGE\_cube[2, \star, \star] = day\_3\_4\_ALGE
55
            ALGE\_cube[3, *, *] = night\_3\_4\_ALGE
56
57
            PTS_arr = [alge_path + '02112010_1_LUT.dat', $
58
                        alge_path + '02112010_2_LUT.dat', $
59
60
                        alge_path + '03042010_1_LUT.dat', $
                        alge_path + '03042010_1_LUT.dat']
61
62
        ENDELSE
63
64
65
        ratio_array = METRIC_ENGINE(ALGE_cube, PTS_arr, num_days, alge_path,
            new_data_path, metric_flag)
66
        RETURN, ratio_array
67
68
69 END
```
Appendix T

PSO-ALGE Analysis Tools

T.1 SWARM_RESULTS

1 2 3 4 5 6 7 8	<pre>PRO SWARM_RESULTS, DATA_PATH=data_path, \$</pre>
9 10	COMPTLE OPT 1012
11	
12	IF N_ELEMENTS(season) EQ 0 THEN season=0
13	IF N_ELEMENTS(res_dir) EQ 0 THEN PRINT, 'Results directory required' && RETURN
14	
15	IF KEYWORD_SET(extract) THEN BEGIN
16	<pre>IF N_ELEMENTS(data_path) EQ 0 THEN PRINT, 'Extraction requires DATA_PATH'</pre>
	۵۵ RETURN
17	<pre>IF N_ELEMENTS(alge_path) EQ 0 THEN PRINT, 'Extraction requires ALGE_PATH'</pre>
	õõ RETURN
18	<pre>IF N_ELEMENTS(save_file) EQ 0 THEN save_file = res_dir + 'big_data.sav'</pre>
19	RAW_DATA_EXTRACTION, ALGE_PATH=alge_path, \$
20	DATA_PATH=data_path, \$
21	RESULIS_DIFFERSULIS_dir, \$
22	SAVE_FILE=SAVE_FILE
23	RESTORE, Save_IIIe
24	ENDIE
20 26	TF KEVWORD SET (restore) THEN RESTORE save file
20	· Aliver of (rescore) · ····· Also of a save_rife
28	IF KEYWORD SET(orig flow) THEN BEGIN
29	CD, res dir
30	truth_fn = res_dir + 'flow.dat'
31	nlines_truth = FILE_LINES(truth_fn)
32	truth = STRARR(nlines_truth)
33	OPENR, unit, truth_fn, /GET_LUN
34	READF, unit, truth

```
FREE_LUN, unit
35
             truth_avg = FLOAT(truth)
36
             window_size = nlines_truth/num_parameters
37
38
39
        ENDIF
40
41
        CD, res_dir
42
       best_particle = WHERE(all_scores[num_actual_gens-1, *] EQ MIN(all_scores[
43
            num_actual_gens-1, *]))
        best_particle_flow = all_pbest[num_actual_gens-1, *, best_particle]
44
45
        first_best_particle_flow = all_pbest[0, *, best_particle]
       best_plotting = FLTARR(nlines_truth)
46
        first_plotting = FLTARR(nlines_truth)
47
        FOR j=0, num_parameters-1 DO BEGIN
48
49
             block1 = REPLICATE(best_particle_flow[j], window_size)
50
             block2 = REPLICATE(first_best_particle_flow[j], window_size)
            best_plotting[j*window_size:(j+1) *window_size-1] = MEAN(block1)
51
52
             first_plotting[j*window_size:(j+1)*window_size-1] = MEAN(block2)
       ENDFOR
53
54
        pos = [0.66, 1.08]
55
56
57
        PRINT, 'Making pbest plots'
        pbest_plot = PLOT(truth_avg, '2', YRANGE=[0, ub+1], XTITLE='Time [hours]',
58
            YTITLE='Flow rate [$m^3/s$]', $
                       TITLE=plot_title, DIMENSIONS=[500, 500], BUFFER=1, NAME='Actual
59
                           Flow Avg.')
60
        pbest_plot.YRANGE = [0, ub+1]
        pbest_plot.XRANGE = [0, N_ELEMENTS(truth_avg)-1]
61
62
        pbest_plot.FONT_SIZE = 14
       pbest_plot.FONT_STYLE = 0
63
64
        pbest_plot.COLOR = 'steel blue'
65
66
        p = PLOT(best_plotting, '2', COLOR='firebrick', OVERPLOT=pbest_plot, NAME='
67
            Particle Flow')
68
        l = LEGEND(TARGET=[pbest_plot, p], POSITION=pos, /NORMAL, ORIENTATION=1, $
                       LINESTYLE=0, FONT_SIZE=8, SHADOW=0, /RELATIVE)
69
70
        fn = 'pbest_final.pdf'
71
        pbest_plot.SAVE, fn, BITMAP=0, PAGE_SIZE=[5,5]
72
        pbest_plot.CLOSE
73
        pbest_1_plot = PLOT(truth_avg, '2', YRANGE=[0, ub+1], XTITLE='Time [hours]',
74
            YTITLE='Flow rate [$m^3/s$]', $
75
                       TITLE=plot_title, DIMENSIONS=[500, 500], BUFFER=1, NAME='Actual
                           Flow Avg.')
76
        pbest_1_plot.YRANGE = [0, ub+1]
       pbest_1_plot.XRANGE = [0, N_ELEMENTS(truth_avg)-1]
77
78
       pbest_1_plot.FONT_SIZE = 14
       pbest_1_plot.FONT_STYLE = 0
79
80
        pbest_1_plot.COLOR = 'steel blue'
81
82
        p1 = PLOT(first_plotting, '2', COLOR='firebrick', YRANGE=[lb, ub], OVERPLOT=
83
            pbest_1_plot, NAME='Particle Flow')
        1 = LEGEND(TARGET=[pbest_1_plot, p1], POSITION=pos, /NORMAL, ORIENTATION=1, $
84
```

85

```
86
        fn = 'pbest_first.pdf'
        pbest_1_plot.SAVE, fn, BITMAP=0, PAGE_SIZE=[5,5]
87
88
        pbest_1_plot.CLOSE
89
90
        ice_sim_first = FLTARR(nlines_ice_first-3)
^{91}
        ice_obs_first = FLTARR(nlines_ice_first-3)
        ice_sim_final = FLTARR(nlines_ice_final-3)
92
        ice_obs_final = FLTARR(nlines_ice_final-3)
93
94
95
96
        FOR i=2, (nlines_ice_first-2) DO BEGIN
              vals_ice_1 = STRSPLIT(ice_first[i], /EXTRACT)
97
              ice_sim_first[i-2] = vals_ice_1[4]
98
              ice_obs_first[i-2] = vals_ice_1[5]
99
100
              vals_ice_2 = STRSPLIT(ice_final[i], /EXTRACT)
101
              ice_sim_final[i-2] = vals_ice_2[4]
              ice_obs_final[i-2] = vals_ice_2[5]
102
        ENDFOR
103
104
        iceP1_fn = 'ice_first_corr.pdf'
105
        iceP2_fn = 'ice_final_corr.pdf'
106
107
108
        PLOT_CORRELATIONS, ice_obs_first, ice_sim_first, iceP1_fn, /ICE
        PLOT_CORRELATIONS, ice_obs_final, ice_sim_final, iceP2_fn, /ICE
109
110
111
        PRINT, 'Work with swarm scores'
        first_score_fn = 'first_scores.dat'
112
113
        OPENW, unit, first_score_fn, /GET_LUN
        PRINTF, unit, all_scores[0, *]
114
115
        FREE_LUN, unit
116
117
        final_score_fn = 'final_scores.dat'
118
        OPENW, unit, final_score_fn, /GET_LUN
119
        PRINTF, unit, all_scores[num_actual_gens-1, *]
120
        FREE_LUN, unit
121
122
        PRINT, 'Make first and final flow plots'
        first_flows = REFORM(all_pbest[0, *, *])
123
        final_flows = REFORM(all_pbest[num_actual_gens-1, *, *])
124
125
126
127
        IF KEYWORD_SET(orig_flow) THEN BEGIN
128
129
              PRINT, 'Make actual flow plots'
              first_avg_fn = 'first_actual_flows.pdf'
130
              final_avg_fn = 'final_actual_flows.pdf'
131
132
              PLOT_FLOWS, first_flows, truth_avg, nlines_truth, window_size, first_avg_fn
                  , lb[0], ub[0], /VARIABLE
133
              PLOT_FLOWS, final_flows, truth_avg, nlines_truth, window_size, final_avg_fn
                  , lb[0], ub[0], /VARIABLE
134
              first_fn = 'first_flows.pdf'
135
              final_fn = 'final_flows.pdf
136
              PLOT_FLOWS, first_flows, truth_avg, nlines_truth, window_size, first_fn, lb
137
                  [0], ub[0], /ALL
```

LINESTYLE=0, FONT_SIZE=8, SHADOW=0, /RELATIVE)

138		PLOT_FLOWS, final_flows, truth_avg, nlines_truth, window_size, final_fn, lb [0], ub[0], /ALL
139		
140		ENDIF ELSE BEGIN
141		PRINT, 'Make average flow plots'
142		first_avg_fn = 'first_avg_flows.pdf'
143		final_avg_fn = 'final_avg_flows.pdf'
144		<pre>PLOT_FLOWS, first_flows, truth_avg, nlines_truth, window_size, first_avg_fn , lb[0], ub[0], /AVERAGE</pre>
145		<pre>PLOT_FLOWS, final_flows, truth_avg, nlines_truth, window_size, final_avg_fn , lb[0], ub[0], /AVERAGE</pre>
146		
147		<pre>first_fn = 'first_flows.pdf'</pre>
148		<pre>final_fn = 'final_flows.pdf</pre>
149		PLOT_FLOWS, first_flows, truth_avg, nlines_truth, window_size, first_fn, lb
		[0], ub[0], /ALL
150		PLOT_FLOWS, final_flows, truth_avg, nlines_truth, window_size, final_fn, lb [0], ub[0], /ALL
151		ENDELSE
152		
153		
154		
155	;	PRINT, 'Making flow frames'
156	;	FILE_MKDIR, res_dir + 'flow_frames/'
157	;	CD, res_dir+'flow_frames'
158	;	FOR i=0, num_actual_gens-1 DO BEGIN
159	;	flow = REFORM(all_pbest[i, *, *])
160	;	pbest_flow = REFORM(all_pbest[i, *, best_particle])
161	;	print_gen = STRCOMPRESS(STRING(i), /REMOVE_ALL)
162	;	flow_fn = 'gen'+print_gen+'.png'
163	;	pbest_fn = 'pbest'+print_gen+'.png'
164	;	PLOT_FLOWS, flow, truth_avg, nlines_truth, window_size, flow_fn, lb[0], ub
		[0]
165	;	PLOT_FLOWS, pbest_flow, truth_avg, nlines_truth, window_size, pbest_fn, lb
		[0], ub[0], /SINGLE
166	;	ENDFOR
167		
168	END	

T.2 PLOT_CORRELATIONS

1	PRO PLOT_CORRELATIONS, x, y, fn, ICE=ice, WATER=water, FLOW=flow
2	
3	IF KEYWORD_SET(ice) THEN BEGIN
4	$x_range = [0.0, 1.0]$
5	$y_range = [0.0, 1.0]$
6	x_title = 'Observed Ice Fractions'
$\overline{7}$	y_title = 'Simulated Ice Fractions'
8	ENDIF
9	<pre>IF KEYWORD_SET(water) THEN BEGIN</pre>
10	$x_range = [MIN(x), MAX(x)]$
11	$y_range = [MIN(y), MAX(y)]$
12	x_title = 'Observed Water Temperatures [K]'
13	y_title = 'Simulated Water Temperatures [K]'
14	ENDIF
15	
16	IF KEYWORD_SET(flow) THEN BEGIN

```
x_range = [MIN(x), MAX(x)]
17
18
             y_range = [MIN(y), MAX(y)]
             x_title = 'Observed Flow Rates [$m^3$/s]'
19
             y_title = 'Simulated Flow Rates [$m^3$/s]'
20
        ENDIF
21
22
        pos = [0.67, 0.95]
^{23}
       plot_pos = [0.52, 0.45]
24
25
        p1 = PLOT(x, y, '1', COLOR='steel blue', SYMBOL='o', LINESTYLE=6, XRANGE=x_range
26
            , YRANGE=y_range, XTITLE=x_title, YTITLE=y_title, $
27
                       TITLE=plot_title, DIMENSIONS=[500, 500], BUFFER=1, FONT_SIZE=14,
                           FONT_STYLE=0, NAME='Ice fractions')
^{28}
        p1.SYM_FILLED=1
       p1.POSITION=plot_pos
29
30
        ; Calculate the Pearson correlation coefficient.
31
        coefficient = CORRELATE(x, y, /DOUBLE)
32
33
        params = LINFIT(x, y, /Double, YFIT=yfit)
        numPerfectPts = 100.
34
        x_perf = DINDGEN(numPerfectPts+ 1) / numPerfectPts * ( 1.00 - 0.0 ) + 0.0
35
       p2 = PLOT(x, yfit, '-2', COLOR='firebrick', OVERPLOT=p1, NAME='Data correlation'
36
            )
37
        p3 = PLOT(x_perf, (1*x_perf+0), '--2', COLOR='sea green', OVERPLOT=p1, NAME='One
           -to-one line')
        t2 = TEXT(0.6, 0.17, /DATA, '$R^2$ = ' + STRING(coefficient, Format='(F0.3)'),
38
           FONT_STYLE=1, FONT_SIZE=10)
        t2 = TEXT(0.6, 0.1, /DATA, 'y = ' + STRING(params[1], Format='(F0.2)'),
39
            FONT_STYLE=1, FONT_SIZE=10)
40
^{41}
       l = LEGEND(TARGET=[p2, p3], POSITION=pos, /NORMAL)
       1.POSITION = pos
42
43
       1.LINESTYLE = 0
       1.FONT\_SIZE = 14
44
        1.SHADOW = 0
45
46
       1.ORIENTATION=0
47
48
        p1.SAVE, fn, BITMAP=0, PAGE_SIZE=[5,5]
49
50 END
```

T.3 PLOT_FLOWS

```
1 PRO PLOT_FLOWS, flows, truth_avg, nlines_truth, window_size, fn, lb, ub, $
                  SINGLE=single, $
\mathbf{2}
3
                  ALL=all, $
                  AVERAGE=average, $
4
                  VARIABLE=variable
5
6
        dims = SIZE(flows, /DIMENSIONS)
7
8
        IF N_ELEMENTS(dims) EQ 2 THEN BEGIN
             num_params = dims[0]
9
10
             num_parts = dims[1]
        ENDIF ELSE BEGIN
11
12
             num_params = dims[0]
        ENDELSE
13
14
```

```
pos = [0.67, 1.0]
15
16
       plot_pos = [0.52, 0.52]
17
       p1 = PLOT(truth_avg, '1', YRANGE=[0, ub+1], XTITLE='Time [hours]', YTITLE='Flow
18
             rate [$m^3/s$]', $
                       TITLE=plot_title, DIMENSIONS=[500, 500], BUFFER=1, NAME='True
19
                            Flow')
       ax = p1.AXES
20
       ax[2].MAJOR = 0
21
       ax[3].MAJOR = 0
22
^{23}
       ax[2].MINOR = 0
       ax[3].MINOR = 0
24
       p1.YRANGE = [0, ub+1]
25
       pl.XRANGE = [0, N_ELEMENTS(truth_avg)-1]
26
       p1.FONT_SIZE = 14
27
^{28}
       pl.FONT_STYLE = 0
        p1.POSITION = plot_pos
29
       pl.COLOR = 'dark turquoise'
30
^{31}
       sim_avg = MAKE_ARRAY(nlines_truth, /FLOAT, VALUE= MEAN(flows))
32
        IF KEYWORD_SET(all) THEN BEGIN
33
             FOR i=0, num_parts-1 DO BEGIN
34
                  cur_particle = FLTARR(nlines_truth)
35
36
                  FOR j=0, num_params-1 DO BEGIN
                       cur_particle[j*window_size:(j+1)*window_size-1] = flows[j,i]
37
                  ENDFOR
38
                  p2 = PLOT(cur_particle, '1', OVERPLOT=p1, NAME='Swarm Flows')
39
                  p2.COLOR = 'indian red'
40
             ENDFOR
41
             p3 = PLOT(sim_avg, '--2', OVERPLOT=p1, NAME='Swarm Average')
42
43
             truth_plot = MAKE_ARRAY(nlines_truth, /FLOAT, VALUE= MEAN(truth_avg))
44
45
             p4 = PLOT(truth_plot, '--2', OVERPLOT=p1, NAME='True Average')
46
47
             l = LEGEND(TARGET=[p1, p4, p2, p3], /NORMAL)
^{48}
             1.POSITION = pos
             1.LINESTYLE = 0
49
50
             1.FONT\_SIZE = 14
            1.SHADOW = 0
51
52
             p2.COLOR = 'indian red'
53
             p3.COLOR = 'firebrick'
54
             p4.COLOR = 'steel blue'
55
56
57
             pl.SAVE, fn, BITMAP=0, PAGE_SIZE=[5,5]
58
       ENDIF
59
       IF KEYWORD_SET(variable) THEN BEGIN
60
61
62
             sd_arr = FLTARR(num_params)
             avg_arr = FLTARR(num_params)
63
64
             x_arr = FLTARR(num_params)
65
             cur_particle = FLTARR(nlines_truth)
66
             FOR i=0, num_params-1 DO BEGIN
67
                  param_stats = MOMENT(flows[i, *], SDEV=sd, MEAN=avg)
68
                  sd_arr[i] = sd
69
```

```
avg_arr[i] = avg
70
71
                   cur_particle[i*window_size:(i+1)*window_size-1] = avg
                   x = [i*window_size, (i+1)*window_size-1]
72
                   x_arr[i] = MEAN(x)
73
              ENDFOR
74
75
              p2 = PLOT(cur_particle, '1', OVERPLOT=p1, NAME='Swarm Flows')
76
              p3 = PLOT(sim_avg, '--2', OVERPLOT=p1, NAME='Swarm Average')
77
              p4 = ERRORPLOT(x_arr, avg_arr, sd_arr, '3', OVERPLOT=p1, LINESTYLE=6)
78
              p4.COLOR = 'grey'
79
80
^{81}
              truth_plot = MAKE_ARRAY(nlines_truth, /FLOAT, VALUE= MEAN(truth_avg))
             p5 = PLOT(truth_plot, '--2', OVERPLOT=p1, NAME='True Average')
82
 83
              l = LEGEND(TARGET=[p1, p5, p2, p3], /NORMAL)
84
85
              1.POSITION = pos
              1.LINESTYLE = 0
86
              1.FONT_SIZE = 14
87
88
              1.SHADOW = 0
89
              p2.COLOR = 'indian red'
90
              p3.COLOR = 'firebrick'
91
              p5.COLOR = 'steel blue'
92
93
              pl.SAVE, fn, BITMAP=0, PAGE_SIZE=[5,5]
94
95
        ENDIF
96
97
98
        IF KEYWORD_SET(average) THEN BEGIN
              sd_arr = FLTARR(num_params)
99
100
              avg_arr = FLTARR(num_params)
              x_arr = FLTARR(num_params)
101
102
              cur_particle = FLTARR(nlines_truth)
103
104
              FOR i=0, num_params-1 DO BEGIN
105
                   param_stats = MOMENT(flows[i, *], SDEV=sd, MEAN=avg)
                   sd_arr[i] = sd
106
107
                   avg_arr[i] = avg
                   cur_particle[i*window_size:(i+1)*window_size-1] = avg
108
                   x = [i*window_size, (i+1) *window_size-1]
109
110
                   x_arr[i] = MEAN(x)
              ENDFOR
111
112
              p2 = PLOT(cur_particle, '1', OVERPLOT=p1, NAME='Swarm Flows')
113
114
              p3 = PLOT(sim_avg, '--2', OVERPLOT=p1, NAME='Swarm Average')
              p4 = ERRORPLOT(x_arr, avg_arr, sd_arr, 'b3', OVERPLOT=p1, LINESTYLE=6)
115
116
117
              l = LEGEND(TARGET=[p1, p2, p3], /NORMAL)
              1.POSITION = pos
118
119
              1.LINESTYLE = 0
              1.FONT_SIZE = 14
120
121
              1.SHADOW = 0
122
              p2.COLOR = 'indian red'
123
              p3.COLOR = 'firebrick'
124
              p4.COLOR = 'steel blue'
125
126
```

```
127
             pl.SAVE, fn, BITMAP=0, PAGE_SIZE=[5,5]
128
        ENDIF
129
        IF KEYWORD_SET(single) THEN BEGIN
130
             cur_particle = FLTARR(nlines_truth)
131
132
             FOR j=0, num_params-1 DO BEGIN
                   cur_particle[j*window_size:(j+1)*window_size-1] = flows[j]
133
             ENDFOR
134
135
             p2 = PLOT(cur_particle, '1', OVERPLOT=p1, NAME='Particle Flow')
             p2.COLOR = 'indian red'
136
137
             l = LEGEND(TARGET=[p1, p2], /NORMAL)
138
             1.POSITION = pos
139
140
             1.LINESTYLE = 0
             l.FONT_SIZE = 14
141
142
             1.SHADOW = 0
143
             pl.SAVE, fn, BITMAP=0, PAGE_SIZE=[5,5]
144
        ENDIF
145
146
147 END
```